

***ENGLISH***

**LK-1900A / IP-410  
INSTRUCTION MANUAL**



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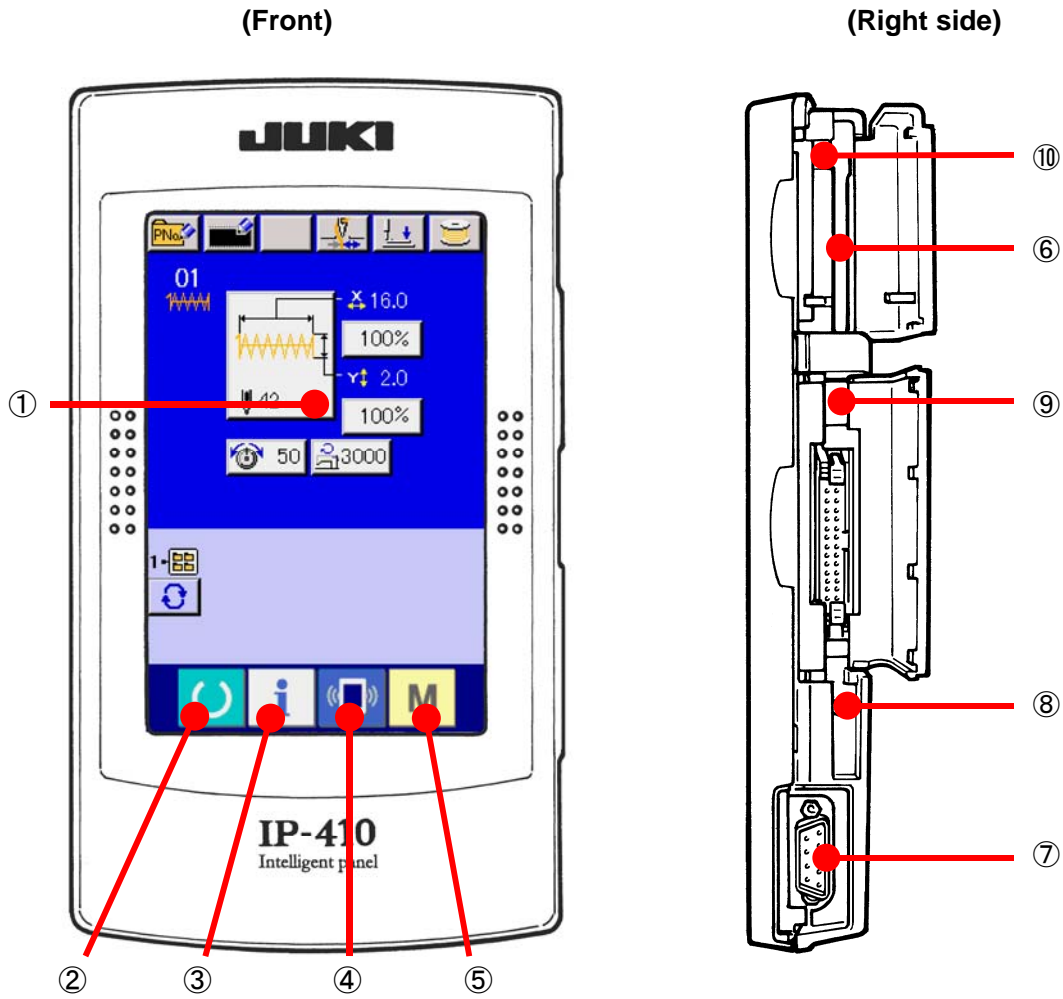
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# 1. NAME OF EACH SECTION OF THE OPERATION PANEL

## 1-1 Body



① **Touch panel·LCD display section**

- ②  **READY key** → Changeover of the data input screen and the sewing screen can be performed.
- ③  **INFORMATION key** → Changeover of the data input screen and the information screen can be performed
- ④  **COMMUNICATION key** → Changeover of the data input screen and the communication screen can be performed.
- ⑤  **MODE key** → Changeover of the data input screen and the mode changeover screen which performs various detail settings can be performed.

⑥ **Media slot (Close the cover for use. )**

⑦ **Connector for RS-232C communication**

⑧ **Variable resistor for color LCD screen contrast adjustment**

⑨ **Connector for external input**

⑩ **Media removing lever**

## 1-2 Buttons to be used in common

The buttons which perform common operations in each screen of IP-410 are as follows :



**CANCEL button**

→ This button closes the pop-up screen.

In case of the data change screen, the data being changed can be cancelled.



**ENTER button**

→ This button determines the changed data.



**UP SCROLL button**

→ This button scrolls the button or the display in the upward direction.



**DOWN SCROLL button**

→ This button scrolls the button or the display in the downward direction.



**RESET button**

→ This button performs the release of error.



**NUMERAL INPUT button**

→ This button displays ten keys and input of numerals can be performed.



**CHARACTER INPUT button**

→ This button displays the character input screen.

→ Refer to [18. NAMING PATTERN, p.54.](#)



**PRESSER DOWN button**

→ This button lowers the presser and displays the presser down screen.

To raise the presser, press PRESSER UP button displayed in the presser down screen.



**BOBBIN WINDER button**

→ This button performs bobbin thread winding.



Refer to [11. WINDING BOBBIN THREAD, p.33.](#)

## 2. BASIC OPERATION OF IP-410


LK-1900A is explained as the standard in this Instruction Manual.

### ① Turn ON the power switch


When the power is turned ON first, the selection screen of the language is displayed. Set the language used. (It is possible to change with memory switch U239.)

**Important** When ending the selection screen with CANCEL button  or ENTER button  without selecting the language, the selection screen of the language is again displayed when turning ON the power next.

### ② Select the pattern No. you desire to sew.

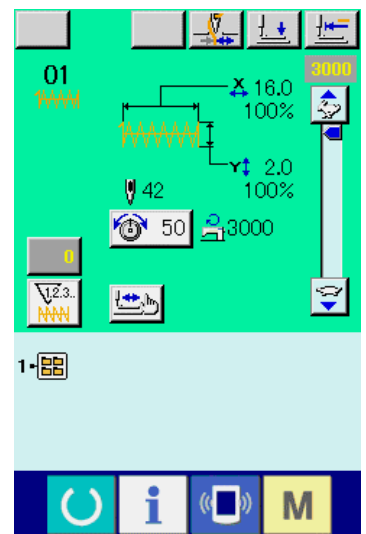
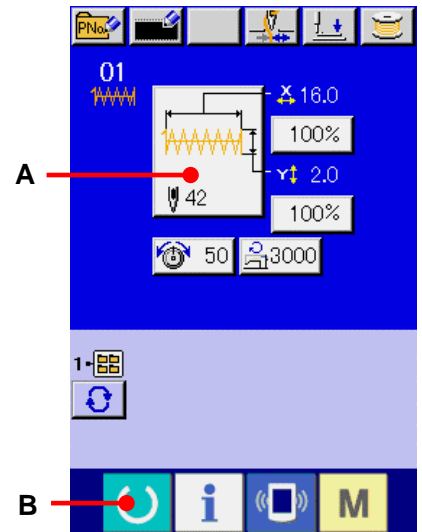
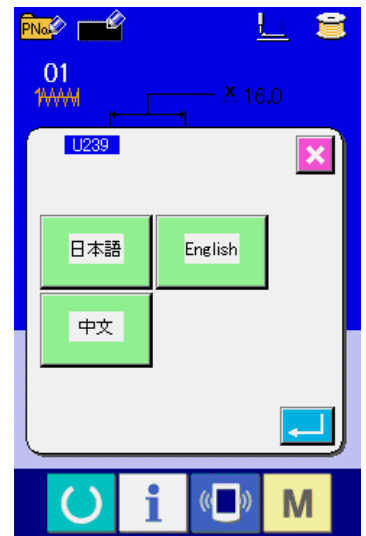
When the power is turned ON, the data input screen is displayed. The shape which is selected at present in the center of the screen is displayed on SHAPE SELECTION button  (A) and the selection of the sewing shape can be performed when pressing the button. For selecting procedure of the sewing shape, refer to [4. PERFORMING SEWING SHAPE SELECTION, p.15.](#)

**Caution** For the pattern No., refer to the sewing shape list.

When READY key  (B) is pressed, the back color of LCD display is changed to green, and the sewing machine is set to the sewing possible state.

**Caution** When the presser is raised, be careful that fingers are not caught in the presser since the presser moves after having lowered.

**Important** When turning OFF the power without pressing READY key, the setting of "Pattern No.", "XY scale" and "number of max. rotation" are not memorized.





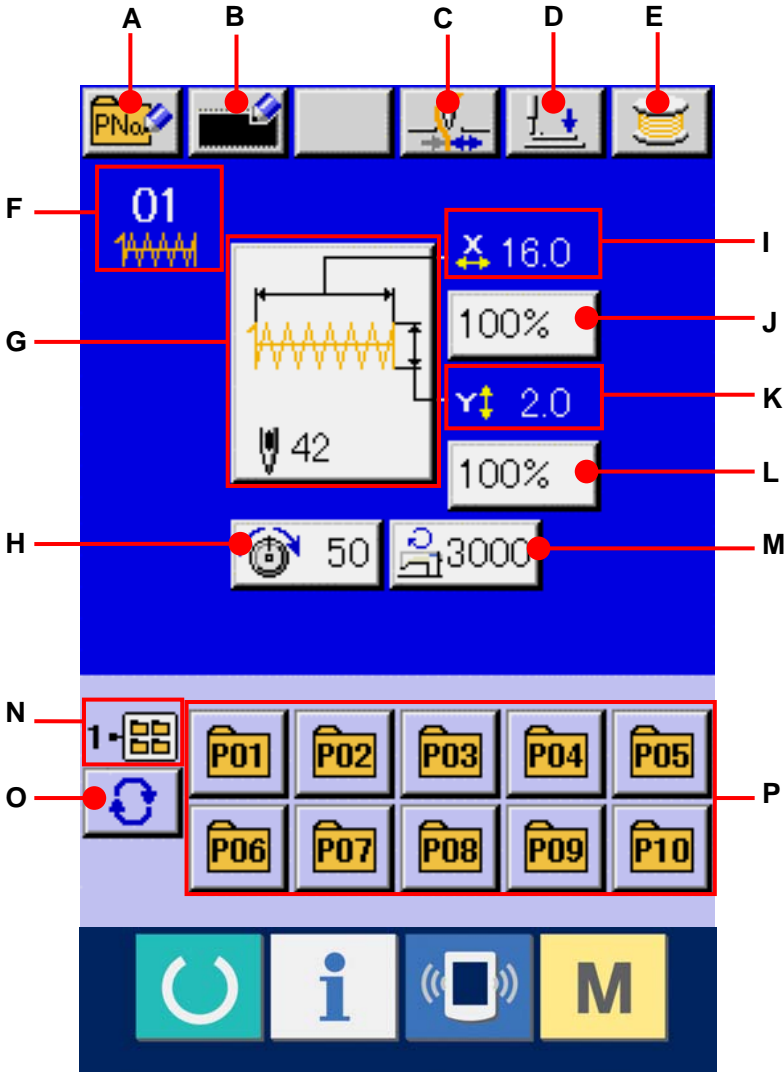
③ **Start sewing.**






Set the sewing product to the presser portion, and operate the pedal to start the sewing machine, and sewing starts.

\* For the screen, refer to [3. LCD DISPLAY SECTION AT THE TIME OF SEWING SHAPE SELECTION, p.9.](#)

### 3. LCD DISPLAY SECTION AT THE TIME OF SEWING SHAPE SELECTION

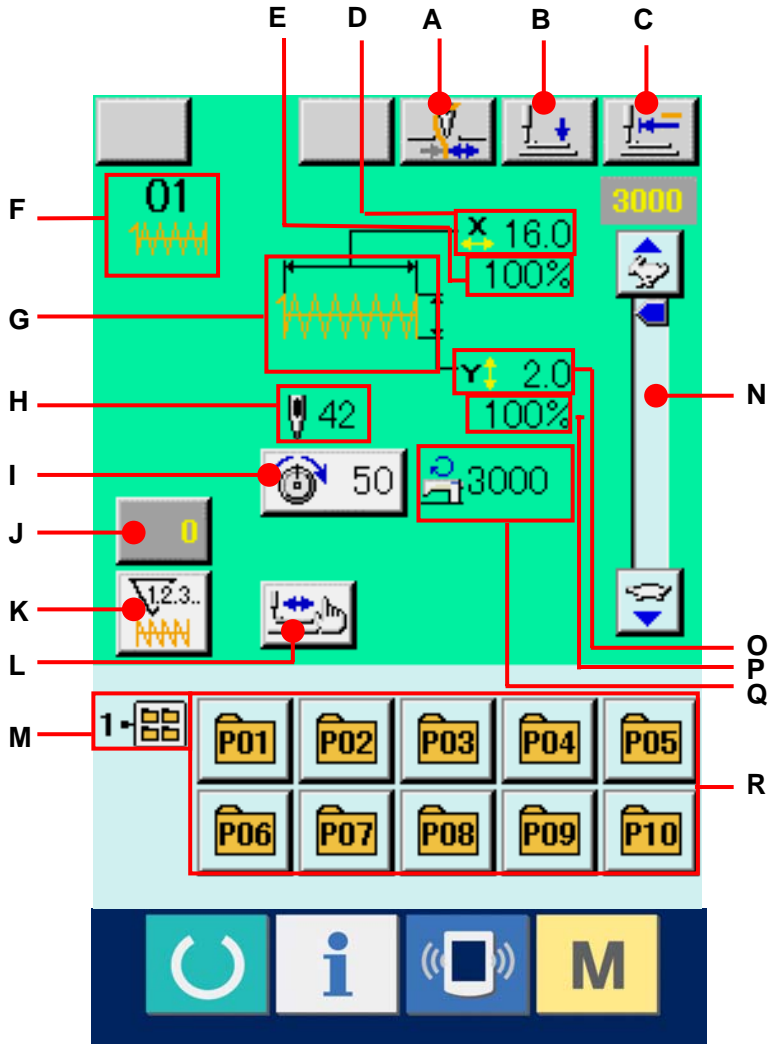
3-1 Sewing shape data input screen




	Button and display	Description
A	PATTERN BUTTON NEW REGISTER button	Pattern button new register screen is displayed. → Refer to <a href="#">14. PERFORMING NEW REGISTER OF PATTERN BUTTON, p.40.</a>
B	USERS' PATTERN NEW REGISTER button	Users' pattern new register screen is displayed. → Refer to <a href="#">13. PERFORMING NEW REGISTER OF USERS' PATTERN, p.39.</a>
C	THREAD CLAMP button	Effective/ineffective of thread clamp is selected.  : Thread clamp ineffective  : Thread clamp effective * When the prohibition of thread clamp is set with memory switch U35, the thread clamp button is not displayed.
D	PRESSER DOWN button	Presser can be lowered and the presser down screen is displayed. To raise the presser, press the presser up button which is displayed in the presser down screen.
E	BOBBIN WINDER button	Bobbin thread can be wound. → Refer to <a href="#">11. WINDING BOBBIN THREAD. p.33.</a>
F	SEWING SHAPE No. display	Kind and No. of the sewing shape being selected at present are displayed. There are three kinds of sewing shapes below.  : Standard pattern  : LK-1900 pattern  : Users' pattern
G	SEWING SHAPE SELECTION button	Sewing shape being selected at present is displayed on this button and when the button is pressed, the sewing shape selection screen is displayed. → Refer to <a href="#">4. PERFORMING SEWING SHAPE SELECTION, p.15.</a>
H	NEEDLE THREAD TENSION SETTING button	Needle thread tension value which is set to the pattern data being selected at present is displayed on this button and when the button is pressed, the item data change screen is displayed. → Refer to <a href="#">6. PERFORMING ITEM DATA CHANGE, p.21.</a>

	Button and display	Description
I	X ACTUAL SIZE VALUE display	Actual size value in X direction of sewing shape being selected at present is displayed.  When the actual size value input is selected by setting memory switch <b>U64</b> , X actual size value setting button is displayed. → Refer to <a href="#">6. PERFORMING ITEM DATA CHANGE, p.21.</a>
J	X SCALE RATE SETTING button	Scale rate in X direction of sewing shape being selected at present is displayed on this button.  When the scale input is set to non-selection by setting memory switch <b>U64</b> , the button goes out and the X scale is displayed. → Refer to <a href="#">6. PERFORMING ITEM DATA CHANGE, p.21.</a>
K	Y ACTUAL SIZE VALUE display	Actual size value in Y direction of sewing shape being selected at present is displayed.  When the actual size value input is selected by setting memory switch <b>U64</b> , Y actual size value setting button is displayed. → Refer to <a href="#">6. PERFORMING ITEM DATA CHANGE, p.21.</a>
L	Y SCALE RATE SETTING button	Scale rate in Y direction of sewing shape being selected at present is displayed on this button. When the scale input is set to non-selection by setting memory switch <b>U64</b> , the button goes out and the Y scale is displayed. → Refer to <a href="#">6. PERFORMING ITEM DATA CHANGE, p.21.</a>
M	MAX. SPEED LIMITATION	Maximum speed limitation which is set at present is displayed on this button and when the button is pressed, the item data change screen is displayed. → Refer to <a href="#">6. PERFORMING ITEM DATA CHANGE, p.21.</a>
N	FOLDER No. display	Pattern register button which is displayed indicates the folder No. which has been stored
O	FOLDER SELECTION button	Folders to display the patterns are displayed in order.
P	PATTERN REGISTER button	PATTERN REGISTER buttons stored in N FOLDER No. display are displayed. → Refer to <a href="#">14. PERFORMING NEW REGISTER OF PATTERN BUTTON. p.40.</a>

3-2 Sewing screen




	Button and display	Description
A	THREAD CLAMP button	<p>Effective/ineffective of the thread clamp is selected.</p> <p> : Thread clamp ineffective</p> <p> : Thread clamp effective</p> <p>* When the prohibition of thread clamp is set with memory switch U35, the thread clamp button is not displayed.</p>
B	PRESSER DOWN button	<p>Presser can be lowered and the presser down screen is displayed.</p> <p>To raise the presser, press the presser up button which is displayed in the presser down screen.</p>
C	RETURN TO ORIGIN button	<p>This button returns the presser to the start of sewing and raises the presser at the time of temporary stop.</p>
D	X ACTUAL SIZE VALUE display	<p>Actual size value in X direction of sewing shape being selected is displayed.</p>
E	X SCALE RATE display	<p>Scale rate in X direction of sewing shape being selected is displayed.</p>
F	SEWING SHAPE No. display	<p>Kind and No. of sewing shape being selected at present are displayed.</p> <p>There are three kinds of sewing shapes below.</p> <p> : Standard pattern</p> <p> : LK-1900 pattern</p> <p> : Users' pattern</p>
G	SEWING SHAPE display	<p>Sewing shape being selected at present is displayed.</p>
H	SEWING SHAPE Total number of stitches display	<p>Total number of stitches of the sewing shape being selected at present is displayed.</p> <p>* It is displayed only when the sewing shape being selected is the standard pattern.</p>
I	NEEDLE THREAD TENSION SETTING button	<p>Needle thread tension value which is set to the pattern data being selected at present is displayed on this button and when the button is pressed, the item data change screen is displayed.</p> <p>→ Refer to, <a href="#">6. PERFORMING ITEM DATA CHANGE, p.21.</a></p>
J	COUNTER VALUE CHANGE button	<p>Existing counter value is displayed on this button. When the button is pressed, the counter value change screen is displayed.</p> <p>→ Refer to <a href="#">12. USING COUNTER, p.34.</a></p>


	<b>Button and display</b>	<b>Description</b>
K	COUNTER CHANGE OVER button	Display of sewing counter/No. of pcs. counter can be changed over. → Refer to <a href="#">12. USING COUNTER, p.34.</a>
L	STEP SEWING button	Step sewing screen is displayed. Checking of the pattern shape can be performed. → Refer <a href="#">7. CHECKING PATTERN SHAPE, p.23.</a>
M	FOLDER No. display	Pattern register button which is displayed indicates the folder No. which has been stored.
N	SPEED variable resistor	Number of rotations of the sewing machine can be changed.
O	Y ACTUAL SIZE VALUE display	Actual size value in Y direction of sewing shape being selected is displayed.
P	Y SCALE RATE display	Scale rate in Y direction of sewing shape being selected is displayed.
Q	MAX. SPEED LIMITATION display	Maximum speed limitation which is set at present is displayed.
R	PATTERN REGISTER button	Pattern register buttons stored in M FOLDER No. display are displayed. → Refer to <a href="#">14. PERFORMING NEW REGISTER OF PATTERN BUTTON. p.40.</a>

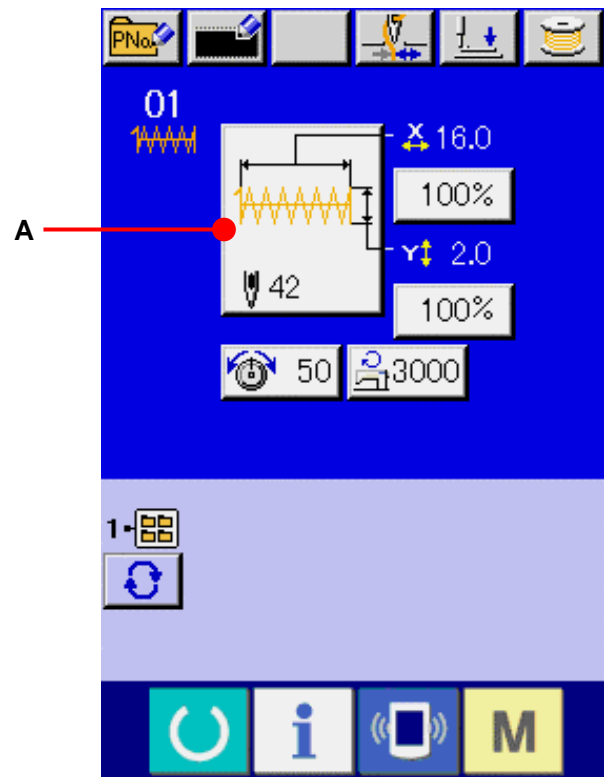
## 4. PERFORMING SEWING SHAPE SELECTION

### ① Display the data input screen.


Only in case of the data input screen (blue), the selection of sewing shape is possible. In case of the sewing screen (green), press READY key  and display the data input screen (blue).

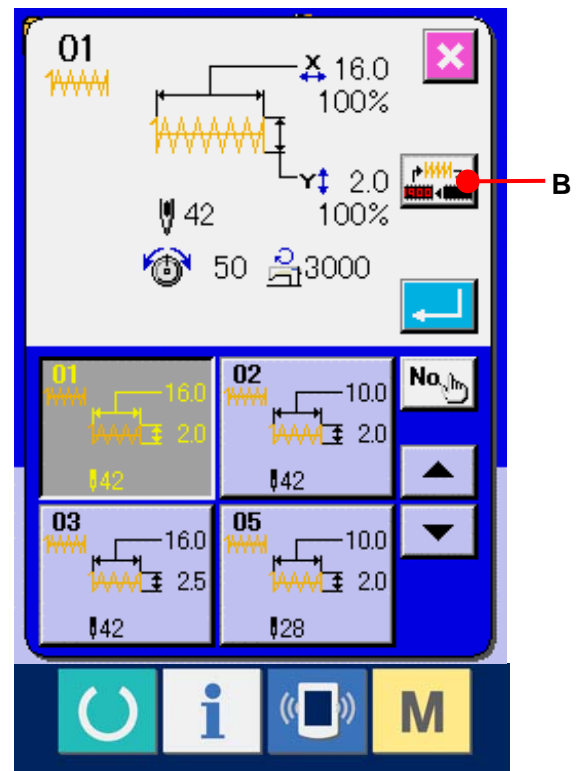
### ② Call the sewing shape selection screen.

Press SEWING SHAPE button  (A) and the sewing shape selection screen is displayed.



### ③ Select the kind of sewing shape.




There are three kinds of sewing shapes in large. Press SEWING SHAPE SELECTION button  (B).






④ **Determine the kind of sewing shape.**

There are three kinds of sewing shapes below. Select the kind you desire from among them.



Pictograph	Name	Maximum number of patterns
	Standard pattern	64
	LK-1900 pattern	99
	Users' pattern	200

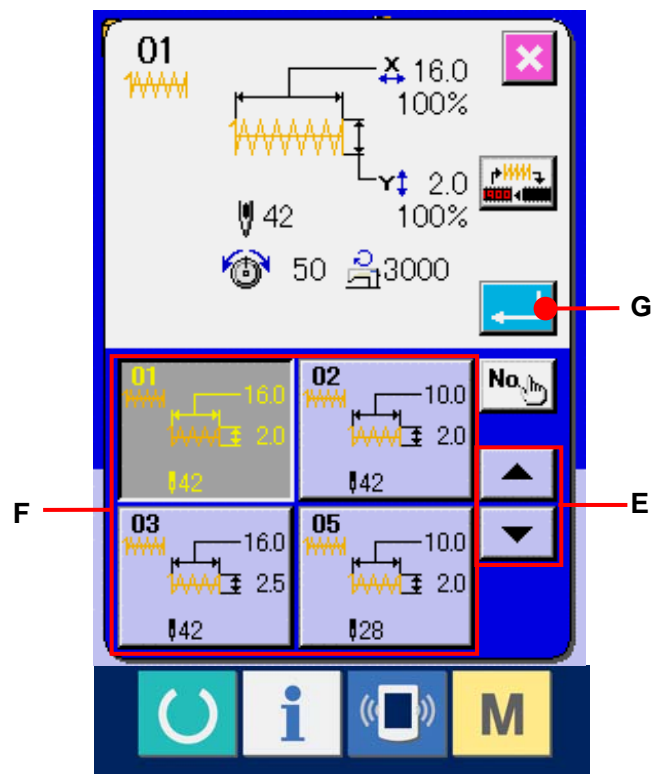
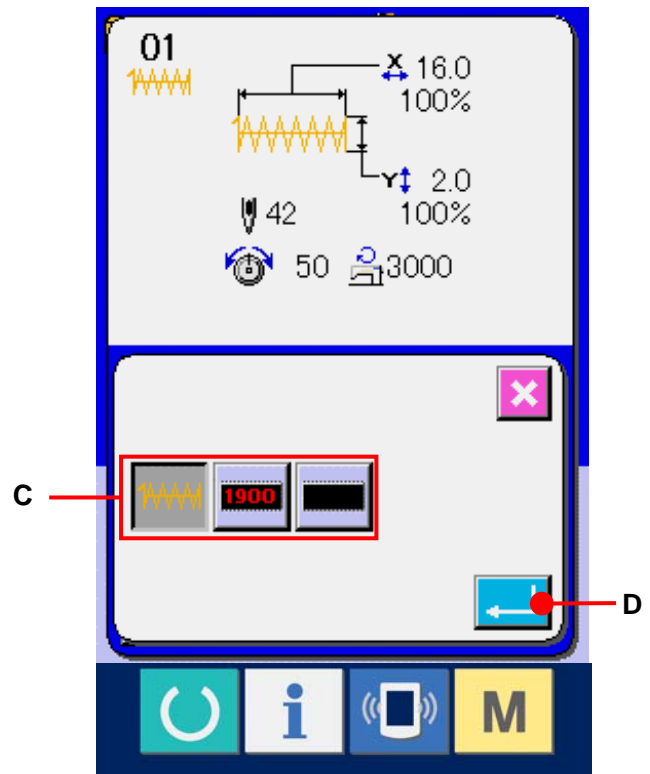
Select the sewing shape you desire from SEWING SHAPE SELECTION buttons (C) and press ENTER button  (D).

The sewing shape list screen corresponding to the kind of sewing shape you selected is displayed.


\* For LK-1900 pattern, the SELECT button is not displayed when ROM is not set to MAIN p. c. b.

⑤ **Select the sewing shape.**

When UP or DOWN SCROLL button   (E) is pressed, SEWING SHAPE buttons (F) are changed over in order. The description of the sewing shape is displayed in the button. Here, press the SEWING SHAPE button you desire to select. The details of the selected shape is displayed at the upper part of the screen.




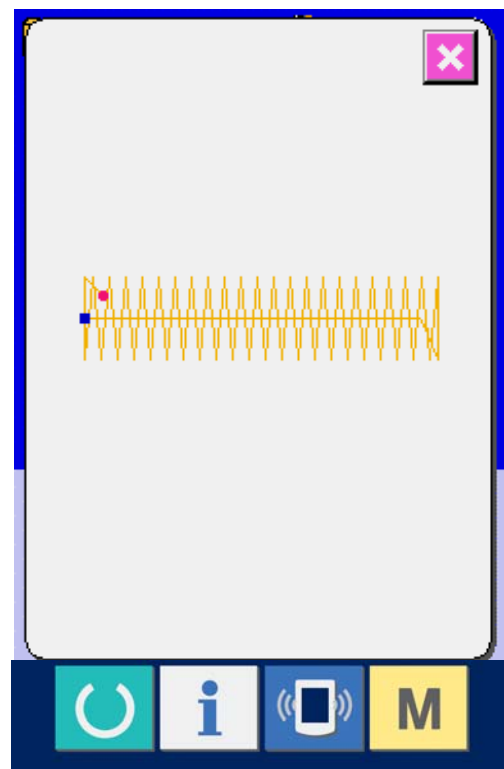
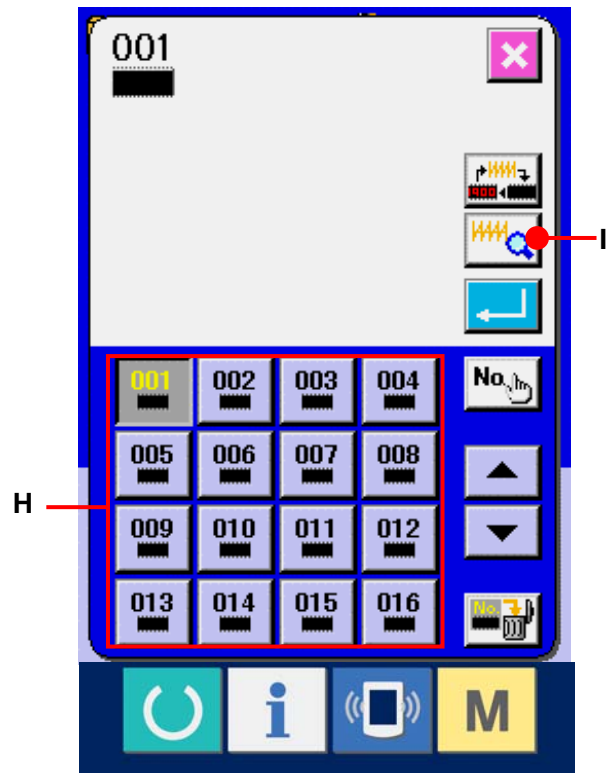
⑥ **Determine the sewing shape.**

When ENTER button  (G) is pressed, the sewing shape is determined and the data input screen is displayed.

When the sewing shape is LK-1900 pattern or users' pattern, the screen as shown on the right side is displayed.

PATTERN No. SELECTION buttons (H) which have been registered to LK-1900 pattern or users' pattern are displayed. Press the button of the pattern No. you desire to select.

In addition, when you desire to confirm the shape you selected, press VIEWER button  (I). Then the viewer screen is displayed and the selected shape is displayed.

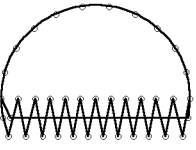
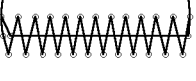
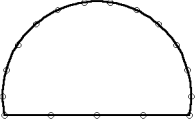
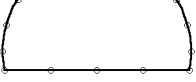
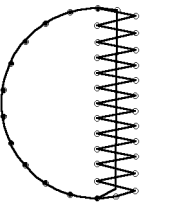
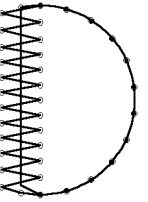

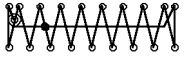
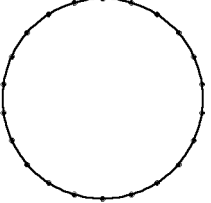


# 5. SEWING SHAPE LIST

5-1 LK1900A/LK1901A/LK1902A


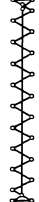
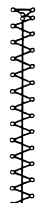
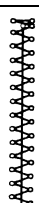

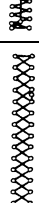
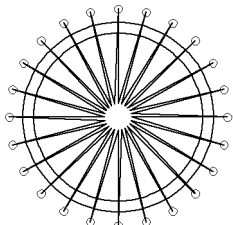
	No.	Stitch diagram	Number of stitches	Sewing size (mm)		(Note 2) No. of presser	No.	Stitch diagram	Number of stitches	Sewing size (mm)		(Note 2) No. of presser																											
				Lengthwise	Crosswise					Lengthwise	Crosswise																												
Large bar-tacking	1 (51)		42	2.0	16	1	Linear bar-tacking		21	0	10	1																											
	2												2.0	10	1	2	3	1	2	3																			
																					* 3		2.5	16	1	4	6	7											
																													* 4		3.0	24	6	7					
	5		28	2.0	10	1		2	3	28	0	10	1	2	3																								
																* 6		2.5	16	1	4	6	7	25	6	7	(Note 3)												
	7		36	2.0	10	1		2	3	19	36	0	25	6	7																								
																* 8		2.5	16	1	4	23	28	20	4.0	9	10												
																												* 9		3.0	24	6	7	24	36	20	4.0	9	10
Small bar-tacking	11		21	2.5	6	8	Lengthwise bar-tacking	26	56	20	4.0	9	10																										
	12		28	2.5	6	Lengthwise linear bar-tacking								27	18	20	0	11																					
	13		36	2.5	6														28	21	10	0																	
	14		14	2.0	8																		5	29	20	0													
																											15		21	2.0	8	30	28	20	0				
																																				16		28	2.0

- (Note)**
- Sewing size shows the dimensions when the scale rate is 100%.
  - Refer the No. of presser to the separate table of presser.
  - For No. 22, process the presser blank for use.
  - Use the patterns with \* marks for sewing denim.
  - No51 is for the machine without tread clamp.

	No.	Stitch diagram	Number of stitches	Sewing size (mm)		(Note 2) No. of presser
				Lengthwise	Crosswise	
Semilunar bar-tacking	31		52	7	10	13
	32		63	7	12	13
	33		24	6	10	13
	34		31	6	12	13
	35		48	10	7	14
	36		48	10	7	14
Large bar-tacking	37		90	3	24	6
						7
Knit goods bar-tacking	38		28	2	8	5
Round bar-tacking	39		28	Φ12		16
	40		48			

**Caution**

Pattern Nos. 41 to 46 are for the optional work clamp foot No. 12. They are different from the lengthwise bar tacking pattern Nos. 23 to 26 in the origin by 5 mm up and down.

	No.	Stitch diagram	Number of stitches	Sewing size (mm)		(Note 2) No. of presser	
				Lengthwise	Crosswise		
Lengthwise bar-tacking	41		29	20	2.5	12	
	42		39	25	2.5	12	
	43		45	25	2.5	12	
	44		58	30	2.5	12	
	45		75	30	2.5	12	
	46		42	30	2.5	12	
	Radial tacking	47		91	Φ8		15
		48		99			
		49		148			
		50		164			

5-2 LK1903A

Pattern No.	Stitch shape	Number of threads (thread)	Standard sewing size X (mm)	Standard sewing size Y (mm)	Pattern No.	Stitch shape	Number of threads (thread)	Standard sewing size X (mm)	Standard sewing size Y (mm)
1 · 34		6-6	3.4	3.4	18 · 44		6	3.4	0
2 · 35		8-8			19 · 45		8		
3		10-10			20		10		
4		12-12			21		12		
5 · 36		6-6			22		16		
6 · 37		8-8			23 · 46		6	0	3.4
7		10-10			24		10		
8		12-12			25		12		
9 · 38		6-6			26 · 47		6-6	3.4	3.4
10 · 39		8-8			27		10-10		
11		10-10			28 · 48		6-6		
12 · 40		6-6			29		10-10		
13 · 41		8-8			30 · 49		5-5-5	3.0	2.5
14		10-10			31		8-8-8		
15 · 42		6-6			32 · 50		5-5-5		
16 · 43		8-8			33		8-8-8		
17		10-10							

\* The standard sewing sizes of X and Y are when the enlargement/reduction rate is 100%.  
Use pattern Nos. 34 to 50 when the button hole is small ( $\phi$  1.5 mm or less).

## 6. PERFORMING ITEM DATA CHANGE

### ① Display the data input screen.

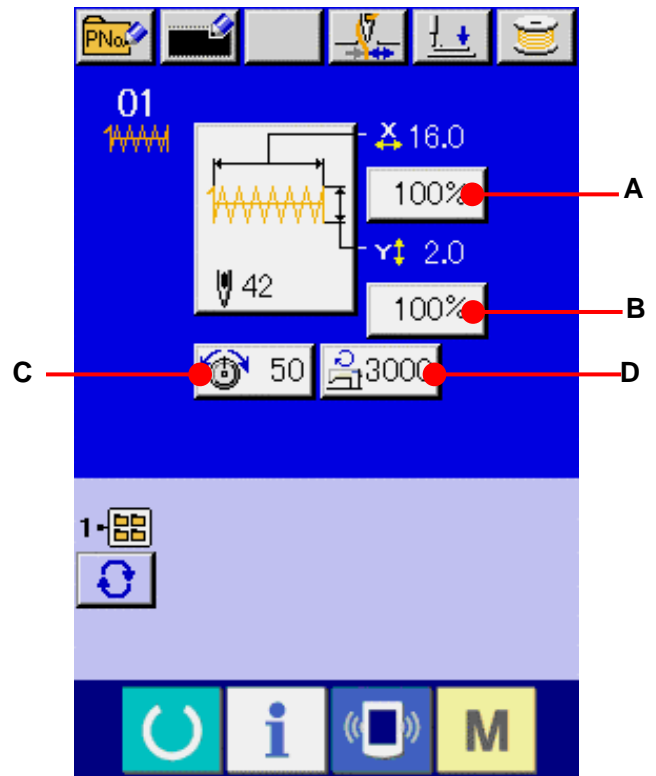
In case of the data input screen, the change of item data can be changed. In case of the sewing screen (green), press READY key to display the data input screen (blue).

- \* Thread tension value can be changed even in the sewing screen.

### ② Display the item data input screen.

When the button of the item data you desire to change is pressed, the item data input screen is displayed.

There are four items of the item data below.



	Item	Input range	Initial value
A	Scale rate in X direction	20 to 200 (%)	100(%)
B	Scale rate in Y direction	20 to 200 (%)	100(%)
C	Thread tension	0 to 200	50
D	Max. speed limitation	400 to 3,000 (rpm)	3,000 (rpm)

- \* A Scale rate in X direction and B Scale rate in Y direction can be changed to actual size value input by selection of the memory switch **U64** .
- \* In case of LK1903A and LK1900AWS (double capacity hook type), max. inputting range of max. speed limitation and the initial value are 2,700 rpm.
- \* Max. inputting range of max.limitation speed (D) and the initial value are determined with memory switch U01.

**Caution** The setting exceeding 100% is dangerous since needle and the cloth presser interferes with each other and needle breakage or the like will occur.


For example, input X scale rate.

Press  (A) to display the item data input screen.

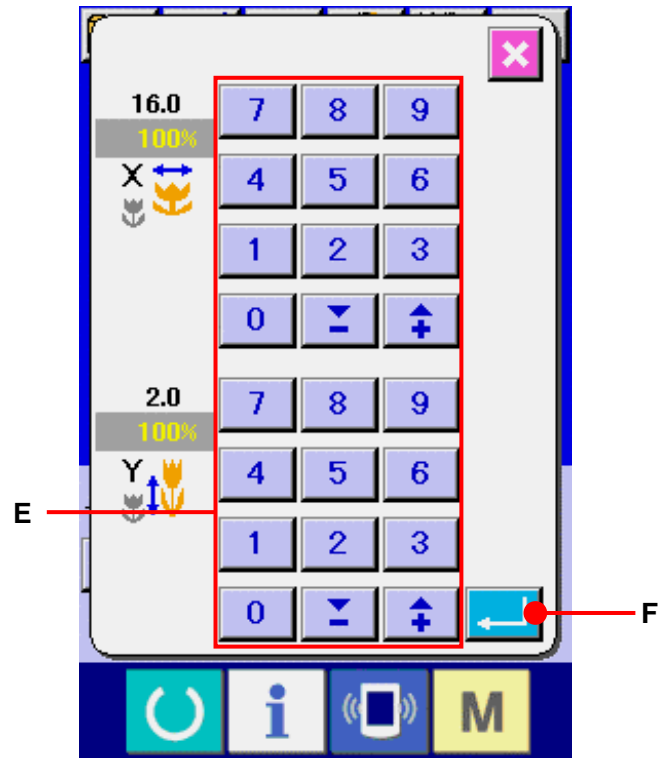
③ **Input the data.**

Input the value you desire with ten keys and +/- keys (E).

④ **Determine the data.**

When ENTER button  (F) is pressed, the data is determined.

- \* For the other item data, the data can be changed by the same operation.
- \* X/Y scale or X/Y value of X/Y actual size value can be inputted in one screen.




When turning OFF the power without pressing READY key, the set values of pattern No. , X/Y scale, and number of max. rotation are not memorized.

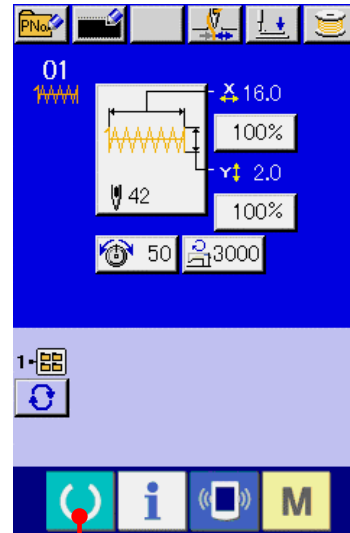
## 7. CHECKING PATTERN SHAPE




Make sure without fail of the contour of the sewing pattern after selection of the sewing pattern. If the sewing pattern extends outside the work clamp feet, the needle will interfere with the work clamp feet during sewing, causing dangerous troubles including needle breakage.

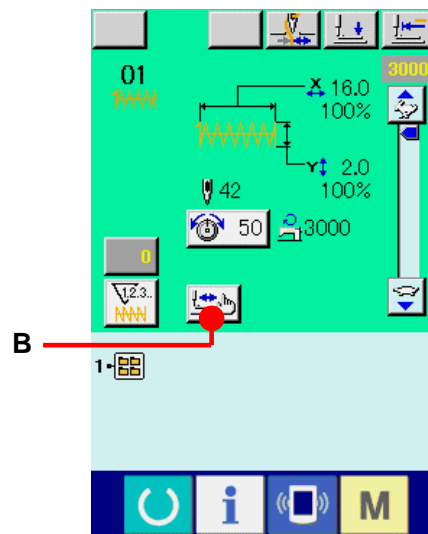
### ① Display the sewing screen.

Display the data input screen (blue) and press READY key  (A). Then the back-light of LCD changes to green and sewing is possible.



### ② Display the step sewing screen.

When STEP SEWING button  (B) is pressed, the step sewing screen is displayed.







③ Lower the presser with the foot switch.




The work clamp feet do not go up even when the foot switch is detached.

④ Proceed stitching with the presser lowered.

Check the shape with PRESSER BACK button  (C) and PRESSER FORWARD button  (D).

When holding pressing the button for a certain time, the presser continues to move even when the button is released.


When you desire to stop, press STOP button  (G).

When ORIGIN MOVE button  (F) is pressed, the machine moves to the origin and the screen returns to the sewing screen.

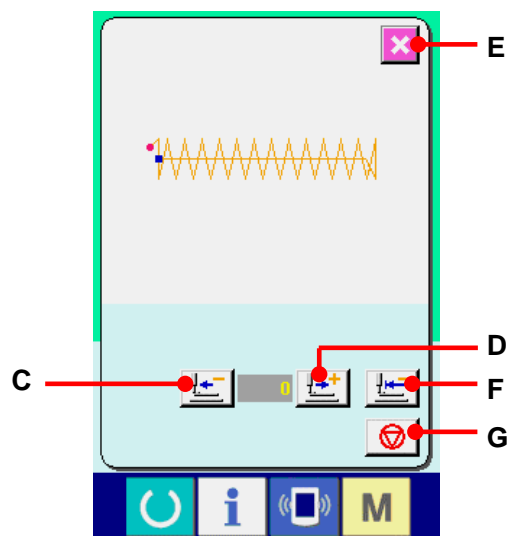


When pressing the presser forward or presser backward button with the needle bar lowered, the presser moves after automatically returning the needle bar to UP position. So, be careful.

⑤ Finish checking the shape.

When CANCEL button  (E) is pressed, the screen returns to the sewing screen.



When the presser is not in the sewing start position or the sewing end position, press the foot switch. Then it is possible to sew from the midway of checking.

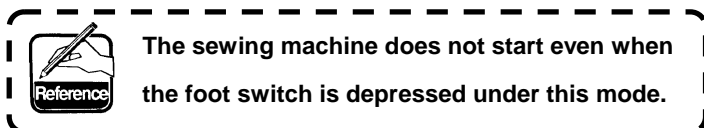
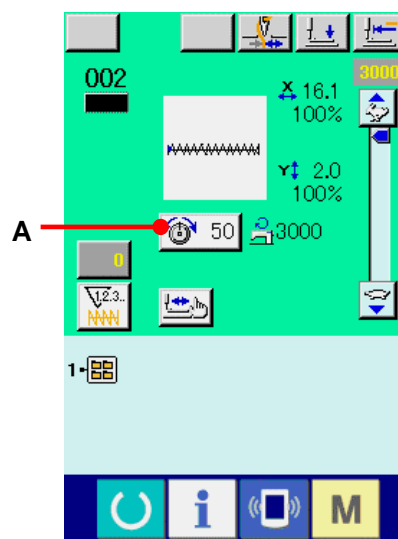


## 8. CHANGING THREAD TENSION COMMAND AT EVERY NEEDLE ENTRY POINT



### 8-1 Adding or changing thread tension command at every needle entry point




#### ① Display the thread tension command change screen


Press THREAD TENSION button  50 (A) in the sewing screen when users' pattern is selected to display the thread tension setting screen. Press THREAD TENSION COMMAND CHANGE button  (B) on the thread tension setting screen and the thread tension command change screen is displayed.



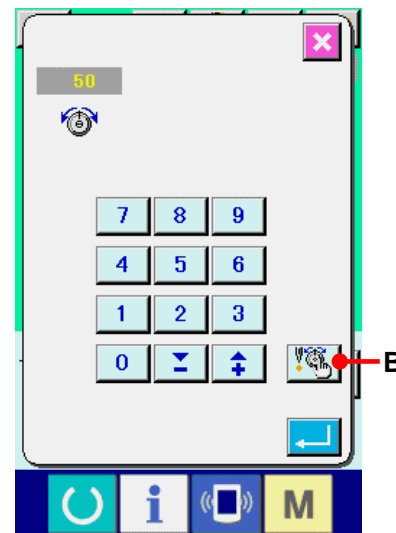
#### ② Specify the command position you desire to change.

Specify the position you desire to add the thread tension command or that you desire to change the thread tension command value with ONE STITCH BACKWARD button  (C) or ONE STITCH FORWARD button  (D) in the state that the presser is lowered.



In addition, the machine moves to the needle entry point where the front or rear thread tension command exists with  (E) or  (F). When you desire to stop the move, press STOP button  (G).

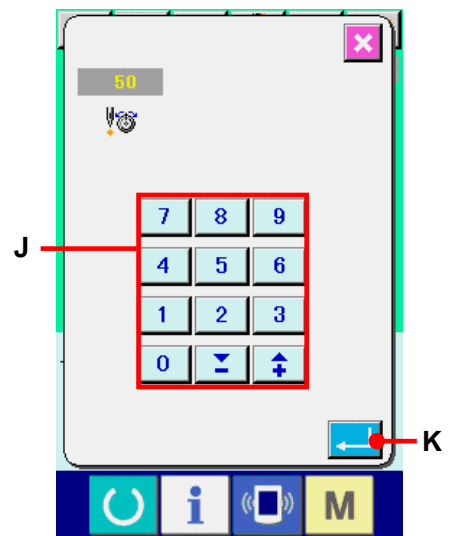
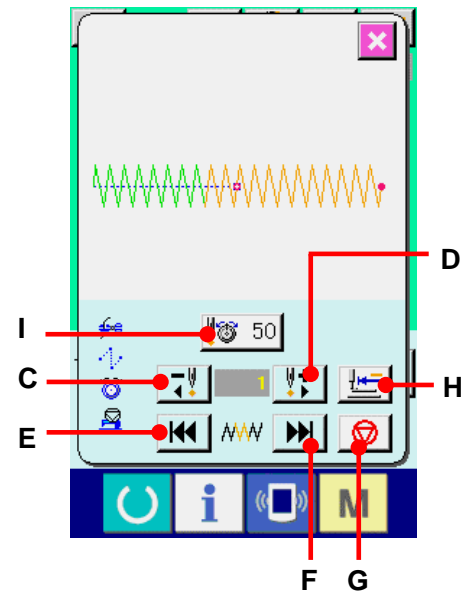
When ORIGIN MOVE button  (H) is pressed, the machine moves to the origin.

The value to be displayed is the absolute value (thread tension value + thread tension command value).



③ **Input thread tension command value.**

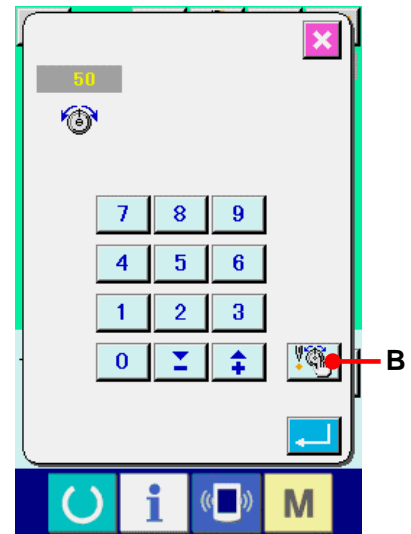
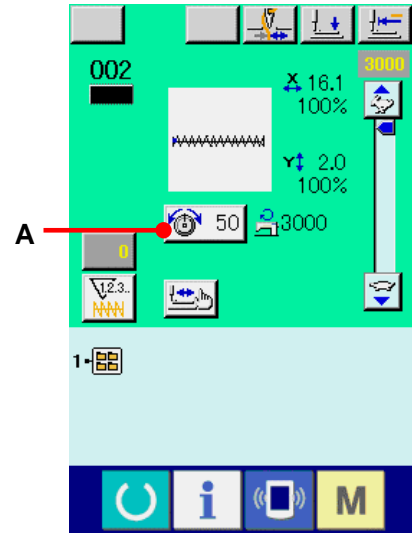
When COMMAND INPUT button  (I) is pressed, the thread tension increase/decrease value input screen is displayed. Input the value you desire with TEN keys and +/- keys (J). When ENTER button  (K) is pressed, the data is determined.





## 8-2 Deleting thread tension command at every needle entry point




### ① Display the thread tension command change screen.


Press THREAD TENSION button (A) in the sewing screen and display the thread tension setting screen when users' pattern is selected. When THREAD TENSION COMMAND CHANGE button (B) on the thread tension setting screen is pressed, the thread tension command change screen is displayed.




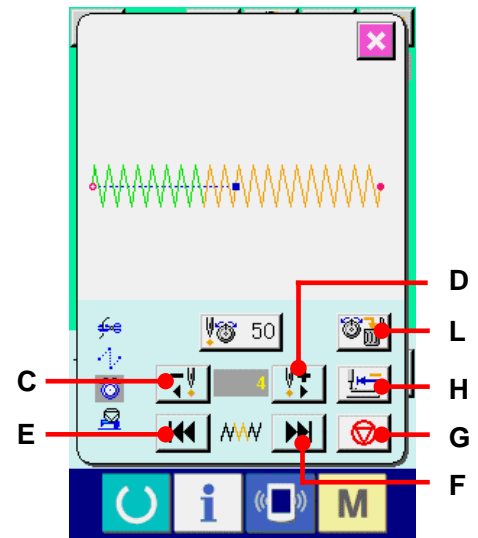
② **Designate the command position desired to be deleted.**

Specify the command position you desire to delete with ONE STITCH BACKWARD button  (C) or ONE STITCH FORWARD button  (D) in the state that the presser is lowered.


In addition, the machine moves to the needle entry point where the front or rear thread tension command exists with  (E) or  (F). When you desire to stop the move, press STOP button  (G).


When ORIGIN MOVE button  (H) is pressed, the machine moves to the origin.

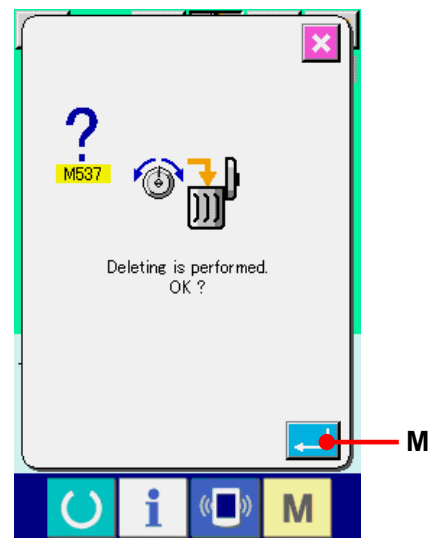
When the present needle entry point exists on the thread tension command, COMMAND DELETE button  (L) is displayed.



③ **Delete the thread tension command.**

When COMMAND DELETE button  (L) is pressed, the command delete screen is displayed.

When ENTER button  (M) is pressed, the command is deleted.

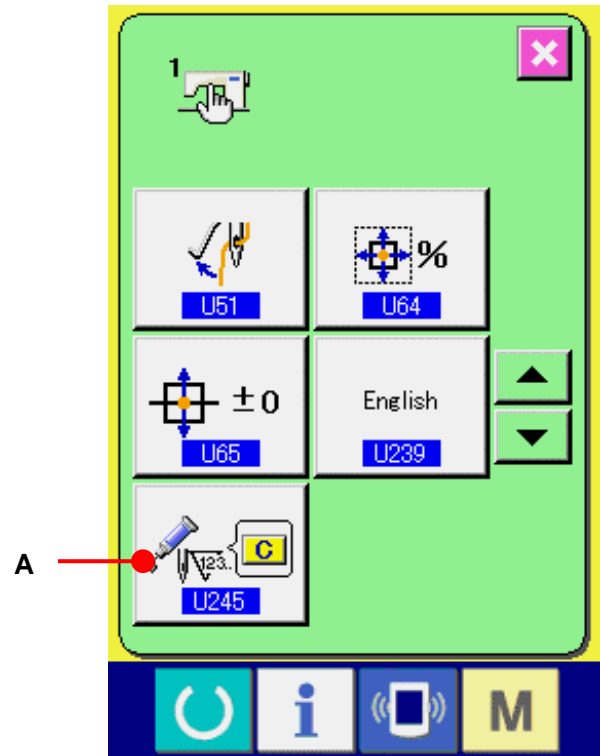


## 9. PERFORMING RELEASE OF GREASE-UP ERROR

When the number of stitches of grease-up exceeds 100 million stitches or more, E220, grease-up warning occurs when turning ON the power.

Clear the number of stitches of grease-up with memory switch **U245**, grease-up error clear after replenishing grease. E220 is displayed each time turning ON the power until clearing is performed.

When the number of stitches of grease-up exceeds 120 million stitches or more, E221, grease-up error occurs when READY key is pressed. When E221 occurs, it is not possible to sew. Clear the number of stitches of grease-up with memory switch **U245**, grease-up error clear after replenishing grease

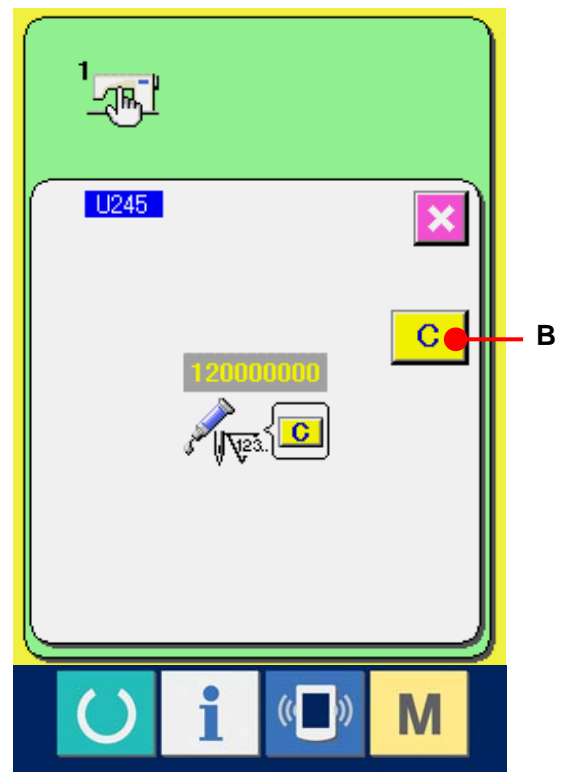


### ① Display the memory switch data list screen.


Display the memory switch data list screen and select button (A) of **U245** Grease-up error clear. The grease-up error clear screen is displayed.

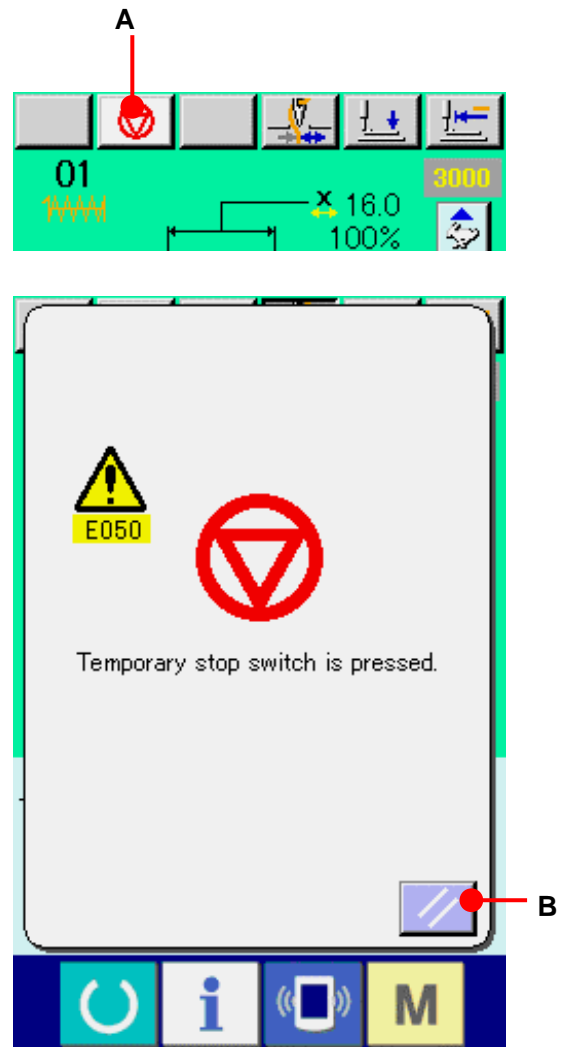
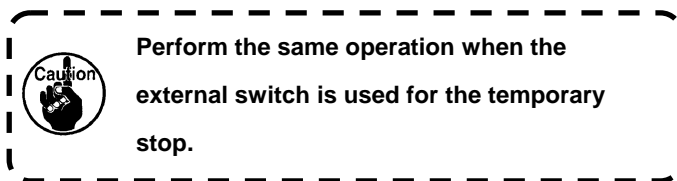
### ② Clear the number of stitches of grease-up.

When CLEAR button **C** (B) is pressed, the pop-up is closed and the number of stitches of grease-up can be cleared.




## 10. USING TEMPORARY STOP

When the panel temporary stop button is selected with memory switch **U31**, TEMPORARY STOP button  (A) is displayed on the sewing screen. When the temporary stop switch is pressed during sewing, the sewing machine can be stopped. At this time, the error screen is displayed to inform that the stop switch is pressed.







## 10-1 To continue performing sewing from some point in sewing



### ① Release the error.

Press RESET button  (B) to release the error.

### ② Perform thread trimming.

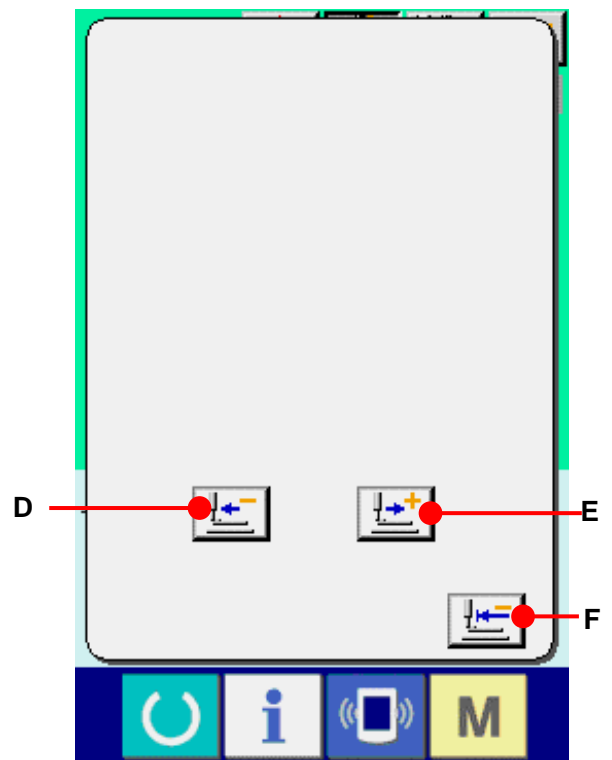
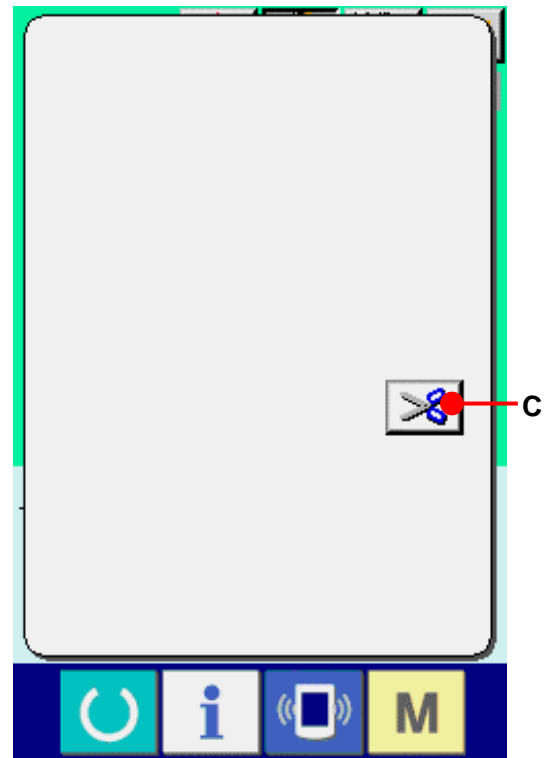
Press THREAD TRIM button  (C) to perform. When thread trimming has been performed, FEED BACK button  (D), FEED FORWARD button  (E) and RETURN TO ORIGIN button  (F) are displayed on the screen.

### ③ Adjust the presser to the re-sewing position.

When FEED BACK button  (D) is pressed, the presser returns stitch by stitch and when FEED FORWARD button  (E) is pressed, it advances stitch by stitch. Move the presser to the re-sewing position.

### ④ Re-start the sewing


When the pedal is depressed, sewing starts again.









## 10-2 To perform re-sewing from the start

### ① Release the error.


Press RESET button  (B) to release the error.

### ② Perform thread trimming.

Press THREAD TRIM button  (C) to perform thread trimming.

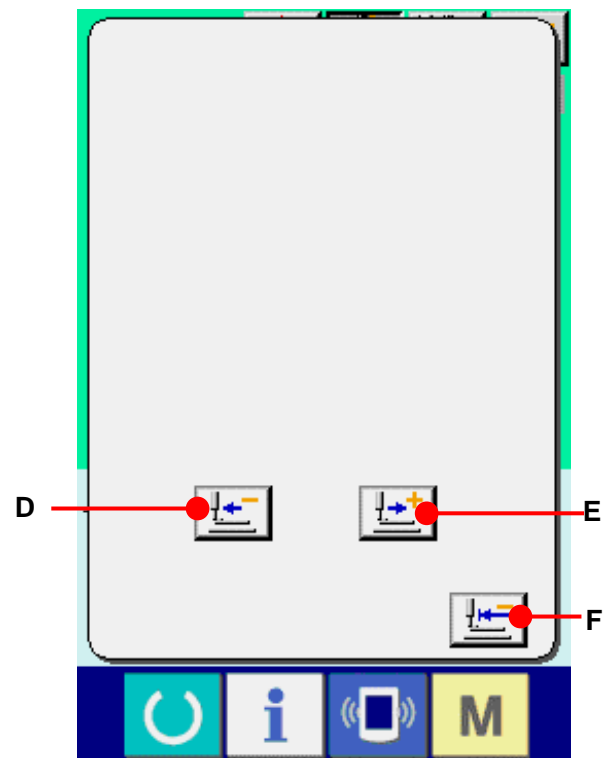
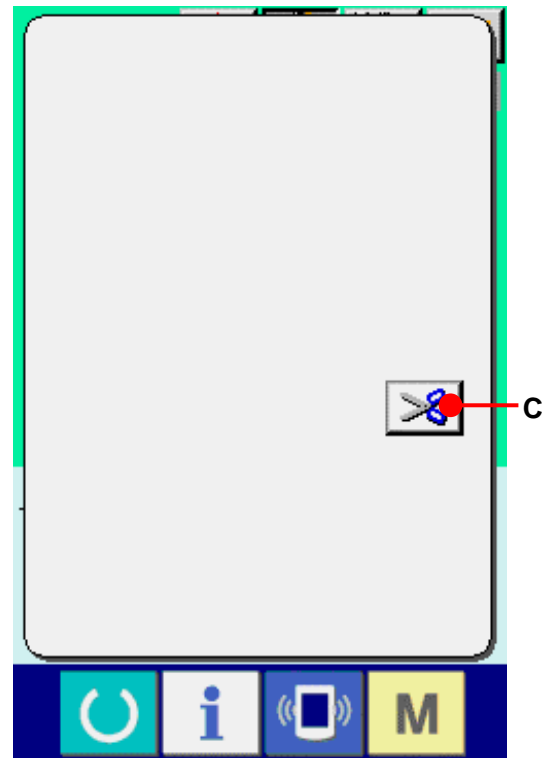
When thread trimming is performed, FEED BACK button  (D), FEED FORWARD button  (E) and RETURN TO ORIGIN button  (F) are displayed on the screen.

### ③ Return to the origin.

When RETURN TO ORIGIN button  (F) is pressed, the pop-up is closed, the sewing screen is displayed and the machine returns to the position of the start of sewing.

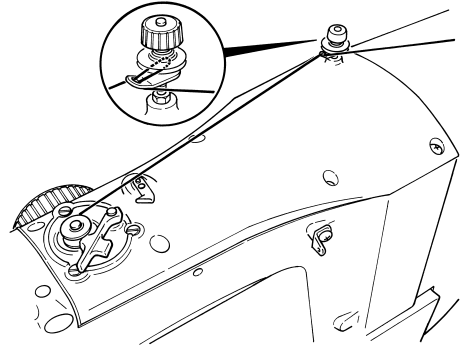
### ④ Perform again the sewing work from the start

When the pedal is depressed, sewing starts again.




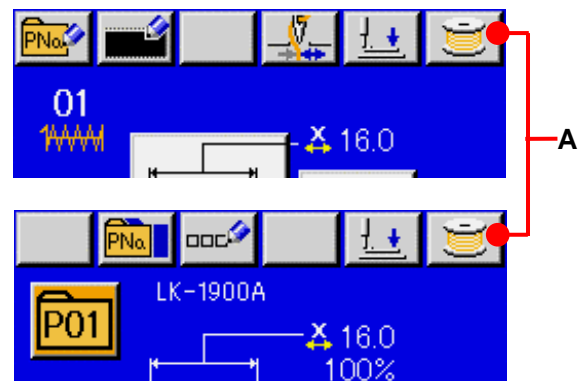
## 11. WINDING BOBBIN THREAD

Pass the thread to wind bobbin thread as shown in the figure on the right side.



### ① Display the bobbin winding screen.


Press BOBBIN WINDER button  (A) in the data input screen (blue) and the bobbin winding screen is displayed.

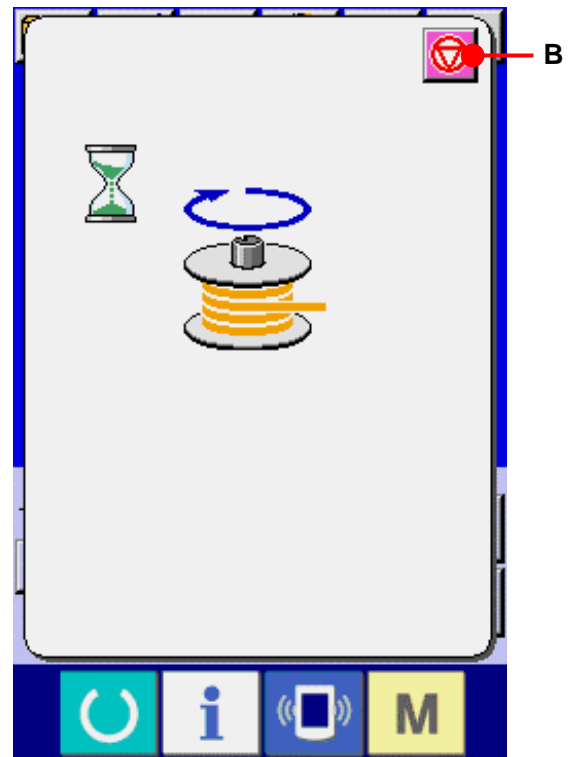



### ② Start bobbin winding.

Depress the start pedal, and the sewing machine rotates and starts winding bobbin thread.

### ③ Stop the sewing machine.

Press STOP button  (B) and the sewing machine stops and returns to the normal mode. Or, depress the start pedal again during winding bobbin and the sewing machine stops while the bobbin thread winding mode stays as it is. Depress the start pedal again and the bobbin winding starts again. Use this way when winding bobbin thread around plural bobbins.




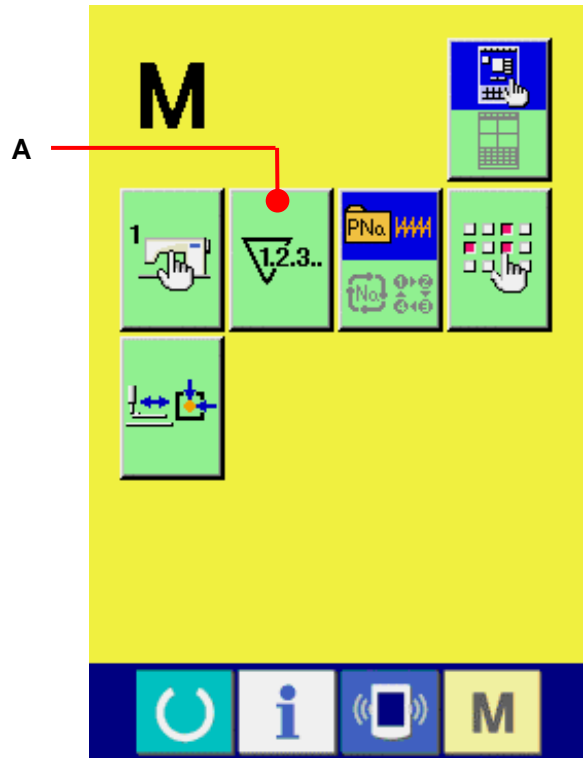
**Bobbin winder does not work immediately after turning ON the power or moving from the main unit input. Perform the bobbin winding after setting pattern No. or the like, pressing READY key , and making the sewing screen display.**

## 12. USING COUNTER



### 12-1 Setting procedure of the counter

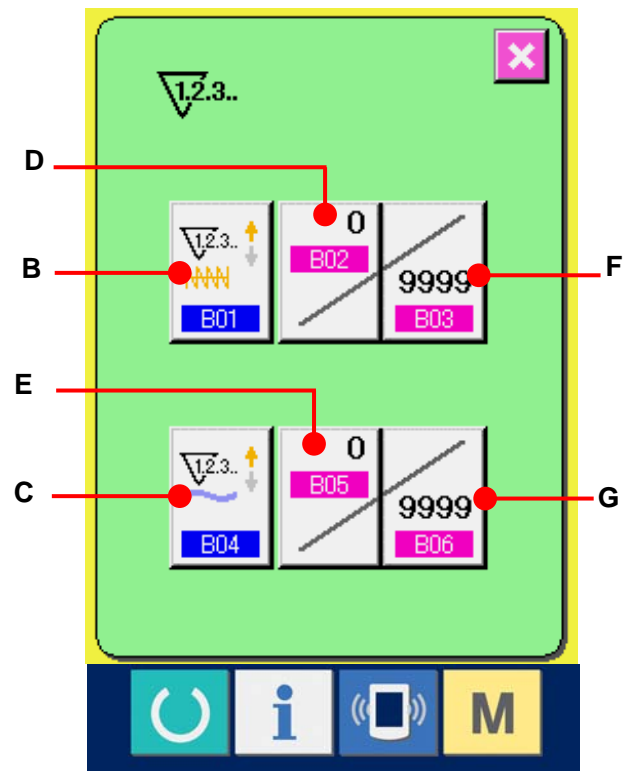
#### ① Display the counter setting screen.

When **M** key is pressed in the data input screen, COUNTER SETTING button  (A) is displayed. When this button is pressed, the counter setting screen is displayed.



#### ② Selection of kinds of counters

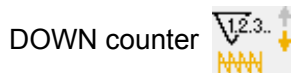
This sewing machine has two kinds of counters, i. e. , sewing counter and No. of pcs. counter. Press SEWING COUNTER KIND SELECTION button  (B) or No. OF PCS. COUNTER KIND SELECTION button  (C) to display the counter kind selection screen. The kinds of the respective counters can be set separately.



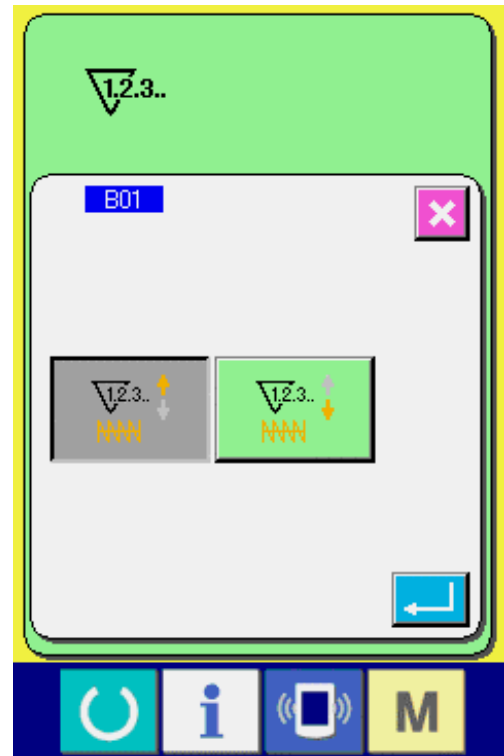
### 【 Sewing counter 】



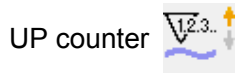
Every time the sewing of one shape is performed, the existing value is counted up. When the existing value is equal to the set value, the count-up screen is displayed.



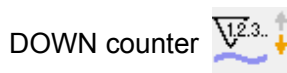
Every time the sewing of one shape is performed, the existing value is counted down. When the existing value is reached to "0", the count-up screen is displayed.



### 【 No. of pcs. Counter 】





Every time one combination sewing is performed, the existing value is counted up. When the existing value is equal to the set value, the count-up screen is displayed.



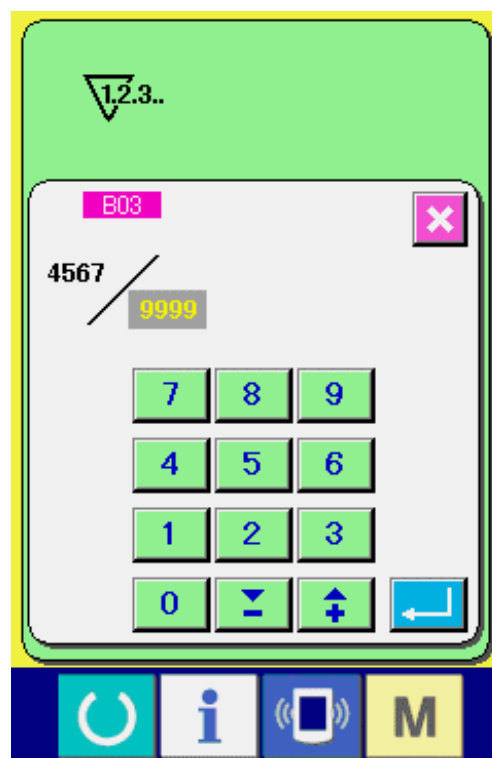
Every time one combination sewing is performed, the existing value is counted down. When the existing value is reached to "0", the count-up screen is displayed.

### ③ Change of counter set value



In case of the sewing counter, press button  (F) and in case of the No. of pcs. counter, press button  (G) and the set value input screen is displayed.

Here, input the set value.

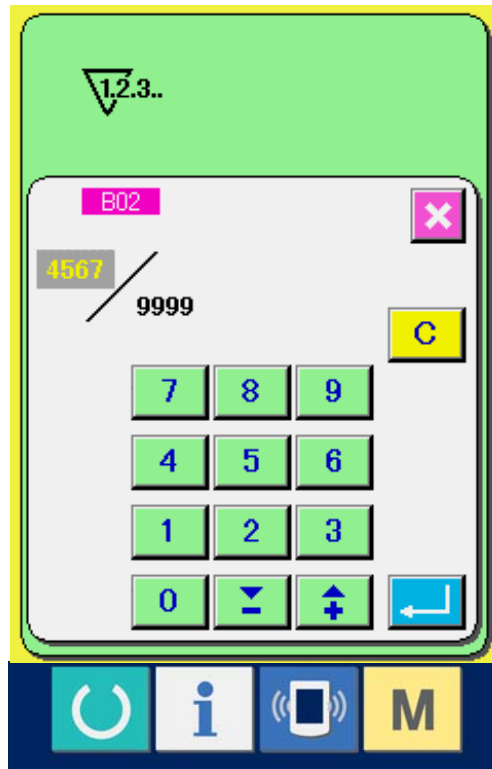
When "0" is inputted in the set value, the display of count-up screen is not performed.



### ④ Change of counter existing value

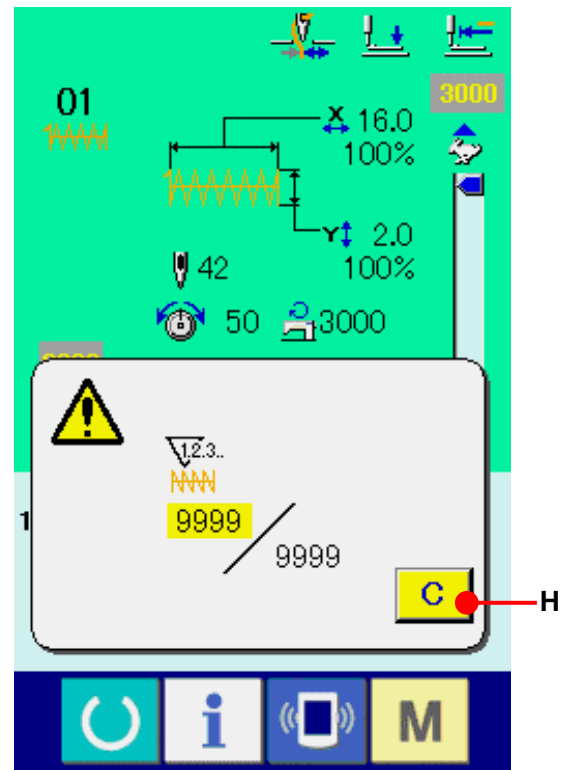
In case of the sewing counter, press button  (D) and in case of the No. of pcs. counter, press button  (E) and the existing value input screen is displayed.

Here, input the existing value.




## 12-2 Count-up releasing procedure

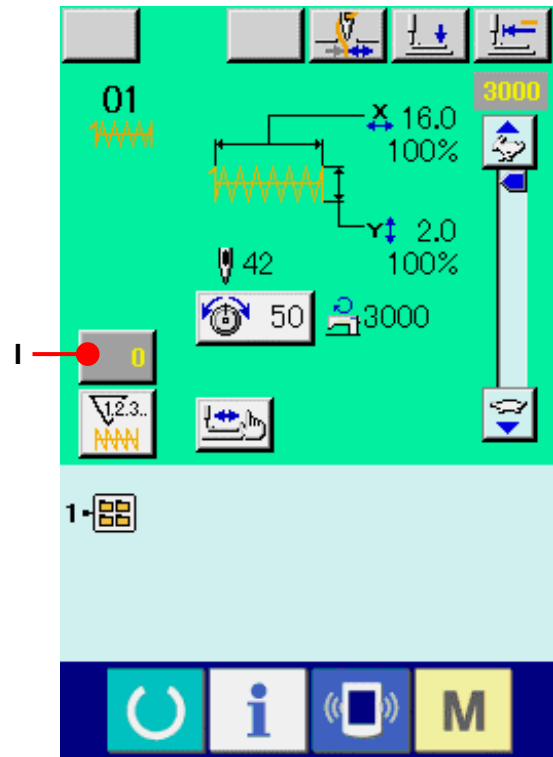
When the count-up condition is reached during sewing work, the count-up screen is displayed and the buzzer beeps. Press CLEAR button **C** (H) to reset the counter and the screen returns to the sewing screen. Then the counter starts counting again



### 12-3 How to change the counter value during sewing

#### ① Display the counter value change screen.


When you desire to revise the counter value during sewing work due to the mistake or the like, press COUNTER VALUE CHANGE button  (I) on the sewing screen. The counter value change screen is displayed.




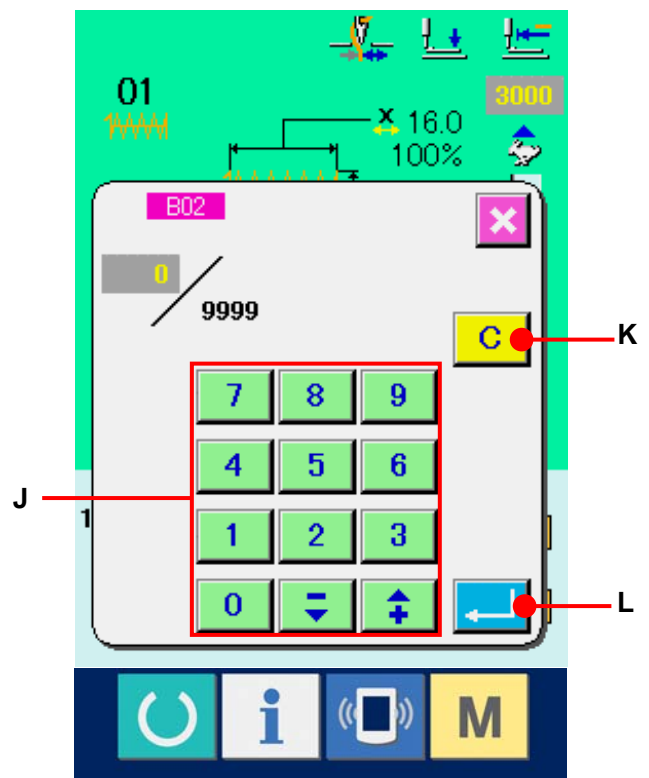
#### ② Change the counter value.

Input the value you desire with ten keys, or + or - key (J).

#### ③ Determine the counter value.


When ENTER button  (L) is pressed, the data is determined.

When you desire to clear the counter value, press CLEAR button  (K).




### 13. PERFORMING NEW REGISTER OF USERS' PATTERN




① **Display the data input screen.**

Only in case of the data input screen (blue), new register of the pattern can be performed. In case of the sewing screen (green), press READY key  to display the data input screen (blue).


② **Call the new register of users' pattern screen.**

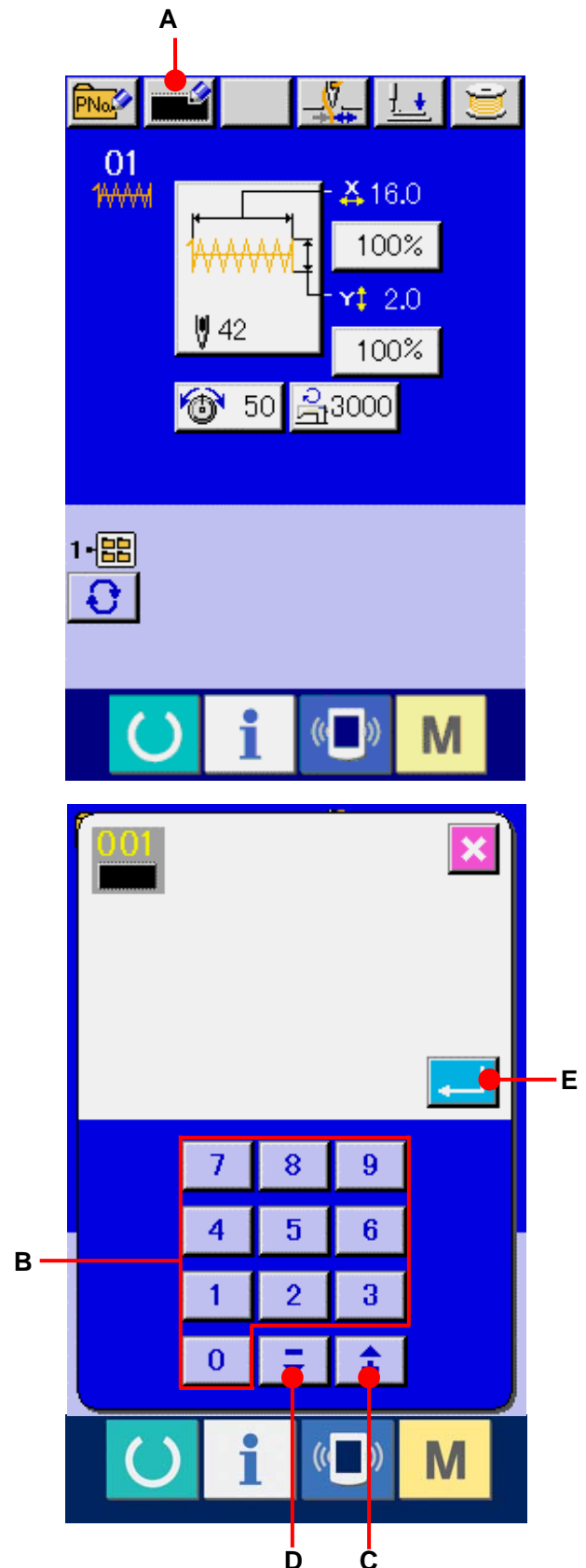
Press NEW REGISTER button  (A) and the new register of users' pattern screen is displayed.

③ **Input the users' pattern No.**

Input the users' pattern No. you desire to newly register with the ten keys (B). When the users' pattern No. which has been already registered is inputted, press ENTER button  (E) and E403 is displayed, Then select the users' pattern No. which has not been registered. New register to the users' pattern No. which has been already registered is prohibited. It is possible to retrieve the users' pattern No. which has not been registered with the + or - button   (C and D).

④ **Determine the users' pattern No.**


Press ENTER button  (E) to determine the users' pattern No. to be newly registered and the data input screen at the time of users' pattern selection is displayed.






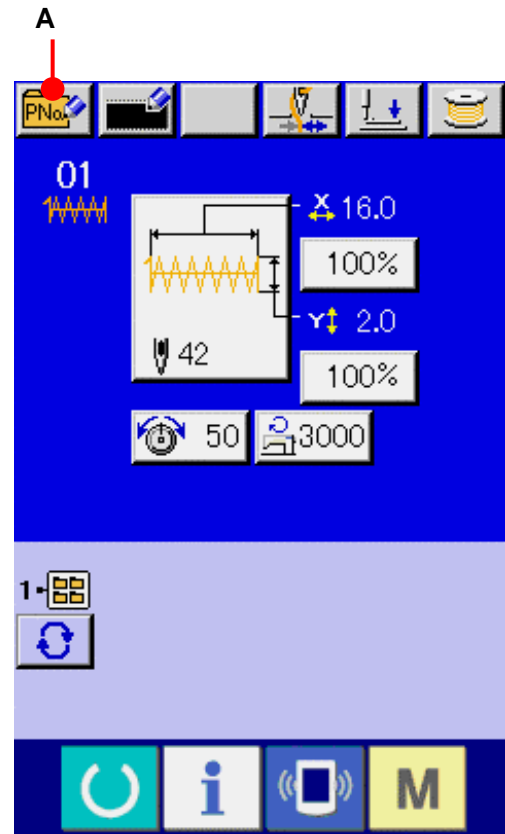
## 14. PERFORMING NEW REGISTER OF PATTERN BUTTON

### ① Display the data input screen.

Only in case of the data input screen (blue), new register of the pattern button can be performed. In case of the sewing screen (green), press READY key  to display the data input screen (blue).



### ② Call the new register of pattern button screen.

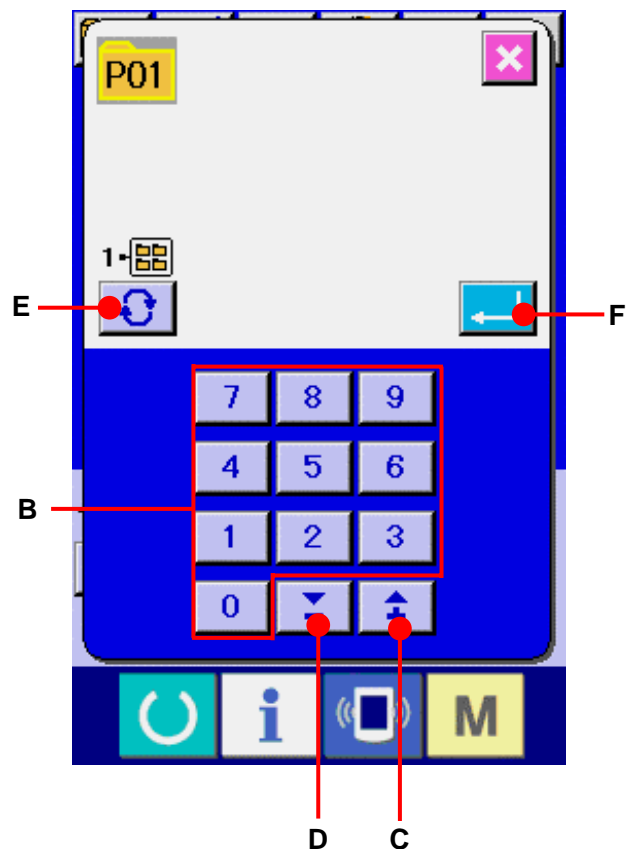
Press NEW REGISTER button  (A) and the new register of pattern button screen is displayed.



**③ Input the pattern button No.**

Input the pattern button No. you desire to newly register with the ten keys (B). When the pattern No. which has been already registered is inputted, the sewing shape which has been already registered is displayed in the upper part of the screen. Select the pattern button No. which is not displayed and has not been registered. New register to the pattern button No. which has been already registered is prohibited.

It is possible to retrieve the pattern button No. which has not been registered with the + or - button   (C and D).




**④ Select the folder to be stored.**


It is possible for the pattern buttons to be stored in one of the five folders. As many as 10 pattern buttons can be stored for one folder.

The folder to store the button can be selected with FOLDER SELECTION button (E). The folder in which 10 pattern buttons have been stored is not displayed.

**⑤ Determine the pattern No.**

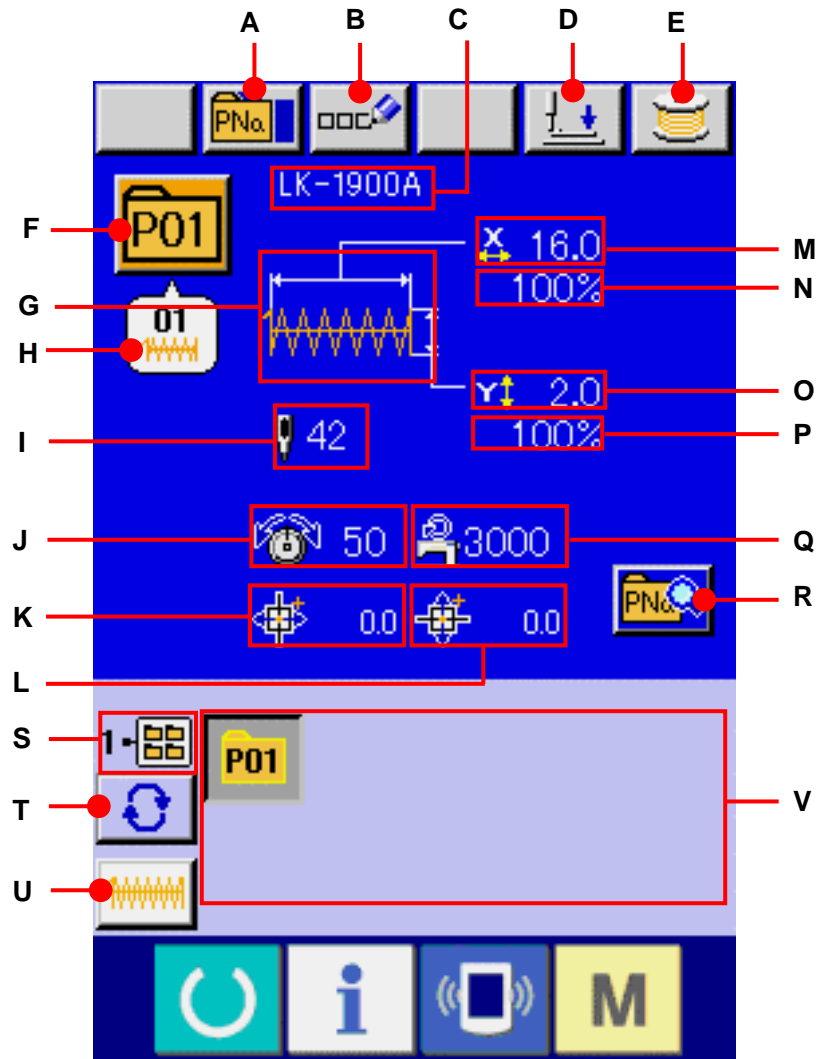
Press ENTER button  (F) to determine the pattern button No. to be newly registered and the data input screen at the time of pattern button selection is displayed.




\* When registering the users' pattern to the pattern button, the comment registered to the users' pattern is not copied.

 **Caution** When the sewing screen is displayed and pressing P1 to P50 keys, the presser comes down. Be careful not to allow the fingers to be caught in it.

# 15. LCD DISPLAY SECTION AT THE TIME OF PATTERN BUTTON SELECTION

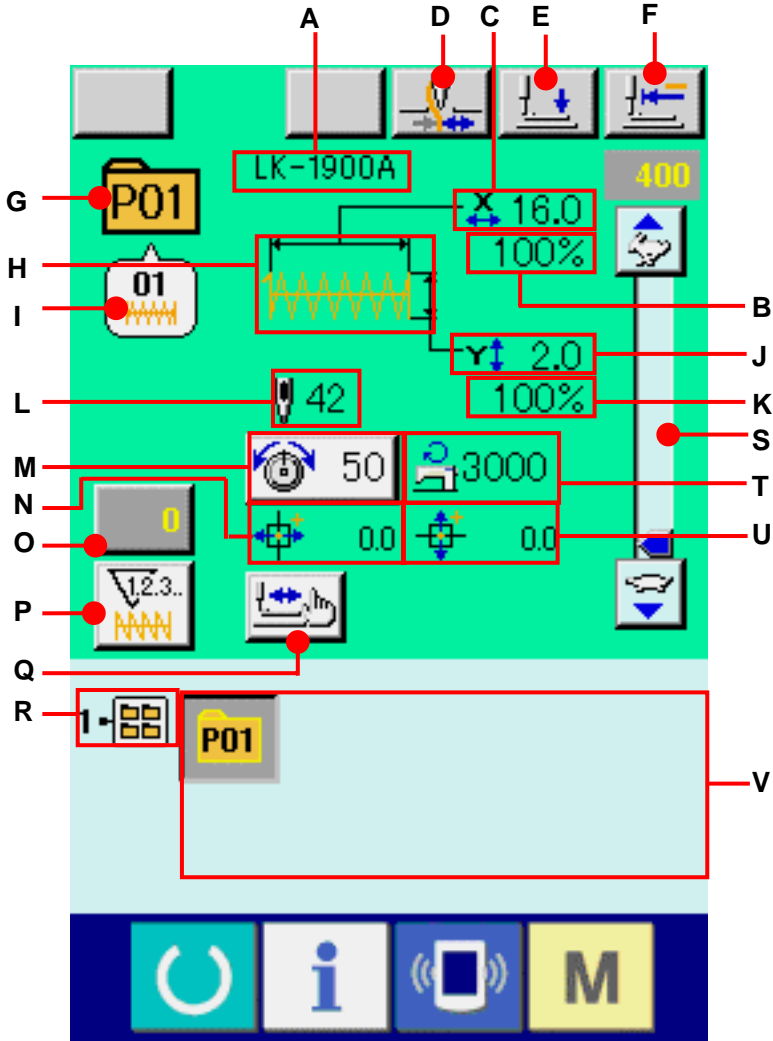
## 15-1 Pattern button data input screen





	Button and display	Description
A	PATTERN BUTTON COPY button	Pattern button copy screen is displayed. → Refer to <a href="#">19. COPYING PATTERN BUTTON, p.55.</a>
B	PATTERN BUTTON NAME SETTING button	Pattern button name input screen is displayed. → Refer to <a href="#">18. NAMING PATTERN, p.54.</a>
C	PATTERN BUTTON NAME display	Character which is registered to the pattern button No. being selected is displayed.
D	PRESSER DOWN button	Presser can be lowered and the presser down screen is displayed. To raise the presser, press the presser up button displayed in the presser down screen.
E	WINDING BOBBIN button	Bobbin thread can be wound. → Refer to <a href="#">11. WINDING BOBBIN THREAD, p.33.</a>
F	PATTERN BUTTON No. display	Pattern button No. being selected at present is displayed on this button and when the button is pressed, the pattern button No. selection screen is displayed. → Refer to <a href="#">16. PERFORMING PATTERN BUTTON No. SELECTION, p.48.</a>
G	SEWING SHAPE	Sewing shape which is registered to the pattern button No. being selected is displayed.
H	SEWING SHAPE No.	Kind of shape and sewing shape No. of the sewing shape which is registered to the pattern button No. being selected are displayed. There are three kinds of sewing shapes below.  : Standard pattern  : LK-1900 pattern  : Users' pattern
I	TOTAL No. OF STITCHES	This item is displayed only when the sewing shape which has been registered to the pattern No. being selected is the standard pattern. * This item is displayed only when the sewing shape being selected is the standard pattern.

	<b>Button and display</b>	<b>Description</b>
J	THREAD TENSION display	Thread tension value which is registered to the pattern button No. being selected is displayed.
K	TRAVEL AMOUNT IN X DIRECTION display	Travel amount in X direction which is registered to the pattern button No. being selected is displayed.
L	TRAVEL AMOUNT IN Y DIRECTION display	Travel amount in Y direction which is registered to the pattern button No. being selected is displayed.
M	X ACTUAL SIZE VALUE display	X actual size value which is registered to the pattern button No. being selected is displayed.
N	X SCALE RATE display	X scale rate which is registered to the pattern button No. being selected is displayed.
O	Y ACTUAL SIZE VALUE display	Y actual size value which is registered to the pattern button No. being selected is displayed.
P	Y SCALE RATE display	Y scale rate which is registered to the pattern button No. being selected is displayed.
Q	MAX. SPEED LIMITATION	Maximum speed limitation which is registered to the pattern button No. being selected is displayed.
R	Pattern button edit screen is displayed.	Pattern button edit screen is displayed. → Refer to <a href="#">17. CHANGING CONTENTS OF PATTERN BUTTON, p.51.</a>
S	FOLDER No. display	Folder No. in which the displayed pattern buttons are stored is displayed.
T	FOLDER SELECTION button	Folders to display the pattern button are displayed in order.
U	SEWING SHAPE SELECTION DATA INPUT SCREEN DISPLAY button	Sewing shape data input screen is displayed. → Refer to <a href="#">3-1 Sewing shape data input screen, p.9.</a>
V	PATTERN button	Pattern buttons stored in S Folder No. are displayed. → Refer to <a href="#">14. PERFORMING NEW REGISTER OF PATTERN BUTTON, p.40.</a>

15-2 Sewing screen



	Button and display	Description
A	PATTERN BUTTON NAME display	Character which is registered to the pattern button No. being sewn is displayed.
B	X SCALE RATE display	Scale rate in X direction which is registered to the pattern button No. being sewn is displayed.
C	X ACTUAL SIZE VALUE display	Actual size value in X direction which is registered to the pattern button No. being sewn is displayed.
D	THREAD CLAMP button	<p>Effective/ineffective of thread clamp is selected.</p> <p> : Thread clamp ineffective</p> <p> : Thread clamp effective</p> <p>* When the prohibition of thread clamp is set with memory switch U35, the thread clamp button is not displayed.</p>
E	PRESSER DOWN button	<p>Presser can be lowered and the presser down screen is displayed.</p> <p>To raise the presser, press the presser up button displayed in the presser down screen.</p>
F	RETURN TO ORIGIN button	Presser is returned to the start of sewing and is raised at the time of temporary stop.
G	PATTERN No. display	Pattern button No. being sewn is displayed.
H	SEWING SHAPE display	Sewing shape being sewn is displayed.
I	SEWING SHAPE No. display	Kind of sewing and sewing shape No. which are registered to the pattern being sewn are displayed.
J	Y ACTUAL SIZE VALUE display	Actual size value in Y direction which is registered to the pattern button No. being sewn is displayed.
K	Y SCALE RATE display	Scale rate in Y direction which is registered to the pattern button No. being sewn is displayed.
L	TOTAL No. OF STITCHES OF SEWING SHAPE display	<p>Total number of stitches of sewing shape which is registered to the pattern button No. being sewn is displayed.</p> <p>* This item is displayed only when the sewing shape which has been registered to the pattern No. being selected is the standard pattern.</p>
M	NEEDLE THREAD TENSION SETTING button	<p>Needle thread tension value which is set to the pattern data being selected at present is displayed on this button and when the button is pressed, the item data change screen is displayed.</p> <p>→ Refer to. <a href="#">6. PERFORMING ITEM DATA CHANGE. p.21.</a></p>


	<b>Button and display</b>	<b>Description</b>
N	TRAVEL AMOUNT IN X DIRECTION display	Travel amount in X direction which is registered to the pattern button No. being sewn is displayed.
O	COUNTER VALUE CHANGE button	Existing counter value is displayed on this button. When the button is pressed, the counter value change screen is displayed. → Refer to <a href="#">12. USING COUNTER, p.34.</a>
P	COUNTER CHANGEOVER button	Display of sewing counter/No. of pcs. counter can be changed over. → Refer to <a href="#">12. USING COUNTER, p.34.</a>
Q	STEP SEWING button	The step sewing screen is displayed. Checking the pattern shape can be performed. → Refer to <a href="#">7. CHECKING PATTERN SHAPE, p.23.</a>
R	FOLDER No. display	Folder No. in which the displayed pattern register buttons are stored is displayed.
S	SPEED variable resistor	Number of revolutions of the sewing machine can be changed.
T	MAX. SPEED LIMITATION display	Maximum speed limitation which is registered to the pattern button No. being sewn is displayed.
U	TRAVEL AMOUNT IN Y DIRECTION display	Travel amount in Y direction which is registered to the pattern button No. being sewn is displayed.
V	PATTERN REGISTER button	Pattern button which has been stored in R folder No. is displayed. → Refer to <a href="#">14. PERFORMING NEW REGISTER OF PATTERN BUTTON, p.40.</a>




## 16. PERFORMING PATTERN BUTTON No. SELECTION

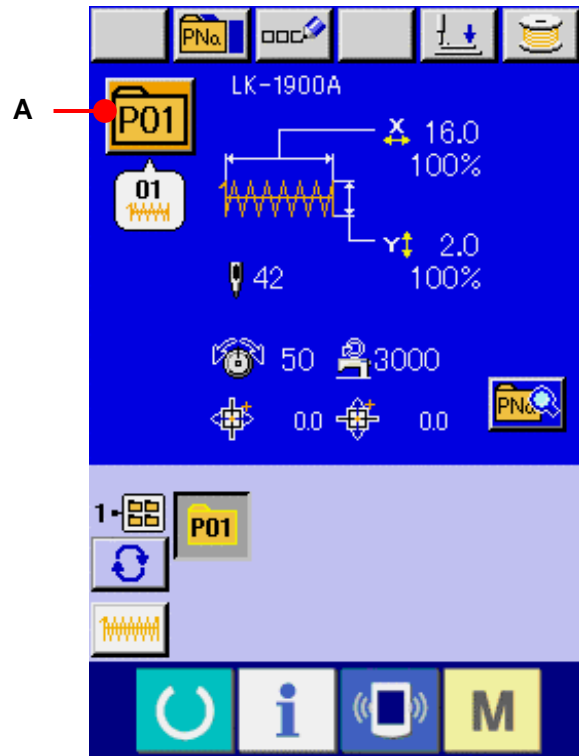
### 16-1 Selection from the data input screen

#### ① Display the data input screen.



In case of the data input screen (blue), it is possible to select the pattern button No. In case of the sewing screen (green), press READY key  to display the data input screen.

#### ② Call the pattern button No. selection screen,


When PATTERN BUTTON No. SELECTION button  (A) is pressed, the pattern button No. selection screen is displayed. Pattern button No. which is selected at present and the contents are displayed on the upper part of the screen, and the list of the pattern button No. buttons which have been registered is displayed on the lower part of the screen.





③ **Select the pattern button No.**

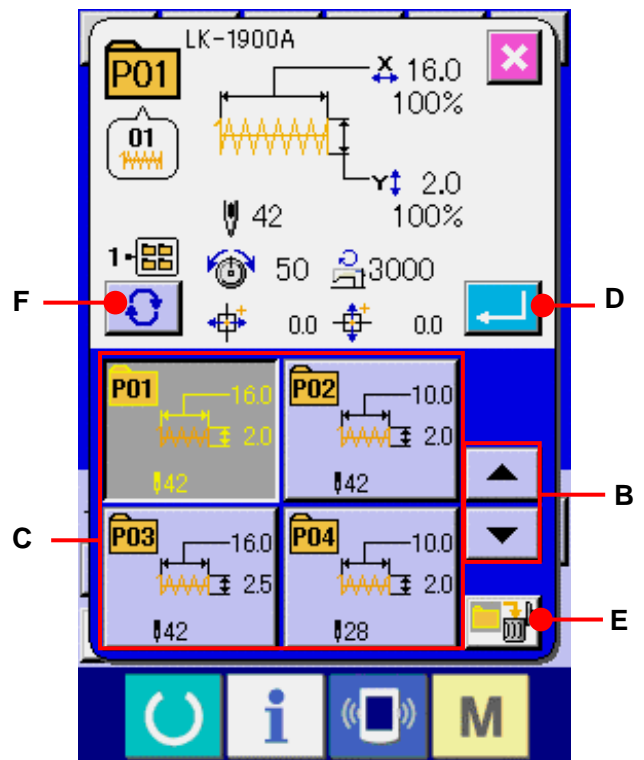
When UP or DOWN SCROLL button   (B) is pressed, pattern button No. buttons (C) which have been registered are changed over in order. The contents of sewing data which have been inputted in the pattern button No. are displayed in the button. Here, press the pattern button No. button (C) you desire to select.

④ **Determine the pattern button No.**

When ENTER button  (D) is pressed, the pattern button No. selection screen is closed and the selection is finished.

\* When you desire to delete the pattern button which has been registered, press DELETE  (E) button. However, the pattern buttons which are registered to the combination sewing cannot be deleted.

\* For the pattern No. to be displayed, press FOLDER SELECTION  (F) button and pattern button Nos. which have been stored in the specified folder are displayed in the list. When the folder No. is not displayed, all pattern Nos. which have been registered are displayed.




## 16-2 Selection by means of the shortcut button

### ① Display the data input screen or the sewing screen.


When the pattern is registered to the folder, pattern buttons (A) are surely displayed on the lower side of the screen of the data input screen or sewing screen.

### ② Select the pattern No.

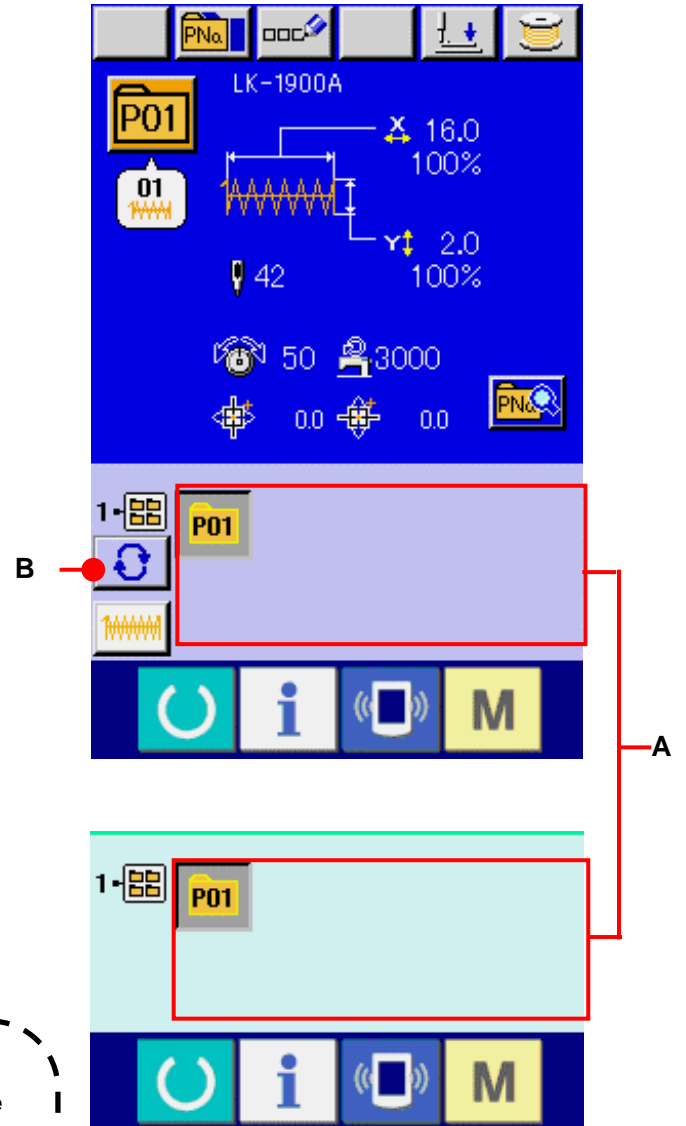
Pattern button is displayed with every folder which is specified when the pattern is newly created.

When FOLDER SELECTION button  (B) is pressed, the pattern button to be displayed is changed.

Display and press the button of the pattern button No. you desire to sew. When it is pressed, the pattern button No. is selected.


-  **Caution**

  1. **Make sure without fail of the contour of the sewing pattern after selection of the sewing pattern. If the sewing pattern extends outside the work clamp feet, the needle will interfere with the work clamp feet during sewing, causing dangerous troubles including needle breakage.**
  2. **When the sewing screen is displayed and pressing P1 to P50 keys, the presser comes down. Be careful not to allow the fingers to be caught in it.**




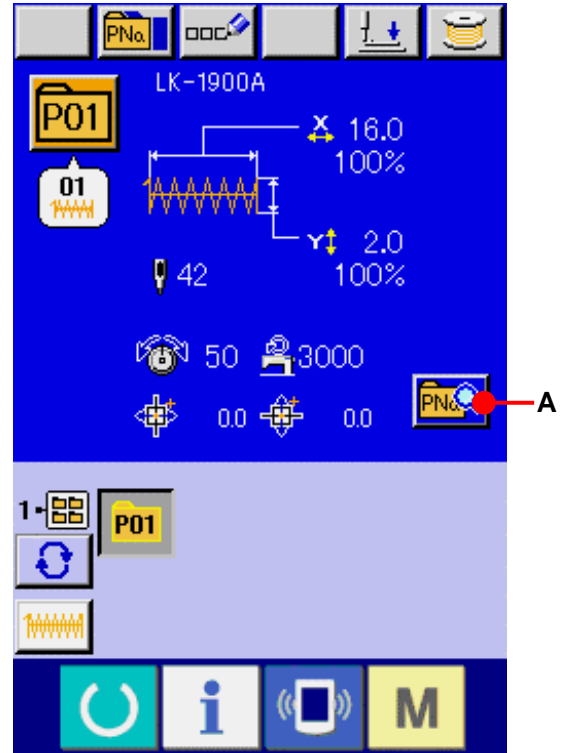
## 17. CHANGING CONTENTS OF PATTERN BUTTON

① **Display the data input screen at the time of pattern button selection.**

Only in case of the data input screen (blue) at the time of pattern selection, it is possible to change the contents of pattern. In case of the sewing screen (green), press READY key  to display the data input screen at the time of the pattern button selection.

② **Display the pattern button data change screen.**

When PATTERN BUTTON DATA CHANGE button  (A) is pressed, the pattern button data change screen is displayed.



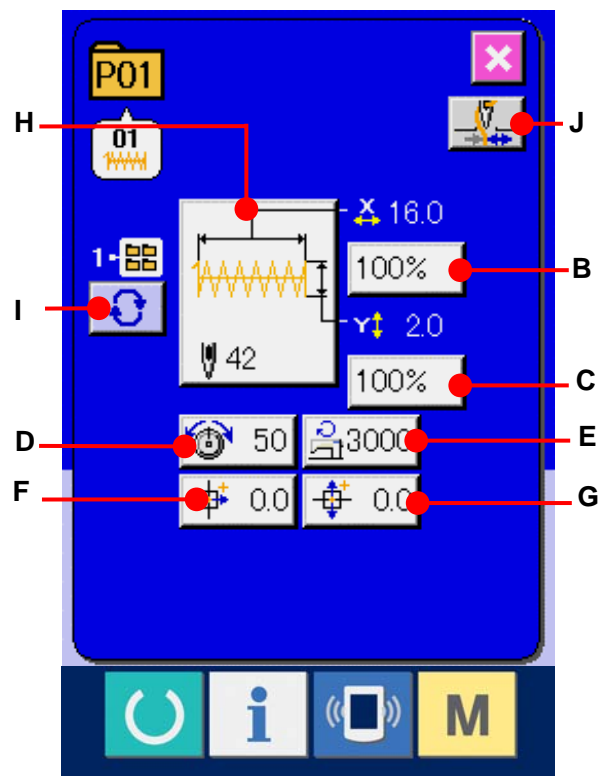
③ Display the input screen of the item data you desire to change.

Data which are possible to be changed are 9 items below.

	Item	Input range	Initial value
B	Scale rate in X direction	20 to 200 (%)	100
C	Scale rate in Y direction	20 to 200 (%)	100
D	Thread tension	0 to 200	50
E	Max. speed limitation	400 to 3,000 (rpm)	3000
F	Travel amount in X direction	-20.0 to 20.0 (mm)	0.0
G	Travel amount in Y direction	-20.0 to 10.0 (mm)	0.0
H	Sewing shape	-	-
I	Folder No.	1 to 5	-
J	Thread clamp	With/without	With

When each button from B to H is pressed, the item data input screen is displayed. When the buttons of I and J are pressed, Folder Nos. and With/without thread clamp are changed over.

- \* B Scale rate in X direction and C Scale rate in Y direction can be changed to the actual size value input by selection of memory switch U64.
- \* Range of max input of max. limitation speed (E) and the initial value are determined with memory switch U01.
- \* When the prohibition of thread clamp is set with memory switch U35, the button of thread clamp (J) is not displayed.

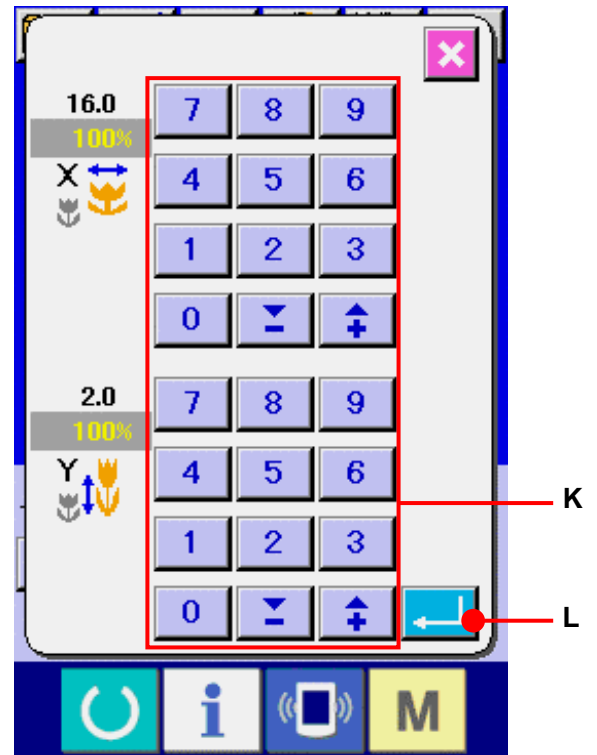


④ **Determine the change of item data**

For example, input X scale rate. Press  (B) to display the item data input screen.

Input the value you desire with the ten keys or + or - key (K).

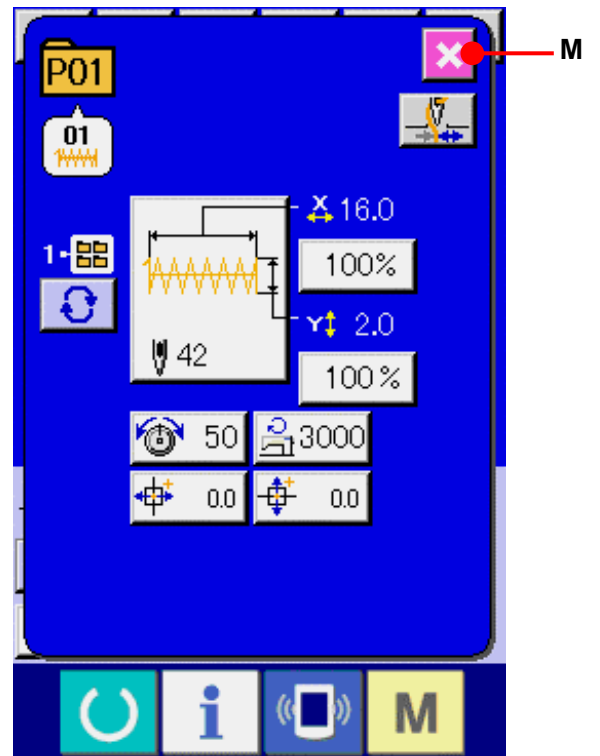
When ENTER button  (L) is pressed, the data is determined.



⑤ **Close the pattern button data change screen.**

When the change is over, press CLOSE button  (M). The pattern button data change screen is closed and the screen returns to the data input screen.


\* It can be performed to change the other item data by the same operation.






## 18. NAMING PATTERN

Pattern name can be inputted to the pattern button, users' pattern and combination sewing. It is possible for the pattern button and combination sewing as many as 14 letters, and for the users' pattern as many as 255 letters.


### ① Call the character input screen.

When CHARACTER INPUT button  (A) is pressed, the character input screen is displayed.

### ② Input the character.

Press CHARACTER button (B) you desire to input and the input of character can be performed. The cursor can be moved with CURSOR LEFT TRAVEL button  (C) and CURSOR RIGHT TRAVEL button  (D). When you desire to delete the inputted character, adjust the cursor to the position of the character you desire to delete and press DELETE button  (E).

### ③ Finish the input of character.

When ENTER button  (F) is pressed, the input of character is finished. After the finish, the inputted character is displayed on the upper part of the data input screen (blue).



## 19. COPYING PATTERN BUTTON

The sewing data of the pattern button No. which has already been registered can be copied to the pattern button No. which is not registered.

Overwriting copy of the pattern button is prohibited.


When you desire to overwrite, perform the

overwriting after erasing the pattern button once.


→ Refer to [16. PERFORMING PATTERN](#)

[BUTTON No. SELECTION, p.48.](#)

### ① Display the data input screen.


Only in case of the data input screen (blue) at the time of pattern button selection, it is possible to copy. In case of the sewing screen (green), press READY key  to display the data input screen (blue).

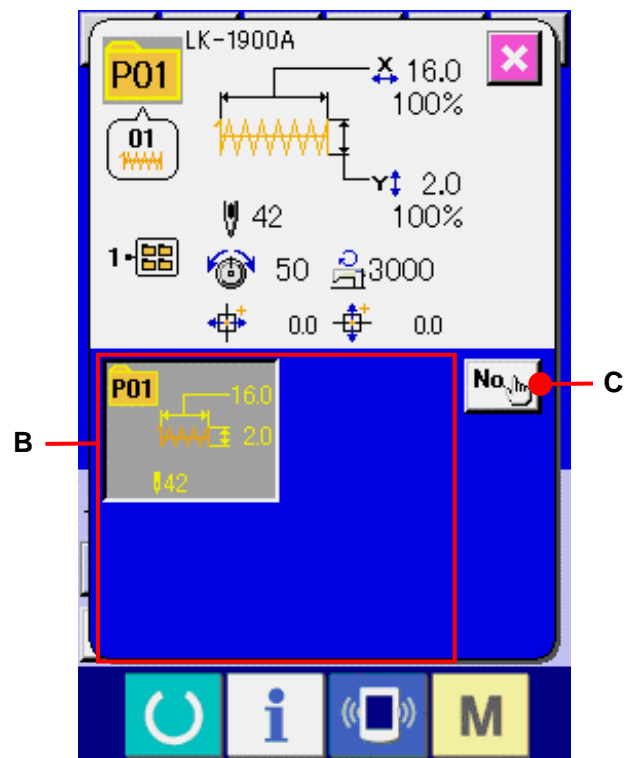
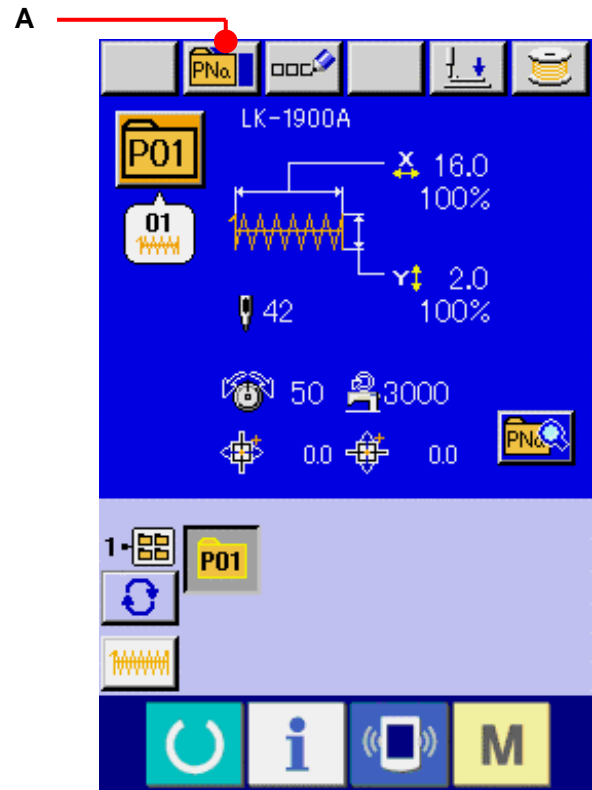
### ② Call the pattern copy screen.

When PATTERN BUTTON COPY button  (A) is pressed, the pattern button copy (copy source selection) screen is displayed.

### ③ Select the pattern No. of copy source.

Select the pattern button No. of copy source from the pattern button list button (B).

Next, press COPY DESTINATION INPUT button  (C) and the copy destination input screen is displayed.





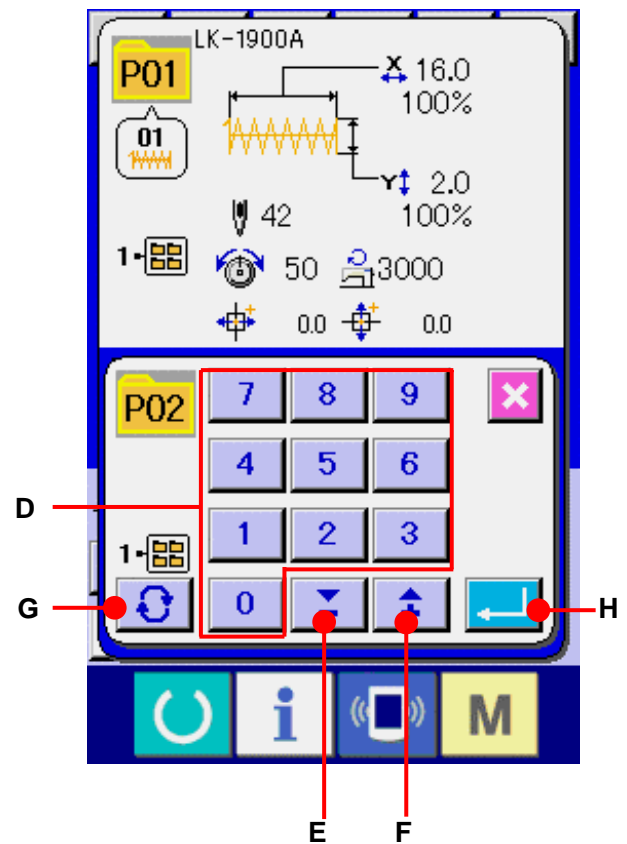
④ **Input the pattern No. of copy destination.**

Input the pattern button No. of copy destination with ten keys (D). Pattern button No. which is not used yet can be retrieved with - and + buttons (E and F). In addition, the folder to be stored can be selected with FOLDER SELECTION button (G).

⑤ **Start copying.**


When ENTER button (H) is pressed, copying starts. The copied pattern button No. in the selection state returns to the pattern button copy (copy source selection) screen after approximately two seconds.

\* Combination data can be copied in the same way.




## 20. CHANGING SEWING MODE

### ① Select the sewing mode.

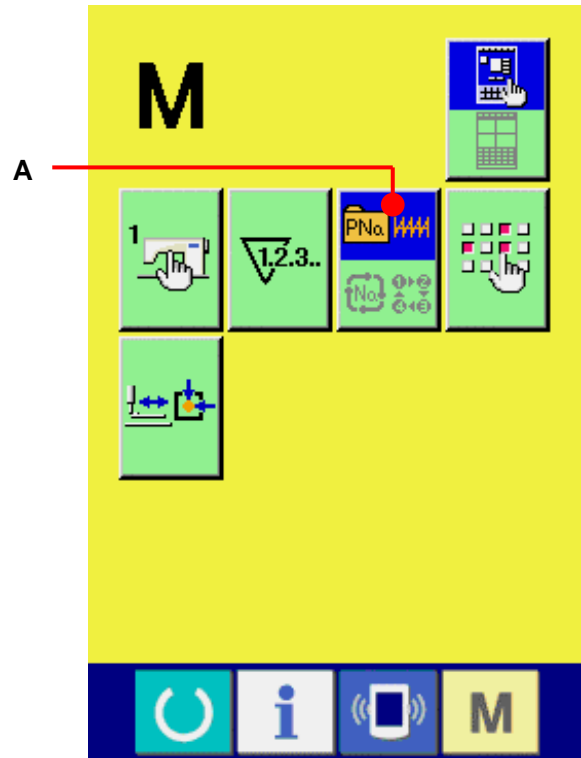
When **M** key is pressed in the state that the pattern has been registered, SEWING MODE SELECTION button  (A) is displayed on the screen. When this button is pressed, the sewing mode changes over alternately to the individual and the combination sewing.

- \* The image of the button of sewing mode selection changes according to the sewing mode which is selected at present.

When individual sewing is selected : 

When combination sewing is selected : 

- \* When even one of the pattern buttons has not been registered, it is not possible to change over from the individual sewing to the combination sewing.

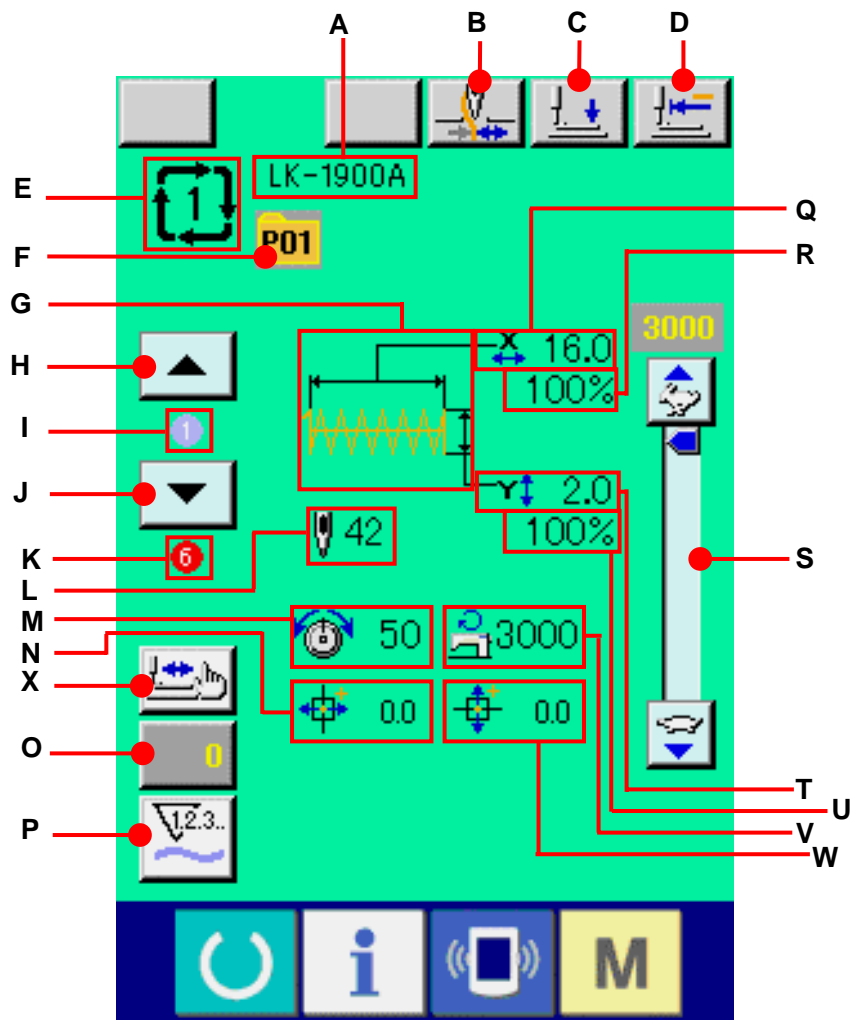






	Button and display	Description
A	COMBINATION DATA NEW REGISTER button	Combination data No. new register screen is displayed. → Refer to <a href="#">14. PERFORMING NEW REGISTER OF PATTERN BUTTON. p.40.</a>
B	COMBINATION DATA COPY button	Combination pattern No. copy screen is displayed. → Refer to <a href="#">19. COPYING PATTERN BUTTON, p.55.</a>
C	COMBINATION DATA NAME INPUT button	Combination data name input screen is displayed. → Refer to <a href="#">18. NAMING PATTERN, p.54.</a>
D	COMBINATION DATA NAME display	Name which is inputted in the combination data being selected is displayed.
E	PRESSER DOWN button	Presser can be lowered and the presser down screen is displayed. To raise the presser, press the presser up button displayed in the presser down screen.
F	BOBBIN WINDING	Bobbin thread can be wound. → Refer to <a href="#">11. WINDING BOBBIN THREAD, p.33.</a>
G	COMBINATION DATA No. SELECTION button	Combination data No. being selected is displayed in the button. When the button is pressed, the combination data No. selection screen is displayed.
H	SEWING ORDER display	Sewing order of the inputted pattern data is displayed. When the screen is changed over to the sewing screen, the pattern which is sewn first is displayed in blue color.
I	PATTERN SELECTION button	Pattern No. , shape, number of stitches, etc. which are registered in H Sewing order are displayed on the button. When the button is pressed, the pattern selection screen is displayed.
J	NEXT PAGE DISPLAY button	When the patterns which are registered to the combination data become more than 6 pcs. , this button is displayed. It is possible to register the patterns from the 7th to the next page. As many as 5 pages can be displayed

\* As many as the number of inputted patterns is displayed in H and I, display and button.

## 21-2 Sewing screen



	Button and display	Description
A	COMBINATION DATA NAME display	Name which is inputted in the combination data being selected is displayed.
B	THREAD CLAMP button	Effective/ineffective of thread clamp is selected.  : Thread clamp ineffective  : Thread clamp effective * When the prohibition of the thread clamp is set with memory switch U35, the thread clamp button is not displayed.
C	PRESSER DOWN button	Presser can be lowered and the presser down screen is displayed. To raise the presser, press the presser up button displayed in the presser down screen.
D	RETURN TO ORIGIN button	Presser can be returned to the start of sewing and is raised at the time of temporary stop.
E	COMBINATION DATA No. display	Combination data No. being selected is displayed.
F	PATTERN BUTTON No. display	Pattern button No. being sewn is displayed.
G	SEWING SHAPE display	Sewing shape which is registered to pattern button No. being sewn is displayed.
H	SEWING ORDER RETURN button	Pattern to be sewn can be returned by one.
I	SEWING ORDER display	Sewing order being sewn at present is displayed.
J	SEWING ORDER ADVANCE button	Pattern to be sewn can be advanced by one.
K	TOTAL NUMBER OF REGISTERS display	Total number of patterns which is registered to combination No. being sewn is displayed.
L	TOTAL NUMBER OF STITCHES display	Total number of stitches of sewing shape being sewn is displayed. * This item is displayed only when the sewing shape registered to the pattern No. being selected is the standard pattern.
M	THREAD TENSION display	Thread tension value which is registered to pattern button No. being sewn is displayed.
N	TRAVEL AMOUNT IN X DIRECTION display	Travel amount in X direction which is registered to the pattern button No. being sewn is displayed.

	<b>Button and display</b>	<b>Description</b>
O	COUNTER VALUE CHANGE button	Existing counter value is displayed on this button. When the button is pressed, the counter value change screen is displayed. → Refer to <a href="#">12. USING COUNTER, p.34.</a>
P	COUNTER CHANGEOVER button	Display of sewing counter/No. of pcs. counter can be changed over. → Refer to <a href="#">12. USING COUNTER, p.34.</a>
Q	X ACTUAL SIZE VALUE display	X actual size value of the sewing shape which is registered to pattern button No. being sewn is displayed.
R	X SCALE RATE display	Scale rate in X direction of the sewing shape which is registered to pattern button No. being sewn is displayed.
S	SPEED variable resistor	Number of revolutions of the sewing machine can be changed.
T	Y ACTUAL SIZE VALUE display	Y actual size value of the sewing shape which is registered to pattern button No. being sewn is displayed.
U	Y SCALE RATE display	Y scale rate of the sewing shape which is registered to pattern button No. being sewn is displayed.
V	MAX. SPEED LIMITATION display	Maximum speed limitation which is registered to pattern button No. being sewn is displayed.
W	TRAVEL AMOUNT IN Y DIRECTION display	Travel amount in Y direction which is registered to the pattern button No. being sewn is displayed.
X	STEP SEWING button	The step sewing screen is displayed. Checking the pattern shape can be performed. → Refer to <a href="#">7. CHECKING PATTERN SHAPE, p.23.</a>


## 22. PERFORMING COMBINATION SEWING

First, change the sewing mode to the combination sewing before performing setting.

→ Refer to [20. CHANGING SEWING MODE, p.57.](#)


### 22-1 How to create combination data

#### ① Display the data input screen.


Only in case of the data input screen (pink), it is possible to input the combination data. In case of the sewing screen (green), press READY switch  to display the data input screen (pink).

Pattern No. has not been registered in the initial state, and the first pattern selection button is displayed in the blank state.


#### ② Display the pattern No. selection screen.

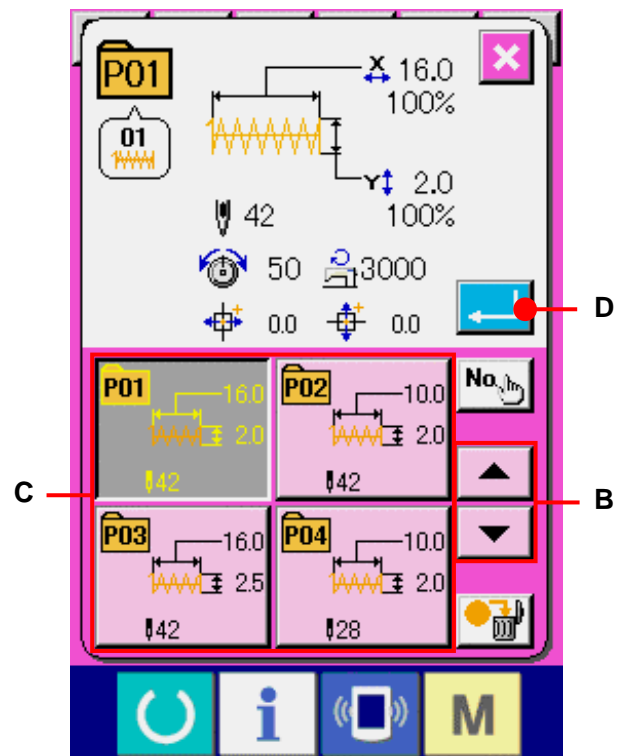
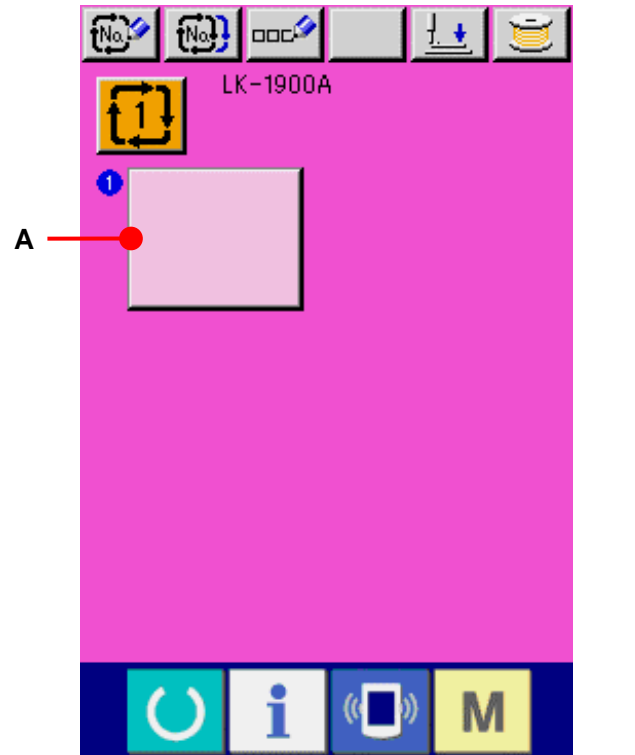
When PATTERN SELECTION button  (A) is pressed, the pattern No. selection screen is displayed.

#### ③ Select the pattern No.

When UP/DOWN SCROLL button  (B) is pressed, pattern No. buttons (C) which have been registered are changed over in order. The contents of pattern data are displayed in the buttons. Here, press the pattern No. buttons you desire to select.


#### ④ Determine the pattern No.

When ENTER button  (D) is pressed, the pattern No. selection screen is closed and the selection is finished.

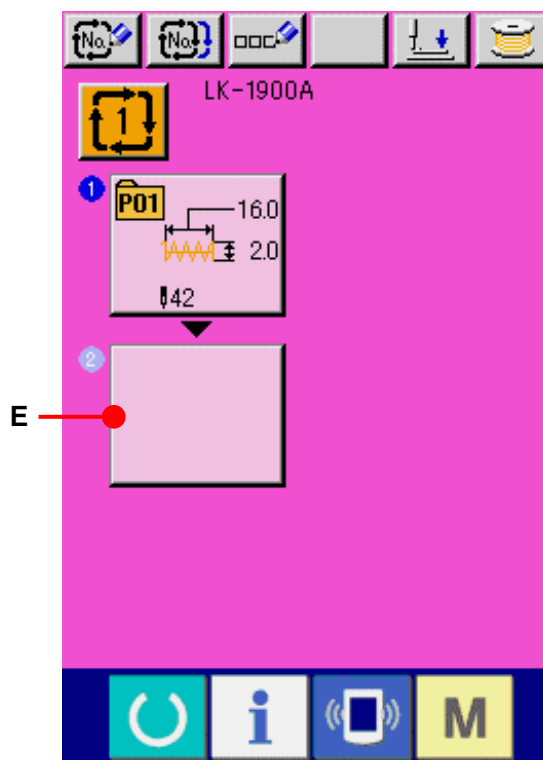




- ⑤ Repeat steps ② through ④ as many as the number of pattern Nos. you desire to register.


When the first register is determined, the second pattern selection button  (E) is displayed.

Repeat steps ② through ④ as many as the number of pattern Nos. you desire to register.




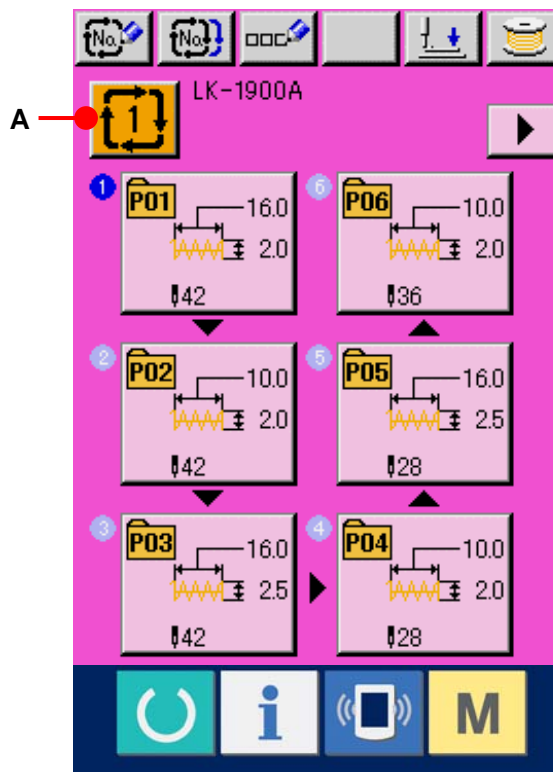
## 22-2 Selection of combination data

- ① Display the data input screen.



Only in case of the data input screen (pink), it is possible to select the combination data No. In case of the sewing screen (green), press READY key  to display the data input screen (pink).



- ② Call the combination data No. screen.

When COMBINATION DATA No. button  (A) is pressed, the combination data No. selection screen is displayed. Combination data No. which is selected at present and the contents are displayed in the upper part of the screen, and other combination data No. buttons which have been registered are displayed in the lower part of the screen.




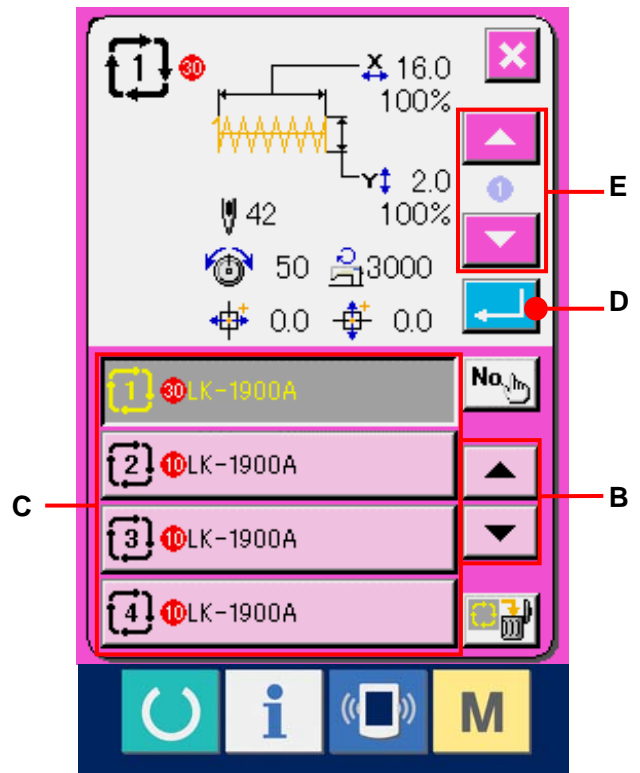
③ **Select the combination data No.**

When UP/DOWN SCROLL button   (B) is pressed, the combination data No. buttons (C) which have been registered are changed over in order. The contents of combination data are displayed in the buttons. Here, press the combination data buttons (C) you desire to select.

When STEP CONFIRMATION button   (E) is pressed, the sewing shapes of patterns which have been registered to the combination data are changed over in order and displayed.

④ **Determine the combination data No.**

When ENTER button  (D) is pressed, the combination data No. selection screen is closed and the selection is finished.





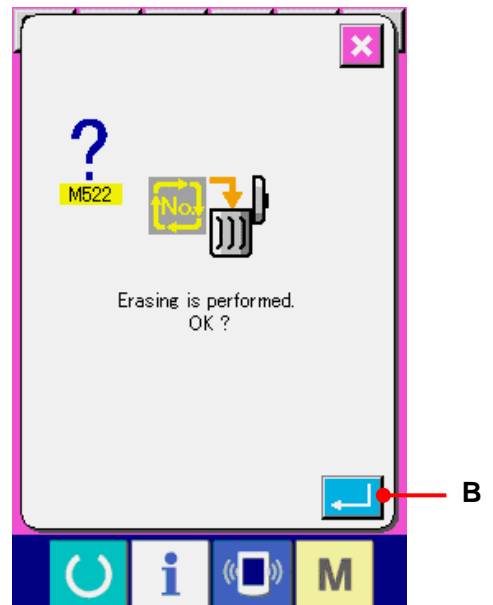
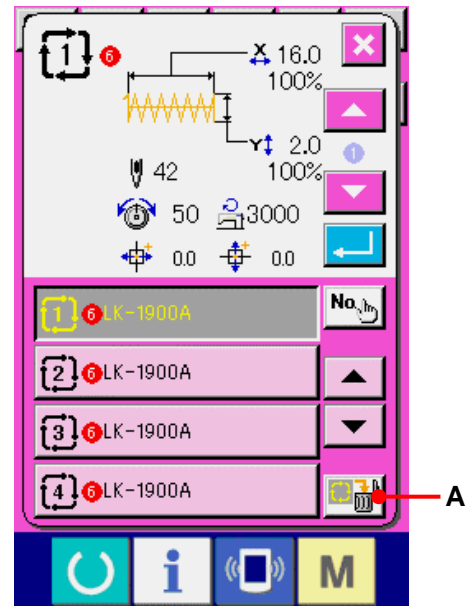
## 22-3 How to delete combination data

### ① Select the combination data No.

Perform the steps ① to ③ of [22-2 Selection of combination data, p.64](#), and display the combination data to be deleted.

### ② Delete the combination data.

When DATA DELETE button  (A) is pressed, the combination data delete confirmation screen is displayed. Here press ENTER button  (B) and the selected combination data is deleted.




## 22-4 How to delete combination data step


### ① Select the combination data No.


Perform the steps ① through ④ of [22-2 Selection of combination data, p.64](#) and make the state that the combination data including the step you desire to delete is selected.

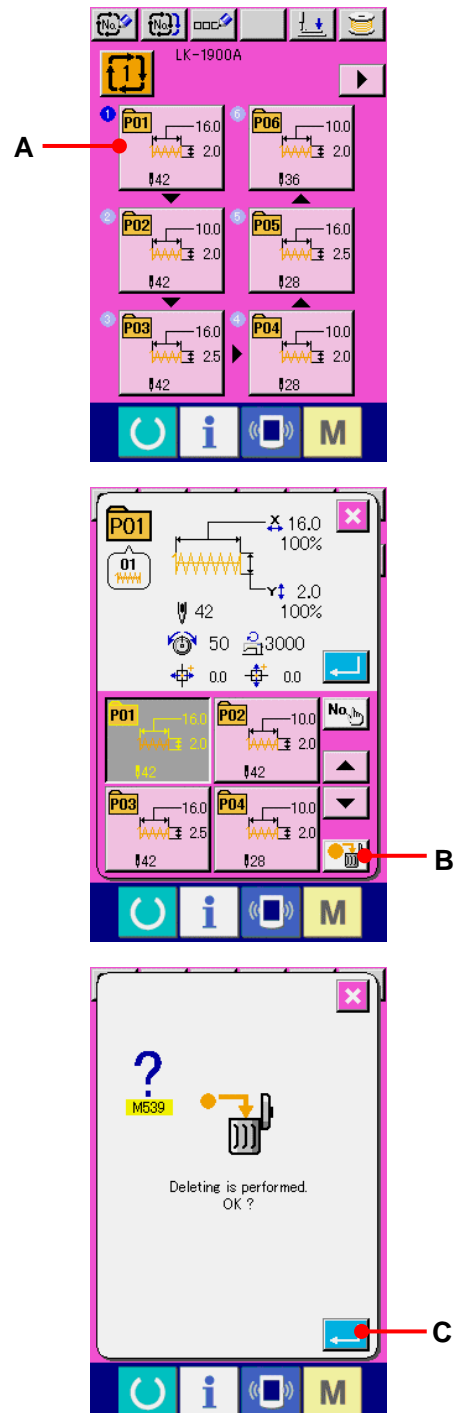
### ② Display the pattern No. selection screen.

When PATTERN SELECTION button  (A) of the step you desire to delete is pressed, the pattern No. selection screen is displayed.

### ③ Delete the step of the selected combination data.

When DATA STEP DELETE button  (B) is pressed, the combination data step delete confirmation screen is displayed.

When ENTER button  (C) is pressed, the step is deleted from the selected combination data, and the screen returns to the data input screen (pink).



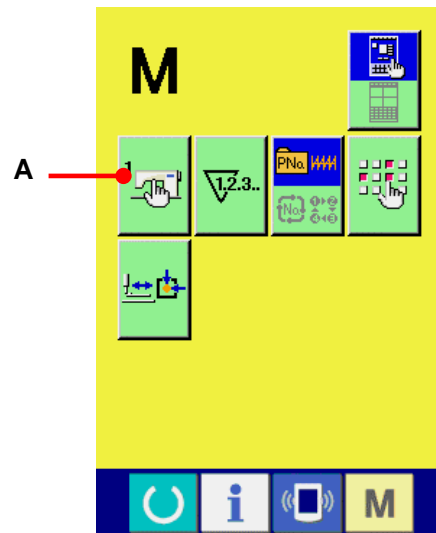
## 23. CHANGING MEMORY SWITCH DATA

### 23-1 How to change memory switch data



#### 23-1-1 Level 1

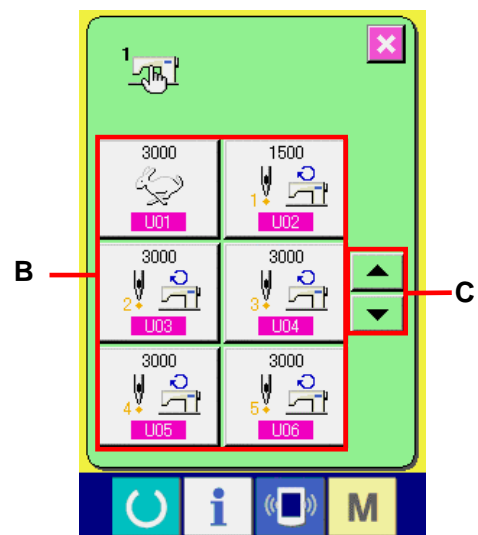
① **Display the memory switch data list screen.**

When **M** key is pressed, memory switch button 1 (A) is displayed. When this button is pressed, the memory switch data list screen of level 1 is displayed.



② **Select the memory switch button you desire to change.**

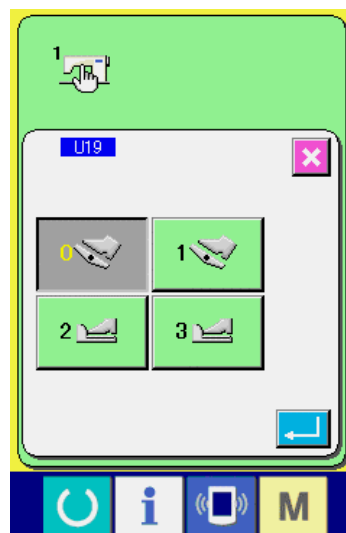
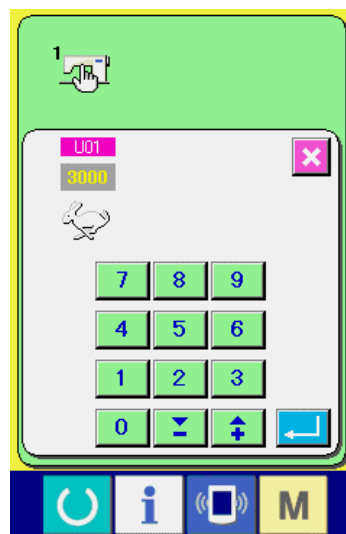
Press UP/DOWN SCROOL button   (C) and select the data item (B) you desire to change.



### ③ Change the memory switch data.

There are data items to change numerals and those to select pictographs in the memory switch data. No. in pink color such as U01 is put on the data items to change numerals and the set value can be changed with TEN keys and +/- keys displayed in the change screen. No. in blue color such as U19 is put on the data items to select pictographs and the pictographs displayed in the change screen can be selected.

→ For the details of memory switch data, refer to [23-2 Memory switch data list, p.71.](#)



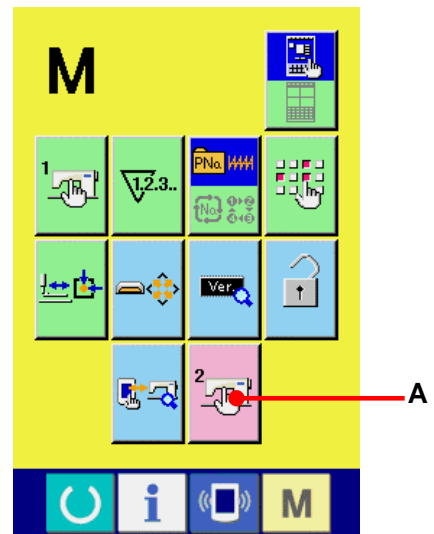
## 23-1-2 Level 2

### ① Display the memory switch data list screen.

When **M** key is pressed as long as 6 seconds, the memory switch button 2 (A) is displayed. When this button is pressed, the memory switch data list screen of level 2 is displayed.

### ② Change the memory switch data.





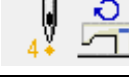
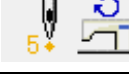
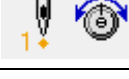

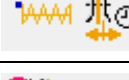



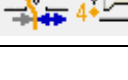
Perform the steps ② and ③ of the level 1 similarly and the change of memory switch data can be performed.








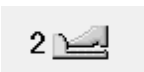
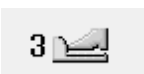


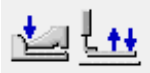

## 23-2 Memory switch data list



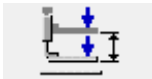




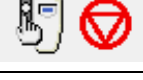



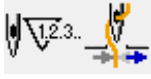

Memory switch data are the motion data that the sewing machine has in common and the data that operate on all sewing patterns in common. However, the max. speed limitation of LK1903A and LK1900AWS (double capacity hook type) is 2,700 rpm.




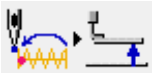

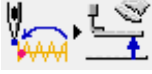





### 23-2-1 Level 1











No.	Item		Setting range	Edit unit	Initial display
U01	<b>Maximum sewing speed</b>		400 to 3,000	100rpm	3,000rpm
U02	<b>Sewing speed of 1st stitch</b> In case of with thread clamp		400 to 1,500	100rpm	1,500rpm
U03	<b>Sewing speed of 2nd stitch</b> In case of with thread clamp		400 to 3,000	100rpm	3,000rpm
U04	<b>Sewing speed of 3rd stitch</b> In case of with thread clamp		400 to 3,000	100rpm	3,000rpm
U05	<b>Sewing speed of 4th stitch</b> In case of with thread clamp		400 to 3,000	100rpm	3,000rpm
U06	<b>Sewing speed of 5th stitch</b> In case of with thread clamp		400 to 3,000	100rpm	3,000rpm
U07	<b>Thread tension of 1st stitch</b> In case of with thread clamp		0 to 200	1	200
U08	<b>Thread tension setting at the time of thread trimming</b>		0 to 200	1	0
U09	<b>Thread tension changeover timing at the time of thread trimming</b>		-6 to 4	1	0
U10	<b>Sewing speed of 1st stitch</b> In case of without thread clamp		400 to 1,500	100rpm	400rpm
U11	<b>Sewing speed of 2nd stitch</b> In case of without thread clamp		400 to 3,000	100rpm	900rpm
U12	<b>Sewing speed of 3rd stitch</b> In case of without thread clamp		400 to 3,000	100rpm	3,000rpm
U13	<b>Sewing speed of 4th stitch</b> In case of without thread clamp		400 to 3,000	100rpm	3,000rpm














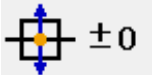

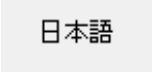
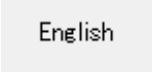


No.	Item	Setting range	Edit unit	Initial display
U14	<b>Sewing speed of 5th stitch</b> In case of without thread clamp 	400 to 3,000	100rpm	3,000pm
U15	<b>Thread tension of 1st stitch</b> In case of without thread clamp 	0 to 200	1	0
U16	<b>Thread tension changeover timing at the start of sewing</b> In case of without thread clamp 	-5 to 2	1	-5
U19	<b>Presser pedal selection</b>  : Standard pedal  : Standard pedal (2-step stroke)  : Optional pedal  : Optional pedal (2-step stroke)	—	—	Standard pedal  In case of LK1903A/BR35, the initial value is optional pedal.
U20	<b>Start pedal selection</b>  : Standard pedal  : Optional pedal	—	—	Standard pedal  In case of LK1903A/BR35, the initial value is the optional pedal.
U24	<b>Optional pedal 1-motion</b>  : OFF by toe down  : OFF by releasing	—	—	OFF by toe down  In case of LK1903A/BR35, the initial value is OFF by releasing.

No.	Item	Setting range	Edit unit	Initial display
U25	<b>Optional pedal 2-motion</b>  : OFF by toe down  : OFF by releasing	—	—	OFF by toe down
U26	<b>Height of presser at the time of 2-step scrolling</b> 	50 to 90	1	70
U30	<b>Scale rate reference point of pattern selection</b>  : Origin  : Sewing start point	—	—	Origin
U31	<b>Sewing machine motion can be stopped with panel button (temporary stop button).</b>  : Ineffective  : Panel temporary stop button  : External switch	—	—	Ineffective
U32	<b>Buzzer sound can be prohibited.</b>  : Without buzzer sound  : Panel operating sound  : Panel operating sound + error sound	—	—	Panel operating sound + error sound
U33	<b>Number of stitches of thread clamp release is set.</b> 	1 to 7	1	2
U34	<b>Clamping timing of thread clamp can be delayed.</b> 	-10 to 0	1	0




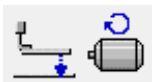




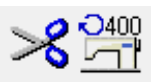
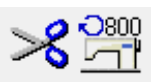


No.	Item	Setting range	Edit unit	Initial display
U35	<p><b>Thread clamp control can be prohibited.</b></p>  : Normal  : Prohibited	—	—	<p>Normal</p> <p>In case of LK1903, the initial value is "Prohibited".</p>
U36	<p><b>Feed motion timing is selected.</b></p> <p>Set the timing in "-" direction when</p> 	-8 to 16	1	12
U37	<p><b>State of the presser after end of sewing is selected.</b></p>  : Presser goes up after moving at start of sewing  : Presser goes up immediately after end of sewing.  : Presser goes up by pedal operation after moving at start of sewing.	—	—	Presser goes up immediately after end of sewing.
U39	<p><b>Origin retrieval can be performed every time after end of sewing (other than cycle sewing).</b></p>  : Without origin retrieval  : With origin retrieval	—	—	Without origin retrieval
U40	<p><b>Origin retrieval in cycle sewing can be set.</b></p>  : Without origin retrieval  : Every time 1 pattern is finished.  : Every time 1 cycle is finished.	—	—	Without origin retrieval














No.	Item	Setting range	Edit unit	Initial display
U41	<p>State of presser when sewing machine stops by temporary stop command can be selected.</p>  : Presser rise.  : Presser rise with presser switch.  : Presser rise is prohibited.	—	—	Presser rise
U42	<p>Needle stop position is set.</p>  : UP position  : Upper dead point	—	—	UP position
U46	<p>Thread trimming can be prohibited.</p>  : Normal  : Thread trimming prohibited	—	—	Normal
U48	<p>Route of return to origin by return to origin button can be selected.</p>  : Linear return  : Reverse return of pattern	—	—	Linear return
U49	<p>Bobbin winding speed can be set.</p> 	800 to 2,000	100rpm	1,600rpm

No.	Item	Setting range	Edit unit	Initial display
U50	<p><b>Motion timing of cloth drawing can be selected.</b></p> <p>This item is not displayed for the machines other than LK-1901.</p>  : Output prohibited  : Motion when presser comes down.  : Motion at the time of start	—	—	Motion at the time of start
U51	<p><b>Motion method of wiper can be selected.</b></p>  : Motion together with presser rise  : Motion while presser is held down (Wiper does not return at the last thread trimming. )  : Motion while presser is held down (Wiper returns at the last thread trimming. )  : Magnet type wiper	—	—	<p>Motion while presser is held down(Wiper does not return at the last thread trimming.)</p> <p>In case of LK1903A/BR35, the wiper is of magnet type.</p>
U55	<p><b>Tie stitching at the start of sewing of button can be prohibited.</b></p> <p>This item is not displayed for the machines other than LK-1903A.</p>  : Tie stitching effective  : Tie stitching ineffective	—	—	Tie stitching effective

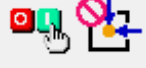







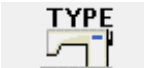
No.	Item	Setting range	Edit unit	Initial display
U64	<p><b>Unit of sewing shape size change can be selected.</b></p>  : %input  : Actual size input	—	—	%input
U65	<p><b>Origin position is located on the front side by 5 mm.</b></p> <p>This item is necessary when using the presser and pattern for LK-1904.</p>  : Standard  : Front side	—	—	Standard
U239	<p><b>Language selection</b></p>  1: Japanese  2: English  3: Chinese	—	—	1
U245	<p><b>Grease-up error clear</b></p> <p>Clearing of number of stitches of grease-up is performed.</p> <p>→ Refer to <a href="#">9. PERFORMING RELEASE OF GREASE-UP ERROR, p.29.</a></p> 	—	—	—

## 23-2-2 Level 2

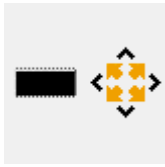

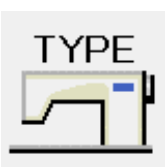



No.	Item	Setting range	Edit unit	Initial display
K21	Presser switch position of the standard pedal is set. 	50 to 200	1	70
K22	2-motion stroke switch position of the standard pedal is set. 	50 to 200	1	120
K23	Start switch position of the standard pedal is set. 	50 to 200	1	185
K27	Presser lowering drive speed of motor presser 	100 to 4,000pps	10pps	4,000pps
K28	Presser rise drive speed of motor presser 	100 to 4,000pps	10pps	1,500pps
K29	Thread trimmer drive speed (+ presser rise) 	100 to 4,000pps	10pps	3,000pps
K38	Presser rise motion at sewing end can be set.  : Normal  : Presser rise prohibited	—	—	Normal
K43	Thread trimming speed  : 400rpm  : 800rpm	—	—	800rpm
K44	Effective/ineffective selection of thread trimming jump feed control  : Ineffective  : Effective	—	—	Effective









No.	Item	Setting range	Edit unit	Initial display
K45	Diameter of needle hole guide at the time of thread trimming jump feed control 	1.6 to 4.0mm	0.2mm	1.6mm
K47	Selection of prohibition of thread trimmer device control  : Normal  : Prohibited	—	—	Normal
K52	Magnet wiper ON output time 	10 to 500ms	10ms	50ms
K53	Magnet wiper OFF delay time 	10 to 500ms	10ms	100ms
K54	Wiper output timing selection at the time of UP dead point stop  : UP position  : UP dead point position	—	—	UP position
K56	Range of move limit in + X direction 	-20 to 20mm	1mm	20mm
K57	Range of move limit in -X direction 	-20 to 20mm	1mm	-20mm
K58	Range of move limit in +Y direction 	-20 to 10mm	1mm	10mm
K59	Range of move limit in -Y direction 	-20 to 10mm	1mm	-20mm  In case of LK1901/LK1903, the initial display is -10mm.
K60	X/Y jump feed speed is set 	100 to 4,000pps	10pps	2,000pps
K61	X/Y feed forward/backward speed is set. 	100 to 4,000pps	10pps	500pps


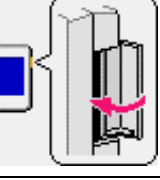
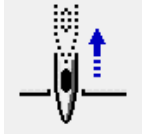

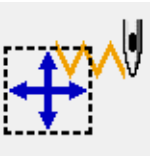
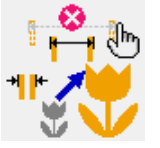









No.	Item	Setting range	Edit unit	Initial display
K62	Selection of effective/ineffective of automatic preparation motion at the time of turning on the power  : Ineffective  : Effective	—	—	Ineffective
K63	Selection of effective/ineffective of needle bar stop holding mode  : Ineffective  : Effective	—	—	Ineffective
K66	Number of pulses of wiper motion that interlocks the presser 	30 to 60	1	45
K68	Thread tension output time at the time of thread tension setting can be set. 	0 to 20sec (0 : Without thread tension output)	1sec	0sec
K150	Selection of prohibition of head safety switch input  : Normal  : Prohibited	—	—	Normal
K241	Model classification 0:LK1900ASS 1:LK1900AHS 2:LK1900AFS 3:LK1900AMS 4:LK1901ASS 5:LK1902ASS 6:LK1902AHS 7:LK1903ASS-301 8:LK1903ASS-302 9:LK1903ASS-311/BR35 10:LK1903ASS-312/BR35 11:LK1900AWS 	0 to 11	1	Initial display is the set value on the left side depending on the model.

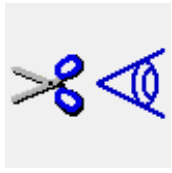

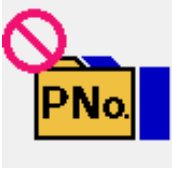
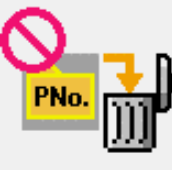
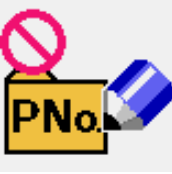


## 24. ERROR CODE LIST


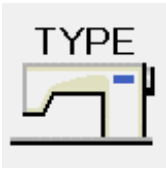

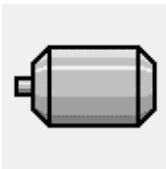
Error code	Display	Description of error	Display message	How to recover	Place of recovery
E001		Data has been initialized. (EEPROM of MAIN CPU)	Data is initialized. (EEPROM of MAIN CPU)	Turn OFF the power.	
E007		Machine-lock Main shaft of the sewing machine does not rotate due to some trouble.	Machine is locked.	Turn OFF the power.	
E008		Head connector abnormality Memory of machine head cannot be read.	Undefined head is selected.	Turn OFF the power.	
E010		Pattern No. error Pattern No. which is backed up is not registered to data ROM, or setting of reading inoperative is performed.	Specified pattern does not exist.	Possible to re-enter after reset.	Previous screen
E011		External media not inserted External media is not inserted.	Media is not inserted.	Possible to re-enter after reset.	Previous screen
E012		Read error Data read from external media cannot be performed.	Data cannot be read.	Possible to re-start after reset.	Previous screen

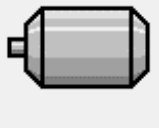
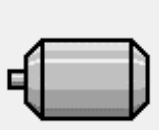
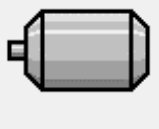
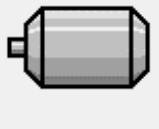
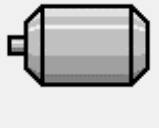
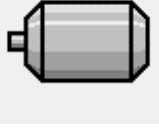
Error code	Display	Description of error	Display message	How to recover	Place of recovery
E013		Write error Data write from external media cannot be performed.	Data cannot be written.	Possible to re-start after reset.	Previous screen
E015		Format error Format cannot be performed.	Formatting is impossible.	Possible to re-start after reset.	Previous screen
E016		External media capacity over Capacity of external media is short.	Capacity is insufficient. (Media)	Possible to re-start after reset.	Previous screen
E017		EEP-ROM capacity over Capacity of EEPROM is short.	Capacity is insufficient. (MAIN EEPROM)	Possible to re-start after reset.	Previous screen
E018		Type of EEPROM is different. When the mounted EEPROM is different in type.	ROM type is different.		Previous screen
E019		File size over File is too large.	Pattern data is too large. (Approx. 20,000 stitches)	Possible to re-start after reset.	Previous screen
E024		Pattern data size over Memory size is over.	Memory size to large.	Possible to re-start after reset.	Data input screen
E027		Read error Data read from server cannot be performed.	Data cannot be read.	Possible to re-start after reset.	Previous screen

Error code	Display	Description of error	Display message	How to recover	Place of recovery
E028		Write error Data write from server cannot be performed.	Data cannot be written.	Possible to re-start after reset.	Previous screen
E029		Lid of media slot is open.	Cover of Media slot is open.	Possible to re-start after reset.	Previous screen
E030		Needle bar position error Needle bar is not in the specified position.	Needle is not in a proper position.	Turn hand pulley and return the needle bar to the specified position.	Previous screen
E032		File compatibility error File cannot be read.	File cannot be read.	Possible to re-start after reset.	Data input screen
E040		Sewing area over	Move limit is exceeded.	Possible to re-start after reset.	Sewing screen
E043		Max. pitch over error Sewing pitch exceeds 10mm.	Max. Pitch is exceeded.	Possible to re-start after reset.	Data input screen
E045		Pattern data error	Pattern data no good.	Possible to re-start after reset.	Data input screen

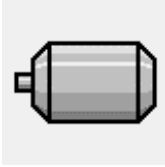


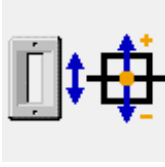
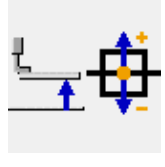
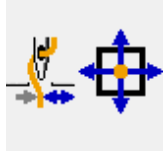
Error code	Display	Description of error	Display message	How to recover	Place of recovery
E050		Stop switch When stop switch is pressed during machine running.	Temporary stop switch is pressed.	Possible to re-start after reset.	Step screen
E061		Memory switch data error Memory switch data is broken or revision is old.	Memory switch data error	Turn OFF the power.	
E220		Grease-up warning At the time of operation of 100 million stitches	Important : Grease is running out. Replace grease machine.	Possible to re-start after reset.	Data input screen
E221		Grease-up error At the time of operation of 120 million stitches The sewing machine is put in the sewing-impossible status. It is possible to clear with memory switch <b>U245</b> . →refer to <a href="#">9.</a> <a href="#">PERFORMING RELEASE OF GREASE-UP ERROR, p.29.</a>	Important : Grease has run out. Replace grease machine.	Possible to re-start after reset.	Data input screen
E302		Head tilt confirmation When head tilt sensor is OFF.	Head is tilted.	Possible to re-start after reset.	Previous screen
E303		Z phase detection error Detection of upper dead point of the sewing machine cannot be performed.	UP position of sewing machine motor cannot be detected. (Woodruff plate signal of sewing machine motor)	Turn OFF the power.	

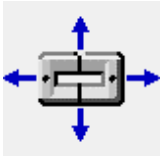



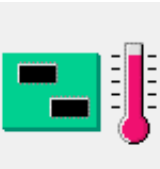


Error code	Display	Description of error	Display message	How to recover	Place of recovery
E305		Cloth cutting knife position error Cloth cutting knife is in the regular position.	Thread trimmer knife sensor cannot be detected.	Turn OFF the power.	
E306		Thread clamp position error Thread clamp unit is not in the regular position.	Thread clamp sensor cannot be detected.	Turn OFF the power.	
E401		Copy disapproval error Copy cannot be performed since the pattern has been already registered.	Cannot copy.	Possible to re-start after reset.	Previous screen
E402		Pattern button delete disapproval error The button cannot be deleted since it is used for the cycle data.	Data cannot be deleted since it is used for cycle data.	Possible to re-start after reset.	Previous screen
E403		New creation disapproval error New creation cannot be performed since the pattern has been already registered.	This No. is already used.	Possible to re-start after reset.	Previous screen
E404		Pattern No. selection disapproval error The selected pattern No. cannot be found.	This No. cannot be found.	Possible to re-start after reset.	Previous screen
E405		Pattern delete error The pattern cannot be deleted since it is used for the pattern button.	Data cannot be deleted since it is used for direct pattern.	Possible to re-start after reset.	Previous screen

Error code	Display	Description of error	Display message	How to recover	Place of recovery
E435		Set value exceeds the range.	Set value exceeds the range.	Possible to re-start after reset.	Previous screen
E703		Panel is connected to the sewing machine which is not supposed. (Machine type error)  When the machine type code of system is not proper in the initial communication.	Model of sewing machine is different from that of panel.	Possible to rewrite program after pressing down communication switch.	Communication screen
E704		Inconsistency of system version  System software version is inconsistent in the initial communication.	Version of program incompatible.	Possible to rewrite program after pressing down communication switch.	Communication screen
E730		Main shaft motor encoder is defective or lacking for phases.  When encoder of the sewing machine motor is abnormal.	Sewing machine motor is defective. (Encoder A and B phases)	Turn OFF the power.	

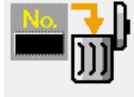
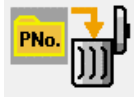







Error code	Display	Description of error	Display message	How to recover	Place of recovery
E731		Main motor hole sensor is defective or position sensor is defective. Hole sensor or position sensor of the sewing machine motor is defective.	Sewing machine motor is defective. (Encoder U, V, and W phases)	Turn OFF the power.	
E733		Reverse rotation of main shaft motor When the sewing machine motor rotates in the reverse direction.	Sewing machine motor runs in the reverse direction.	Turn OFF the power.	
E811		Overvoltage When input power is more than the specified value.	Input voltage is too high. (Check input voltage.)	Turn OFF the power.	
E813		Low voltage When input power is less than the specified value.	Input voltage is too low. (Check input voltage.)	Turn OFF the power.	
E901		Main shaft motor IPM abnormality When SERVO CONTROL p. c. b. is abnormal.	SDC p.c.b. is defective. (IPM)	Turn OFF the power.	
E903		Stepping motor power abnormality When stepping motor power of SERVO CONTROL p. c. b. fluctuates more than $\pm 15\%$ .	Power of SDC p.c.b. is defective. (Stepping motor power 85 V)	Turn OFF the power.	







Error code	Display	Description of error	Display message	How to recover	Place of recovery
E904		Solenoid power abnormality When solenoid power of SERVO CONTROL p. c. b. fluctuates more than $\pm 15\%$ .	Power of SDC p.c.b. is defective. (Solenoid power 33 V)	Turn OFF the power.	
E905		Heat sink temperature for SERVO CONTROL p. c. b. abnormality Turn ON the power again after taking overheat time of SERVO CONTROL p. c. b.	Temperature of SDC P.C.B is to high.	Turn OFF the power.	
E907		X feed motor origin retrieval error When origin sensor signal is not inputted at the time of origin retrieval motion.	Origin of X motor cannot be found. (X origin sensor)	Turn OFF the power.	
E908		Y feed motor origin retrieval error When origin sensor signal is not inputted at the time of origin retrieval motion.	Origin of Y motor cannot be found. (Y origin sensor)	Turn OFF the power.	
E910		Presser motor origin retrieval error When origin sensor signal is not inputted at the time of origin retrieval motion.	Origin of presser thread trimmer motor cannot be found. (Presser thread trimmer origin sensor)	Turn OFF the power.	
E913		Thread clamp origin retrieval error When origin sensor signal is not inputted at the time of origin retrieval motion.	Origin of thread clamp motor cannot be found. (Thread clamp origin sensor)	Turn OFF the power.	

Error code	Display	Description of error	Display message	How to recover	Place of recovery
E914		Feed defective error Timing lag between feed and main shaft occurs.	X/Y feed trouble is detected.	Turn OFF the power.	
E915		Communication abnormality between operation panel and MAIN CPU When abnormality occurs in data communication.	Communication is impossible. (Panel - MAIN p.c.b.)	Turn OFF the power.	
E916		Communication abnormality between MAIN CPU and main shaft CPU When abnormality occurs in data communication.	Communication is impossible. (MAIN p.c.b. - Sewing machine motor p.c.b.)	Turn OFF the power.	
E917		Communication failure between operation panel and personal computer When abnormality occurs in data communication.	Communication is impossible. (Panel - PC)	Possible to re-start after reset.	
E918		Overheat of MAIN p.c.b. Turn ON the power again after some time has passed.	Main p.c.b temperature to high.	Turn OFF the power.	
E943		Defective EEPROM of MAIN CONTROL p. c. b. When data reading/writing to EEPROM cannot be performed.	MAIN p.c.b. is defective. (EEPROM)	Turn OFF the power.	
E946		Defective EEPROM writing of HEAD RELAY p. c. b. When data reading/writing to EEPROM cannot be performed.	Head p.c.b. is defective. (EEPROM writing is defective.)	Turn OFF the power.	

## 25. MESSAGE LIST

Message No.	Display	Display message	Description
M520		Erasing is performed. OK ?	<b>Confirmation of erasing of users' pattern</b> Erasing is performed. O.K. ?
M521		Erasing is performed. OK ?	<b>Confirmation of erasing of pattern button</b> Erasing is performed. O.K. ?
M522		Erasing is performed. OK ?	<b>Confirmation of erasing of cycle pattern</b> Erasing is performed. O.K. ?
M528		Overwriting is performed. OK ?	<b>Confirmation of overwriting of users' pattern</b> Overwriting is performed. O.K. ?
M529		Overwriting is performed. OK ?	<b>Confirmation of overwriting of media</b> Overwriting is performed. O.K. ?
M530		Overwriting is performed. OK ?	<b>Vector data/sewing standard format data of panel</b> Overwriting is performed. O.K. ?
M531		Overwriting is performed. OK ?	<b>Vector data/sewing standard format data of media data</b> Overwriting is performed. O.K. ?
M532		Overwriting is performed. OK ?	<b>Vector data/sewing standard format data on PC</b> Overwriting is performed. O.K. ?
M534		Overwriting is performed. OK ?	<b>Confirmation of overwriting of adjustment data and all sewing machine data of media</b> Overwriting is performed. O.K. ?

Message No.	Display	Display message	Description
M535		Overwriting is performed. OK ?	<b>Confirmation of overwriting of adjustment data and all sewing machine data of PC</b> Overwriting is performed. O.K. ?
M537		Deleting is performed. OK ?	<b>Confirmation of deletion of thread tension command</b> Deletion is performed. O.K. ?
M542		Formatting is performed. OK ?	<b>Confirmation of formatting</b> Formatting is performed. O.K. ?
M544		Data does not exist.	<b>Data corresponding to panel does not exist.</b> Data does not exist.
M545		Data does not exist.	<b>Data corresponding to media does not exist.</b> Data does not exist.
M546		Data does not exist.	<b>Data corresponding to PC does not exist.</b> Data does not exist.
M547		Overwriting cannot be performed since data exists.	<b>Over writing prohibition of pattern data</b> Overwriting cannot be performed since data exists.
M548		Overwriting cannot be performed since data exists.	<b>Overwriting prohibition of media data</b> Overwriting cannot be performed since data exists.
M549		Overwriting cannot be performed since data exists.	<b>Overwriting prohibition of data on PC</b> Overwriting cannot be performed since data exists.

Message No.	Display	Display message	Description
M653		Formatting is performed.	<b>During formatting</b> Formatting is performed.
M669		Data is being read.	<b>During reading data</b> Data is being read.
M670		Data is being written.	<b>During writing data</b> Data is being written.
M671		Data is being converted.	<b>During converting data</b> Data is being converted.

## 26. USING COMMUNICATION FUNCTION



Communication function can download the sewing data created with other sewing machine, creation of sewing data and sewing data created by editing device PM-1 to the sewing machine. In addition, the function can upload the aforementioned data to the media or personal computer.

Media and RS-232C port are prepared as the medium to communicate.

- \* However, SU-1 (data server utility) is necessary to perform download/upload from the personal computer.

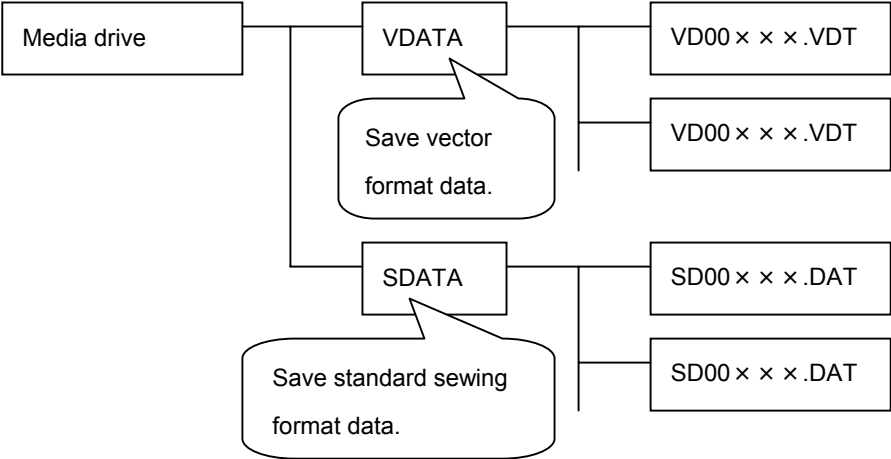
### 26-1 Handling possible data

Handling possible sewing data are two kinds below. The respective data formats are as described below.

Data name		Extension	Description of data
Vector format data		VD00 × × × .VDT	Data of needle entry point created with PM-1. Format of the data which can be used in common among JUKI sewing machines.
Sewing standard format data		SD00 × × × .DAT	Data of the sewing standard format

× × × : File No.

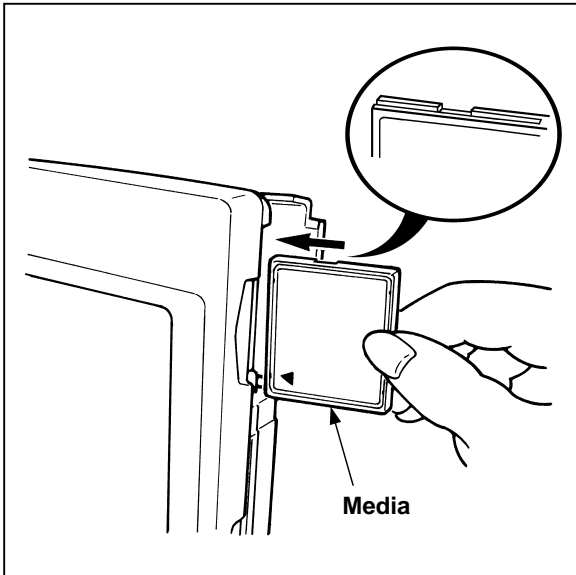
In case of saving the data to the media, save the data in the state of directory configuration below.  
When the data are not saved in the correct folder, reading of file cannot be performed.



\* When there is the PROG folder in the media purchased from our company, do not delete it.

## 26-2 Performing communication by using the media

### [ Inserting direction of the media ]



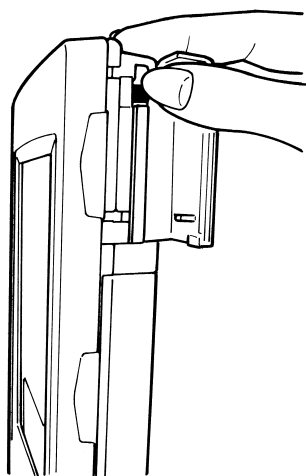
- ① Turn the label side of the compact flash (TM) to this side (place the notch of the edge to the rear.) and insert the compact flash (TM) while placing the part that has a small hole to the rear.
- ② After completion of setting of the media, close the cover. By closing the cover, it is possible to access. If the media and the cover come in contact with each other and the cover is not closed, check the following matters.
  - Check that the media is securely pressed until it goes no further.
  - Check that the inserting direction of the media is proper.



1. When the inserting direction of the media is wrong, panel or media may be damaged.
2. Do not insert any item other than the compact flash (TM).
3. IP-410 corresponds to the compact flash (TM) of 2GB or under.
4. IP-410 corresponds to the format FAT16 of compact flash (TM). It does not correspond to FAT32.
5. Be sure to use the compact flash (TM) which is formatted with IP-410. For formatting procedure of the compact flash (TM), [see \[Performing format\], p.96.](#)



## [ Removing procedure of the media ]



- ① Hold the panel by hand, open the cover, and press the media removing lever. The media is eject.




**When the lever is strongly pressed, the media may be broken by protruding and falling.**

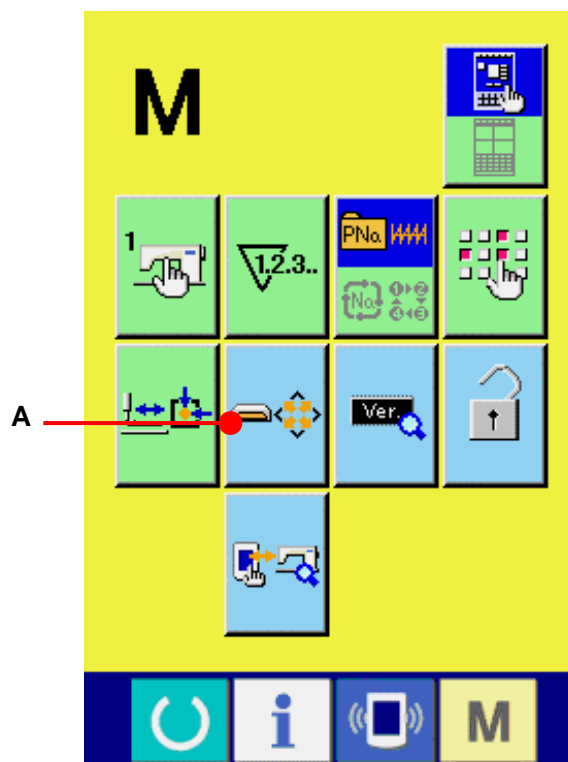
- ② When the media is drawn out as it is, removing is completed.

## [ Performing format ]

In case of re-formatting the media, be sure to perform it with IP-410. The media formatted with the personal computer cannot be read with IP-410.

### ① Display the media format screen.

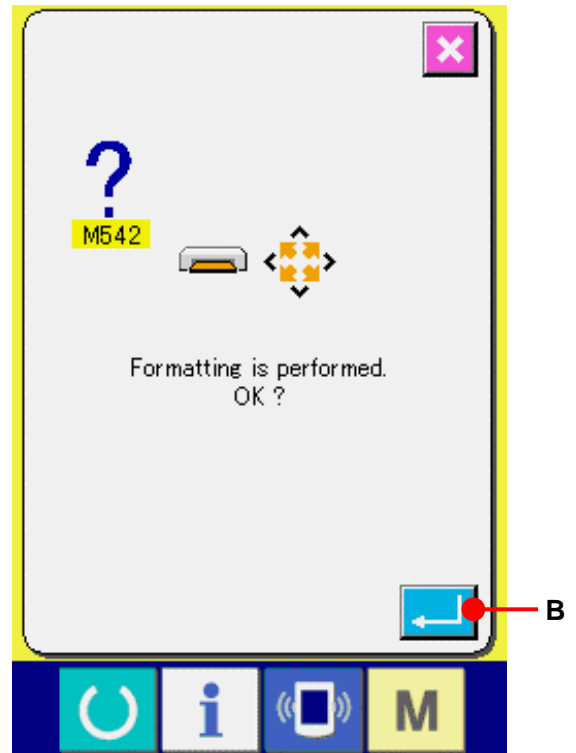
When **M** key is held pressed for three seconds, MEDIA FORMAT button  (A) is displayed on the screen. When this button is pressed, the media format screen is displayed.



② **Start formatting of the media.**

Set the media you desire to format to the media slot, close the cover, press ENTER button (B) and formatting starts.

Save necessary data in the media to the other medium before formatting. When formatting is performed, the inside data are erased.



## 26-3 Performing communication by using RS-232C

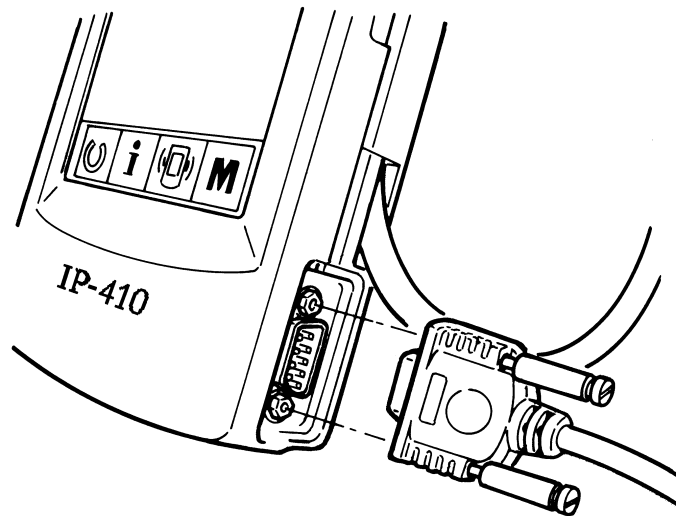
### [ Setting procedure ]

It is possible to send and receive the data, by using RS-232C cable, with the personal computer or the like. For the cable to be connected, connect reverse type 9-pin (female) to the operation panel side




If the contact part becomes dirty, failure of contact will be caused. Do not touch by hand, and control so that dust, oil, or other foreign material does not adhere to it. In addition, the inside element is damaged by static electricity or the like. So, be very careful when handling.

- \* When the lower part of the cover located on the side of the operation panel is opened, there is the connector of 9-pin for RS-232C. Connect the cable there. When the screw for locking is attached to the connector, tighten the screw to prevent it from falling.



## 26-4 Take-in of the data

### ① Display the communication screen.

When communication switch  (A) of switch seat section is pressed in the data input screen, the communication screen is displayed.

### ② Select the communication procedure.

There are four communication procedures as described below.

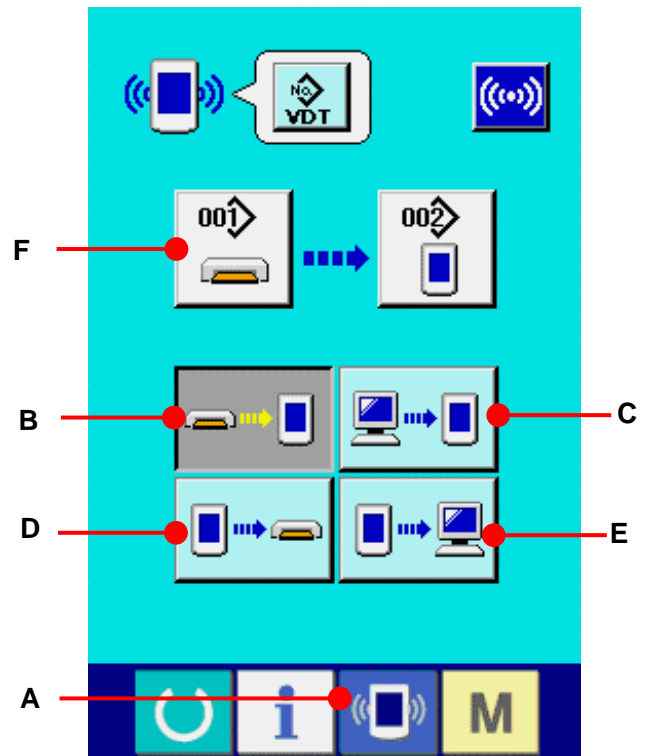
(B) Writing data from media to panel

(C) Writing data from personal computer (server) to panel


(D) Writing data from panel to media

(E) Writing data from panel to personal computer (server)

Select the button of communication procedure you desire.

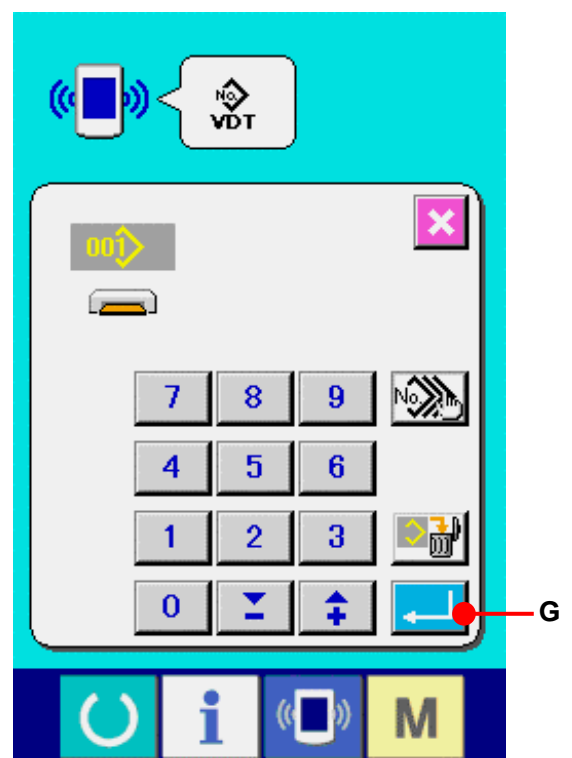


### ③ Select the data No.


When  (F) is pressed, the writing file selection screen is displayed.

Input the file No. of the data you desire to write. For the file No., input the numerals of the part xxx of VD00xxx .vdt of the file name.


Designation of the pattern No. of writing destination can be performed in the same way. When the writing destination is the panel, pattern Nos. which have not been registered are displayed.

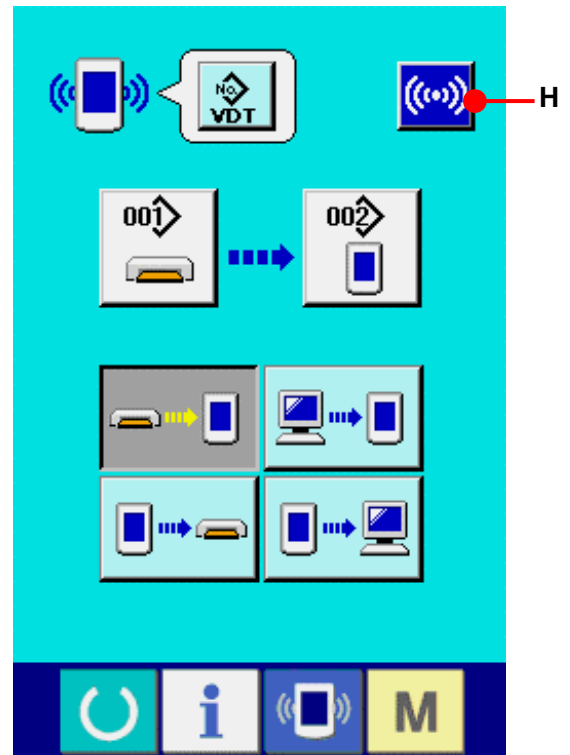


④ **Determine the data No.**

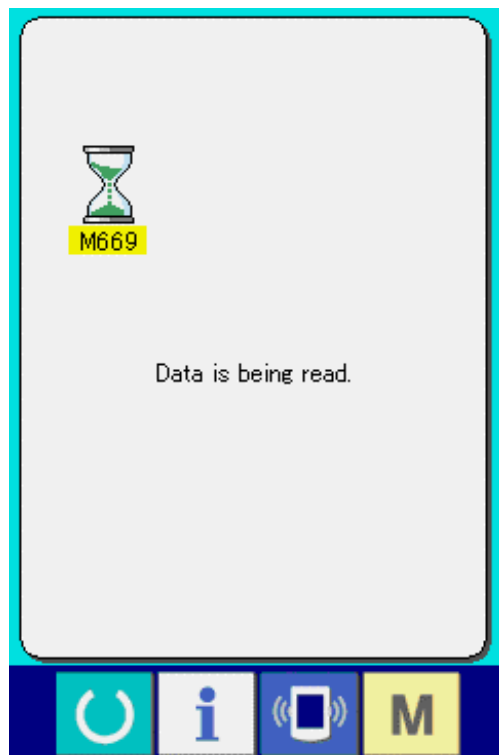
When ENTER button  (G) is pressed, the data No. selection screen is closed and the selection of the data No. has been completed.

⑤ **Start communication.**

When COMMUNICATION START button  (H) is pressed, the data communication starts. The during communication screen is displayed during communication and the screen returns to the communication screen after the end of communication.



**Do not open the cover during reading the data. Data may not be read in.**




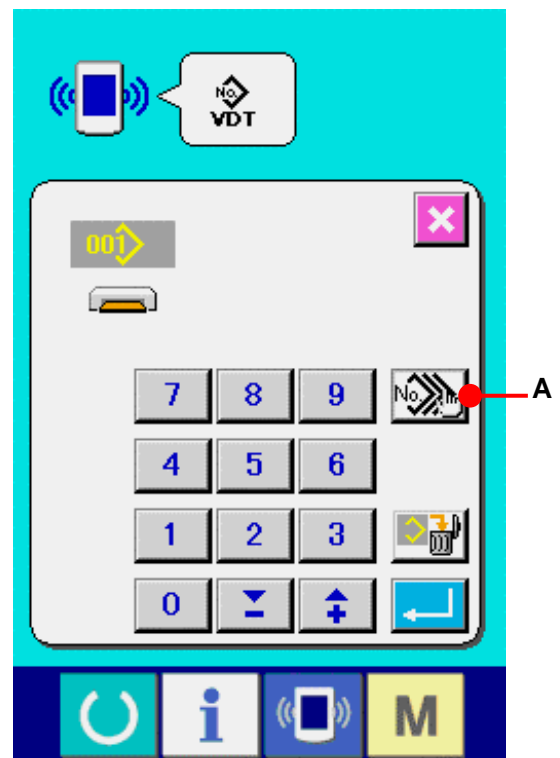
## 26-5 Taking in plural data together

It is possible for the vector data and the sewing standard format data to select the data to be written more than one and write them together. Pattern No. of writing destination will become the same No. of the selected data No.


 **It is not possible for the No. after No. 201 of media to select plural No.**

### ① Display the writing file selection screen.


When PLURAL SELECTION button  (A) is pressed, the data No. plural selection screen is displayed.

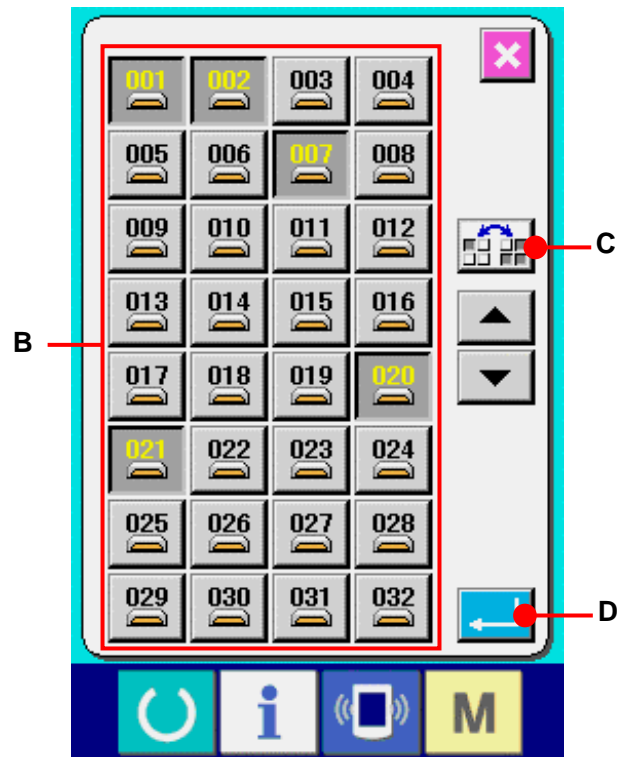


② **Perform the data No. selection.**


Since the list of existing data file numbers is displayed, press FILE No. button (B) you desire to write. It is possible to invert the selected state of the button with INVERSION button  (C).

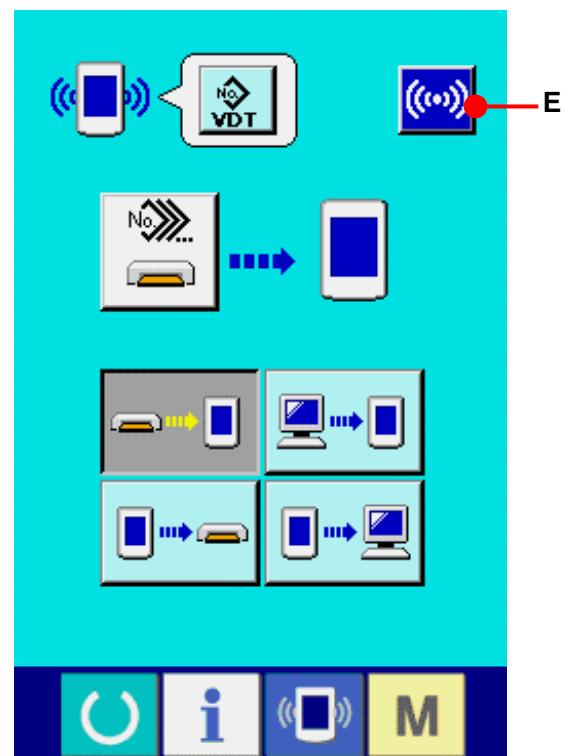
③ **Determine the data No.**

When ENTER button  (D) is pressed, the data No. plural selection screen is closed and the data selection ends.

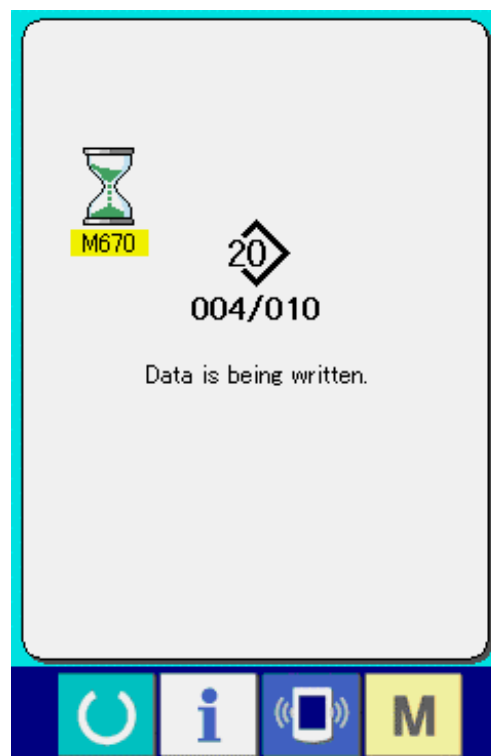




④ **Start the communication.**

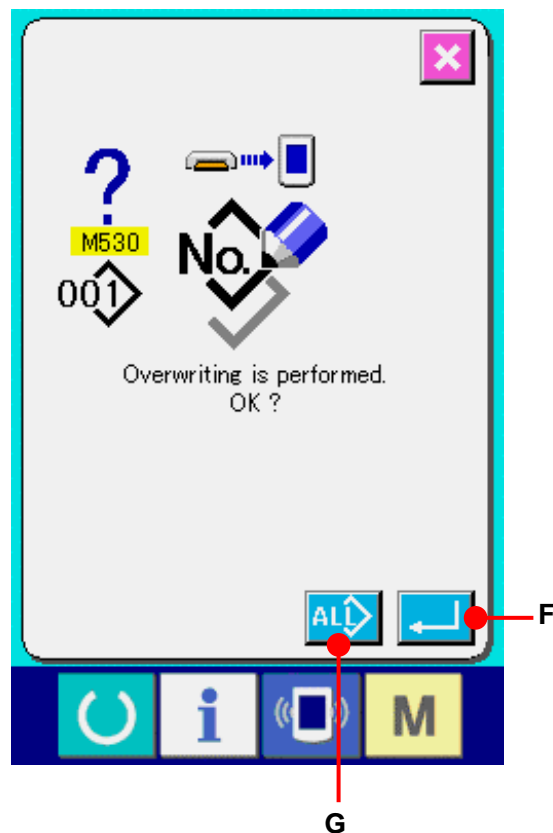
When COMMUNICATION START button  (E) is pressed, the data communication starts.



Data No. during communication, total number of writing data and number of data that have ended the data communication are displayed in the during communication screen.



- \* When performing writing to the pattern No. which already exists, the overwriting confirmation screen is displayed before writing. When performing overwriting, press ENTER button  (F). When performing overwriting all without displaying the overwriting confirmation screen, press OVERWRITING button  (G) in all cases.



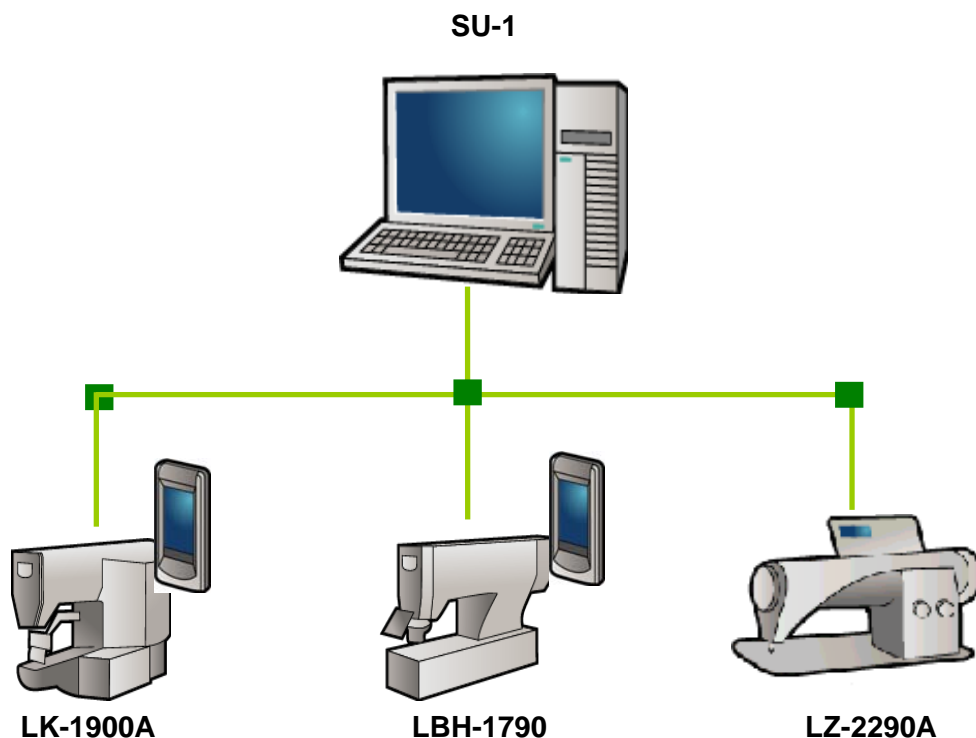


## 27. INFORMATION FUNCTION

There are three functions below in the information function.


- 1) Oil replacement time, needle replacement time, cleaning time, etc. are designated and the warning notice is performed when the designated time has passed.  
→ Refer to [27-1 Observing the maintenance inspection information, p.105](#) and [27-2 Inputting the inspection time. p.108.](#)
- 2) Speed can be checked at a glance and the target achieving consciousness as a line or group is increased as well by the function to display the target output and the actual output.  
→ Refer to [27-4 Observing the production control information, p.111](#) and [27-5 Performing setting of the production control information, p.114.](#)
- 3) Information on machine working ratio, pitch time, machine time and machine speed can be displayed from the working state of the sewing machine.  
→ Refer [27-6 Observing the working measurement information, p.118.](#)

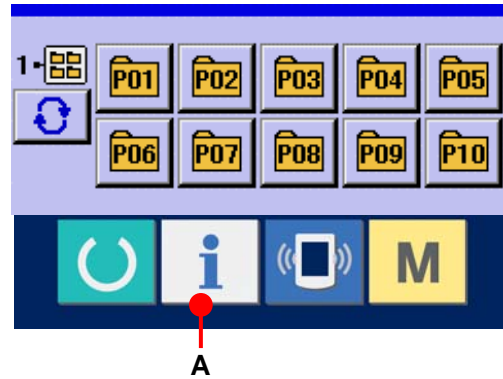
In addition, information on plural sewing machines can be controlled by the server when this function is used by connecting SU-1 (sewing machine data server utility) with the sewing machines.




## 27-1 Observing the maintenance inspection information

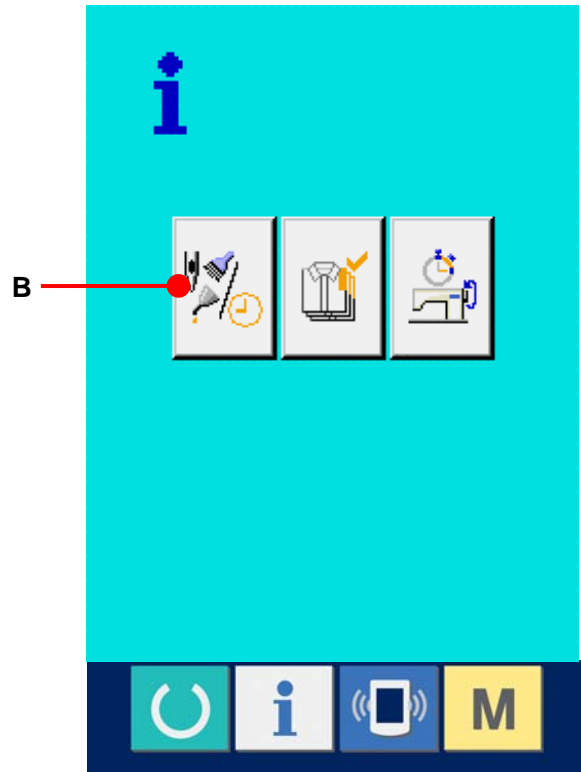
### ① Display the information screen.

When information key  (A) of the switch seat section is pressed in the data input screen, the information screen is displayed.





### ② Display the maintenance information screen.


Press maintenance inspection information screen display button  (B) in the information screen.



Information on the following three items is displayed in the maintenance inspection information screen.

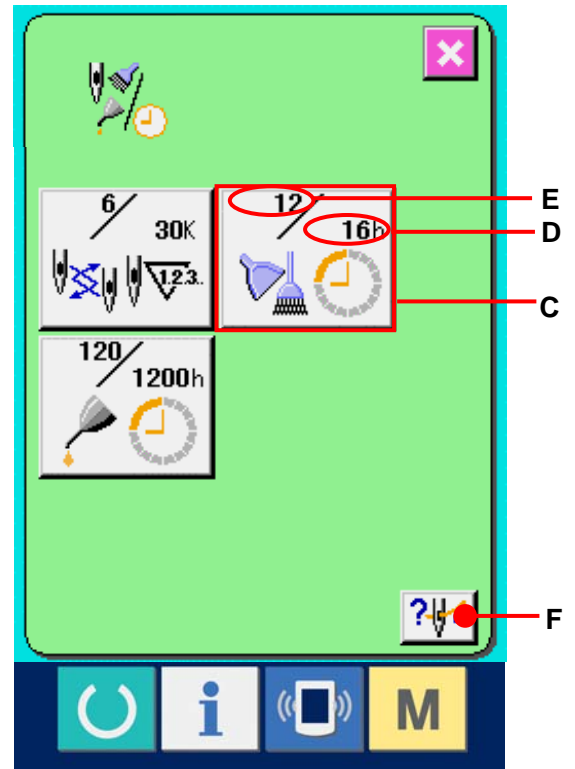
- Needle replacement (1,000 stitches) : 

- Cleaning time (hour) : 


- Oil replacement time (hour) : 

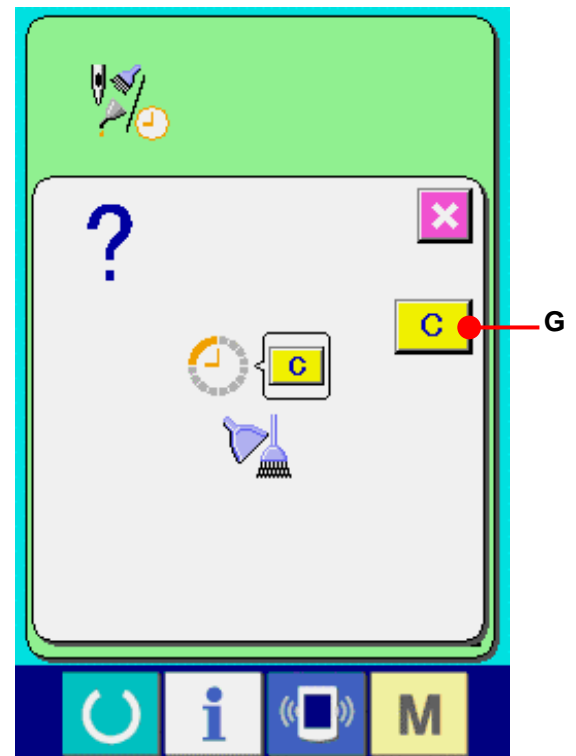
The interval to inform button (C) of the inspection for each item is displayed at (D), and the remaining time up to the replacement is displayed at (E).

In addition, remaining time up to the replacement can be cleared.




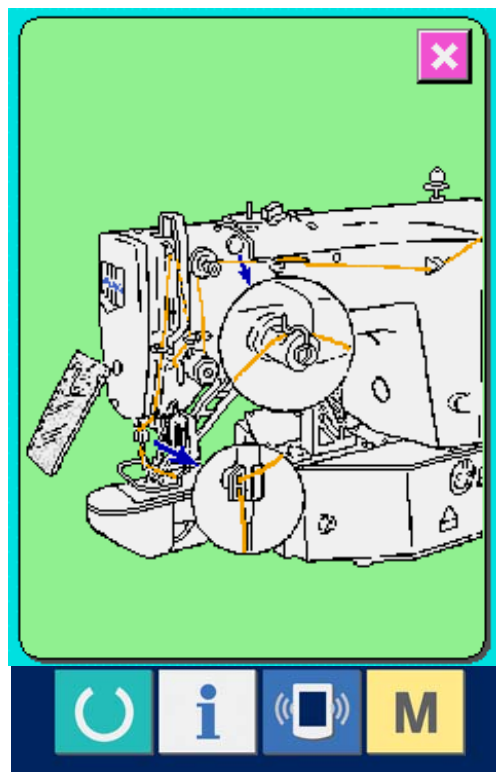
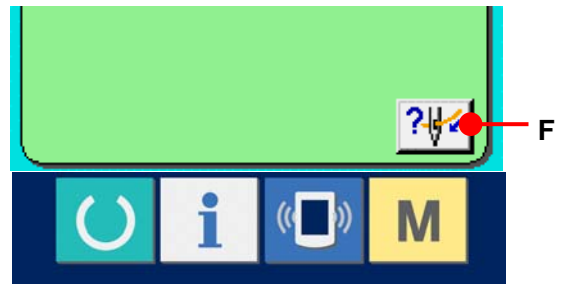
### ③ Perform clearing remaining time up to the replacement.

When button (C) of the item you desire to clear is pressed, the time of replacement clear screen is displayed. When CLEAR button  (G) is pressed, the remaining time up to the replacement is cleared.




④ **Display the threading diagram.**

When threading button  (F) displayed in the maintenance inspection information screen is pressed, the needle thread threading diagram is displayed. Observe it when performing threading.

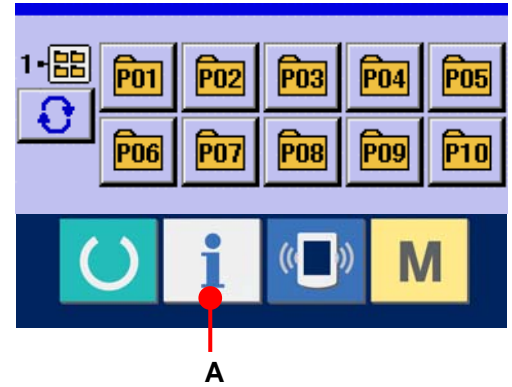


## 27-2 Inputting the inspection time


### ① Display the information screen (maintenance personnel level).

When information key  (A) of the switch seat section is pressed in the data input screen for approximately three seconds, information screen (maintenance personnel level) is displayed.

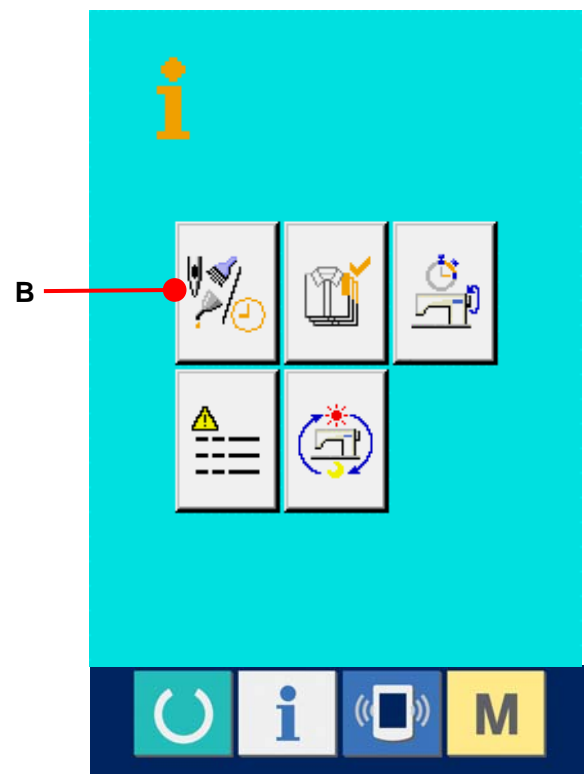
In case of the maintenance personnel level, the pictograph located on the upper left side changes from blue to orange, and five buttons are displayed.



### ② Display the maintenance information screen.

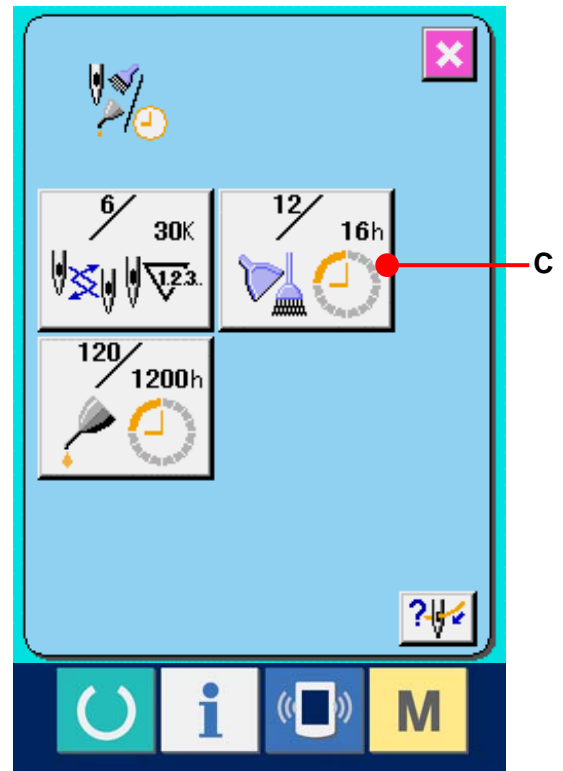
Press maintenance inspection information screen display button  (B) in the information screen.

- \* For the two buttons displayed in the bottom stage at the time of the maintenance personnel level, refer to [36. INFORMATION SCREEN OF THE MAINTENANCE PERSONNEL LEVEL, p.149.](#)



The same information as that in the normal maintenance inspection information screen is displayed in the maintenance inspection information screen.

When button (C) of the item you desire to change the inspection time is pressed, the inspection time input screen is displayed.




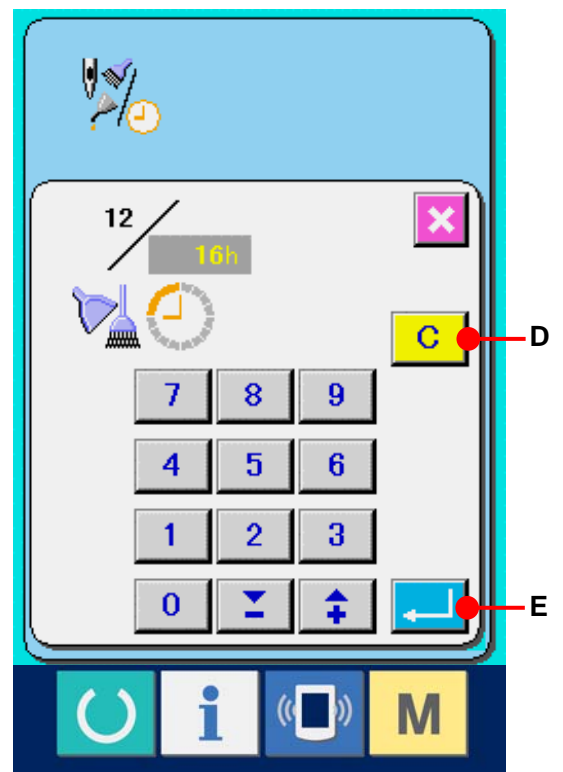
### ③ Input the inspection time.

When the inspection time is set to "0", the maintenance inspection function stops.

When clear button **C** (D) is pressed, the value returns to the initial value. The initial values of the inspection time of respective items are as follows.

- Needle replacement : 0 (1,000 stitches)
- Cleaning time : 0 (hour)
- Oil replacement time : 0 (hour)

When ENTER  (E) button is pressed, the inputted value is determined.



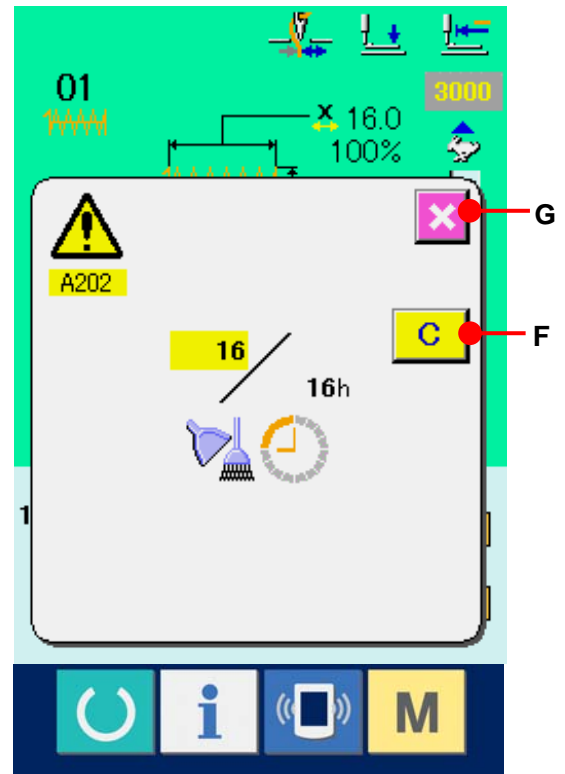
### 27-3 Releasing procedure of the warning

When the designated inspection time is reached, the warning screen is displayed.

In case of clearing the inspection time, press CLEAR button **C** (F). The inspection time is cleared and the pop-up is closed. In case of not clearing the inspection time, press CANCEL button **X** (G) and close the pop-up. Every time one sewing is completed, the warning screen is displayed until the inspection time is cleared.

Warning Nos. of the respective items are as follows.

- Needle replacement : A201
- Cleaning time : A202
- Oil replacement time : A203




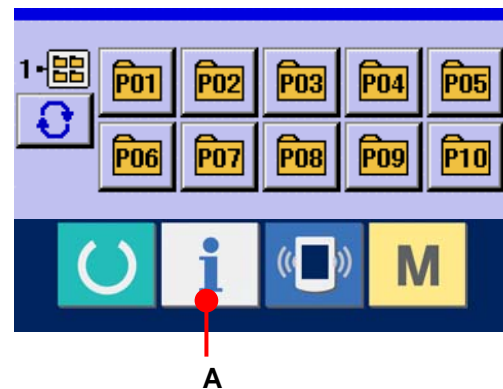
## 27-4 Observing the production control information

It is possible to designate the start, display the number of pieces of production from the start to the existing time, display the number of pieces of production target, etc. in the production control screen. There are two kinds of display ways for the production control screen.


### 27-4-1 When displaying from the information screen

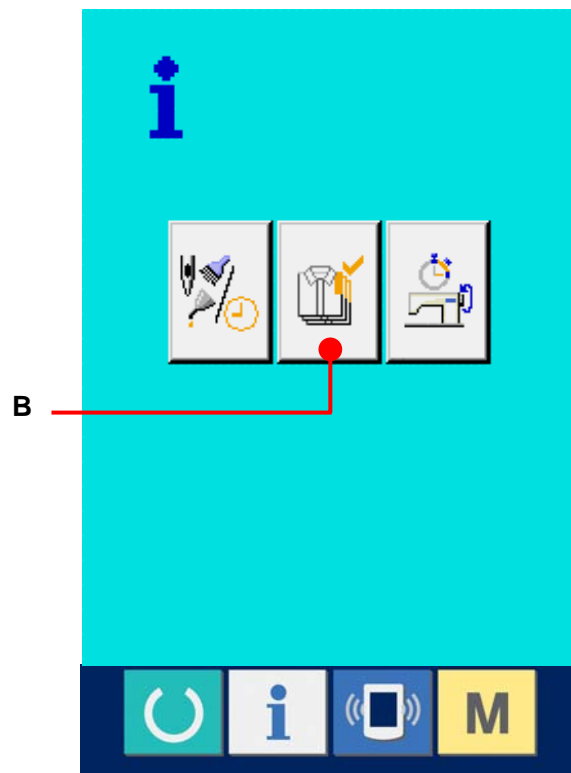
#### ① Display the information screen.

When information key  (A) of the switch seat section is pressed in the data input screen, the information screen is displayed.



#### ② Display the production control screen.

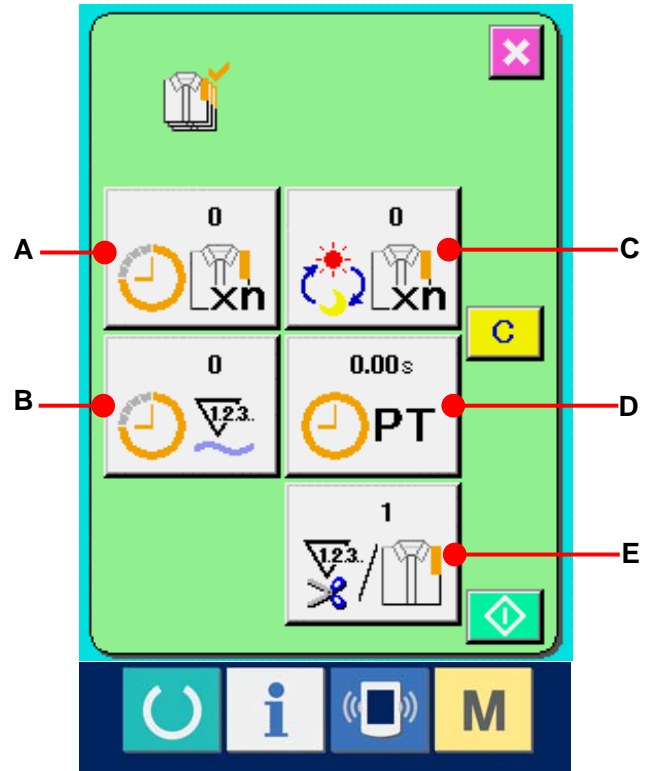
Press production control screen display button  (B) in the information screen. The production control screen is displayed.






Information on the following 5 items is displayed in the production control screen.

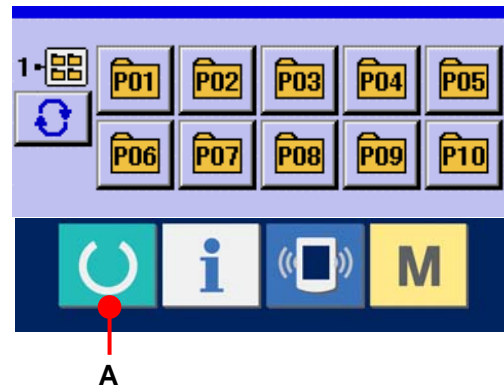
- A : Existing target value  
Number of pieces of the target of products at the present time is automatically displayed.
- B : Actual results value  
Number of pieces of the sewn products is automatically displayed.
- C : Final target value  
Number of pieces of the final target of products is displayed.  
Input the number of pieces referring to [27-5 Performing setting of the production control information, p.114.](#)
- D : Pitch time  
Time (second) required for one process is displayed.  
Input the time (unit : second) referring to [27-5 Performing setting of the production control information, p.114.](#)
- E : Number of times of thread trimming  
Number of times of thread trimming per process is displayed.  
Input the number of times of thread trimming referring [27-5 Performing setting of the production control information, p.114.](#)




## 27-4-2 When displaying from the sewing screen

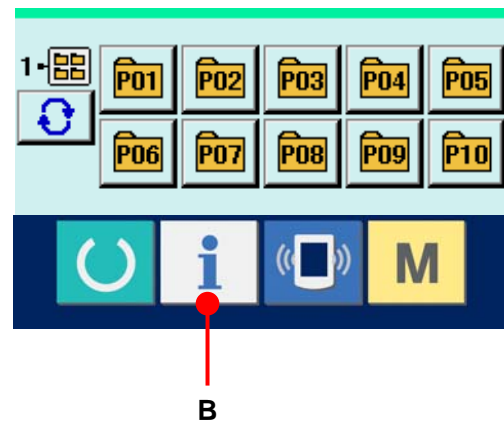
### ① Display the sewing screen.

When READY key  (A) of the switch seat section is pressed in the data input screen, the sewing screen is displayed.

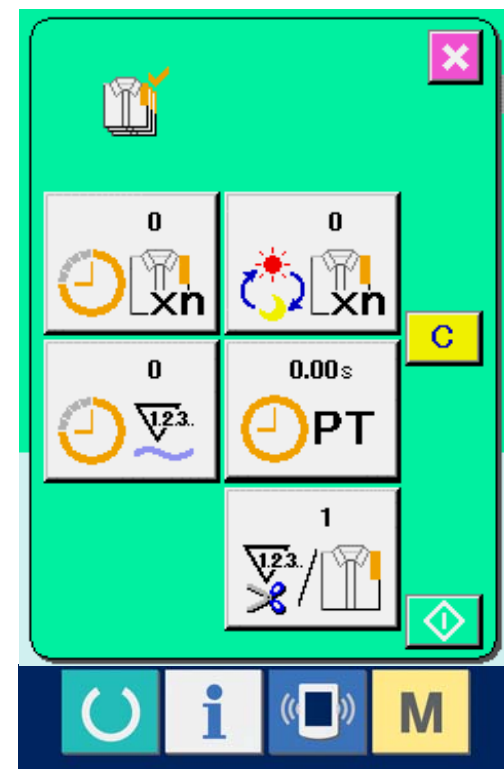


### ② Display the production control screen.

When information key  (B) of the switch seat section is pressed in the sewing screen, the production control screen is displayed.



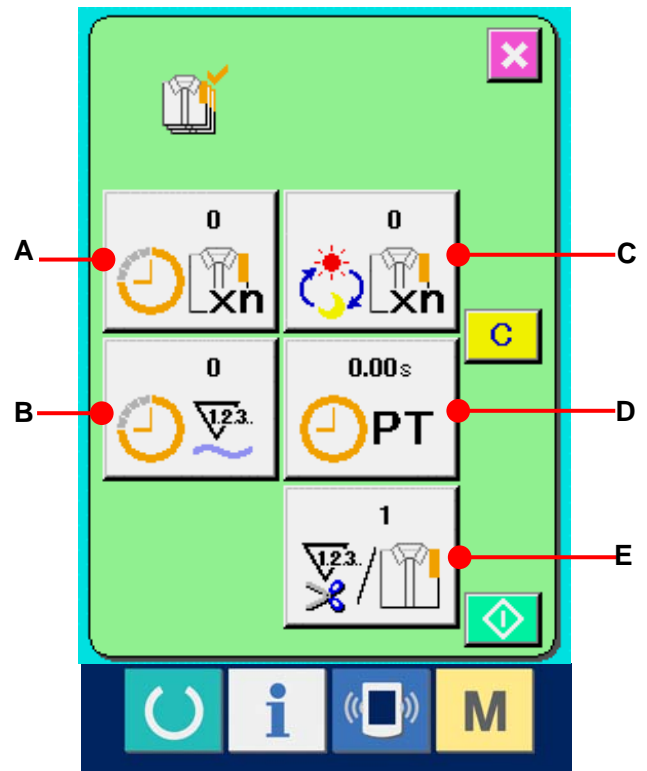
The contents and functions are common to [27-4-1 When displaying from the information screen, p.111](#).




## 27-5 Performing setting of the production control information


### ① Display the production control screen.

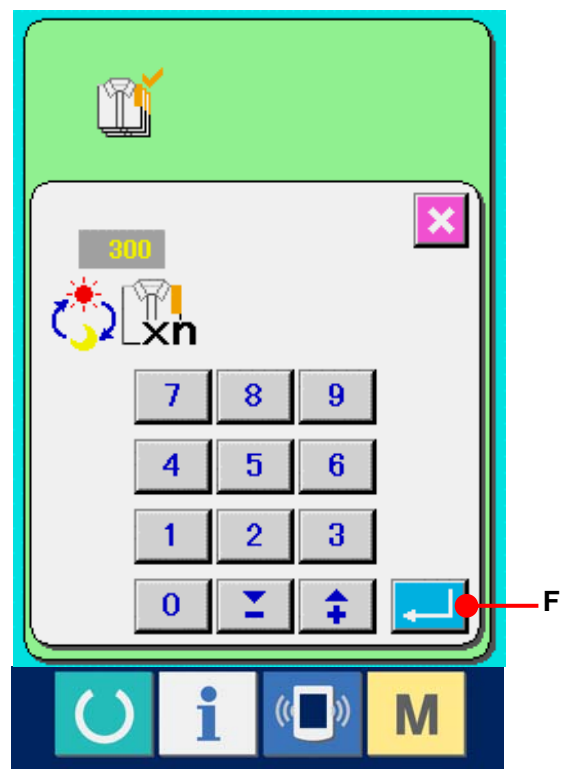
Display the production control screen referring to [27-4 Observing the production control information, p.111.](#)




### ② Input the final target value.

First, input the number of pieces of the target of production in the process to which sewing is performed from now on. When final target value button  (C) is pressed, the final target value input screen is displayed. Input the value you desire with TEN keys or +/- keys.

After the input, press ENTER button  (F).

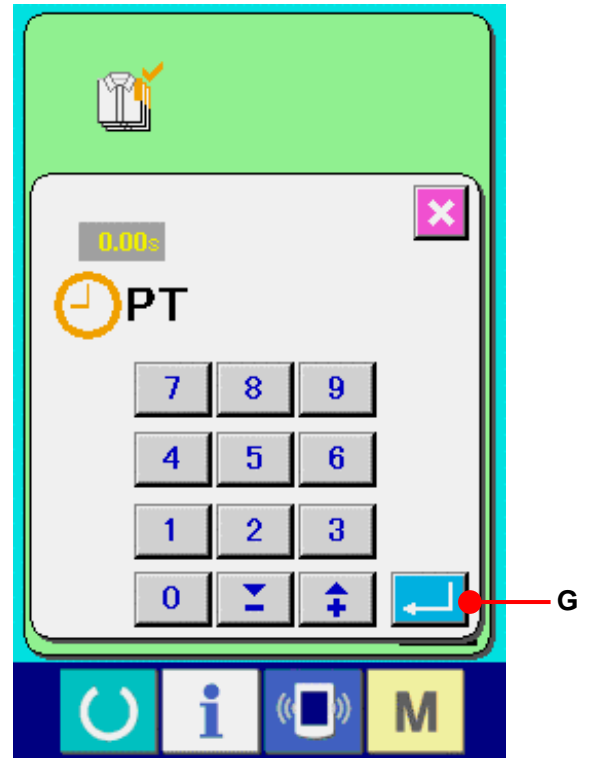


③ **Input the pitch time.**

Next, input the pitch time required for one process. When pitch time button  (D) in the previous page is pressed, the pitch time input screen is displayed.


Input the value you desire with TEN keys or +/- keys.

After inputting, press ENTER button  (G).



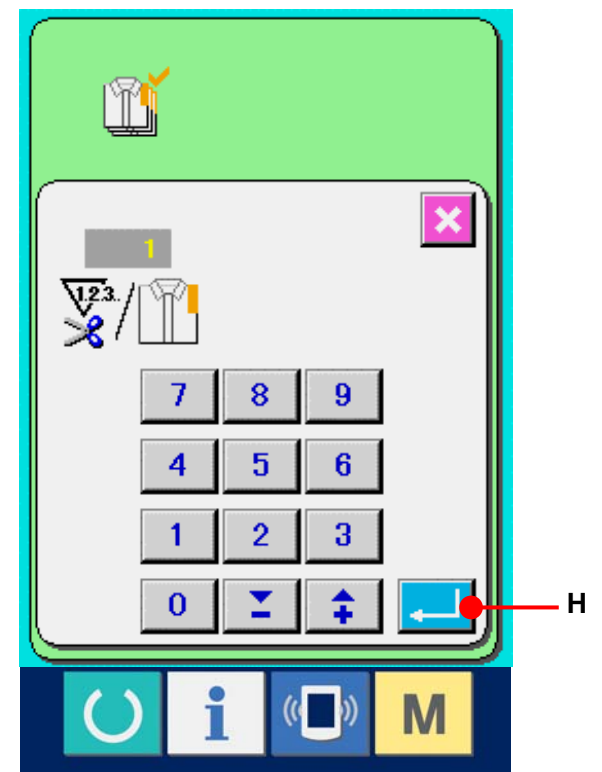
④ **Input the number of times of thread trimming.**

Next, input the number of times of thread trimming per process.

When number of times of thread trimming button  (E) in the previous page is pressed, the number of times of thread trimming input screen is displayed.


Input the value you desire with TEN keys or +/- keys.

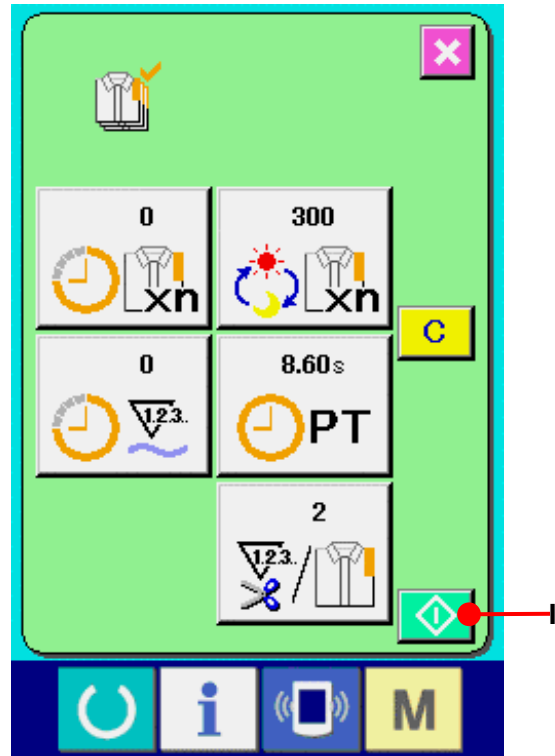
After inputting, press ENTER button  (H).



\* When the input value is "0", count of the number of times of thread trimming is not performed. Use this function by connecting the external switch.



⑤ **Start the count of number of pieces of production.**

When START button  (I) is pressed, the count of number of pieces of production is started.

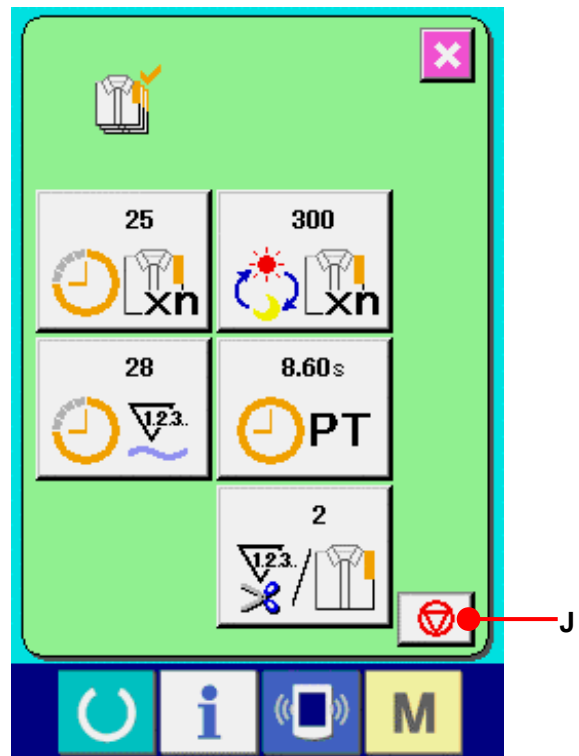


⑥ **Stop the count.**

Display the production control screen referring to [27-4 Observing the production control information. p.111.](#)

When the count is being performed, STOP button  (J) is displayed. When STOP button  (J) is pressed, the count is stopped.

After the stop, START button is displayed at the position of STOP button. When continuing the count, press START button again. The counted value is not cleared until CLEAR button is pressed.

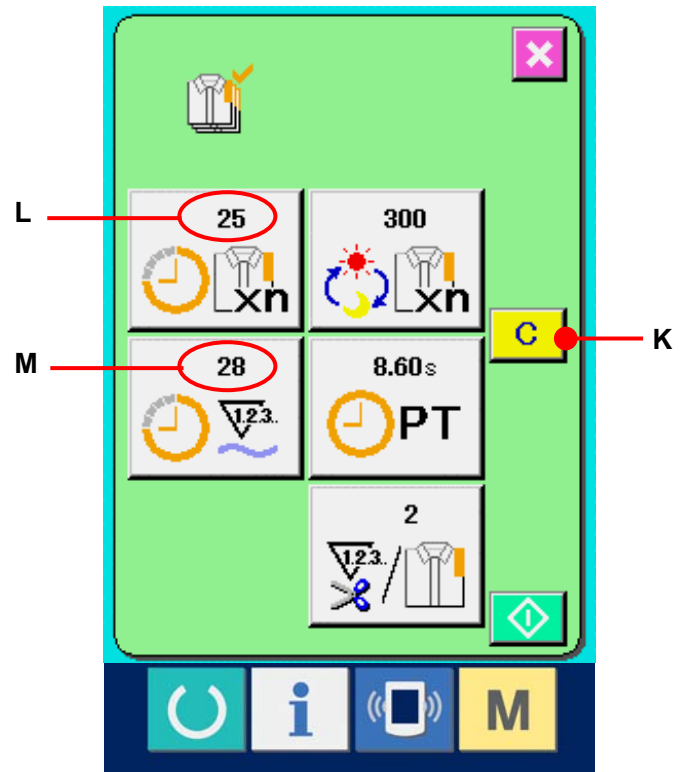


⑦ **Clear the counted value.**

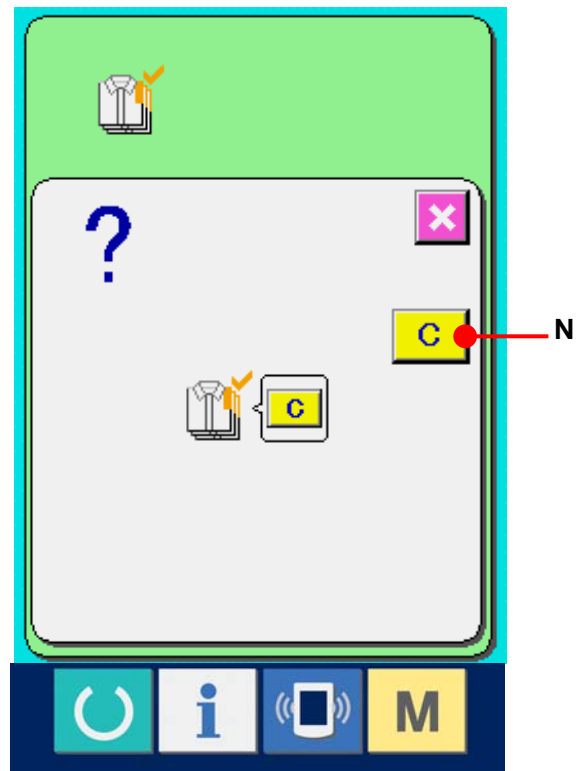
When clearing the counted value, set the count to the stop state and press CLEAR button **C** (K).

The value to be cleared is the present target value (L) and actual results value (M) only. (Note : CLEAR button is displayed only in case of stop state. )

When CLEAR button is pressed, the clear confirmation screen is displayed.




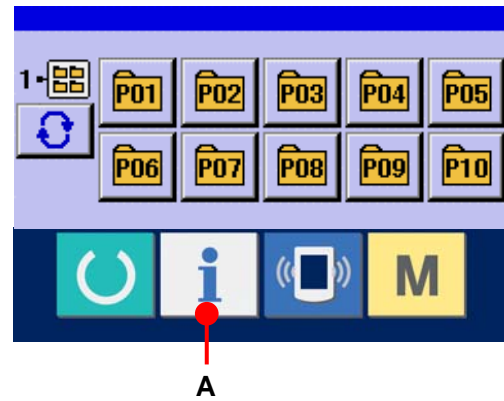
When CLEAR button **C** (N) is pressed in the clear confirmation screen, the counted value is cleared.




## 27-6 Observing the working measurement information

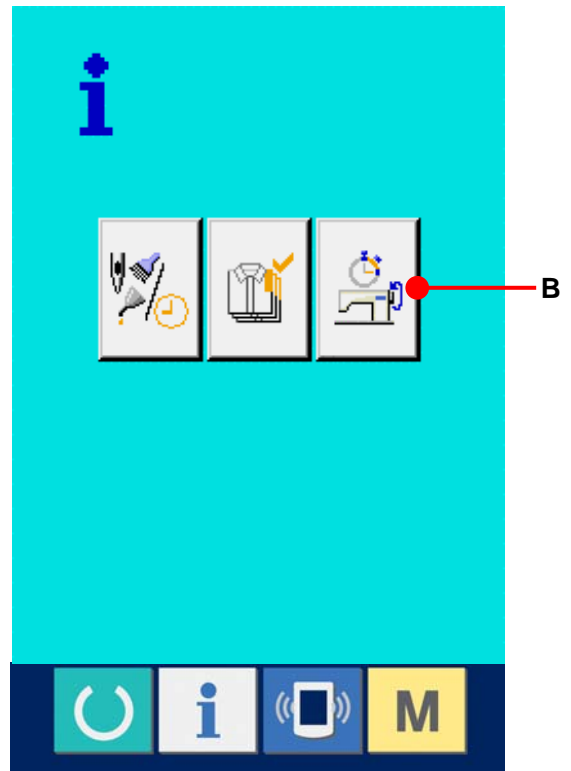
### ① Display the information screen.

When information key  (A) of the switch seat section is pressed in the data input screen, the information screen is displayed.



### ② Display the working measurement screen.

Press working measurement screen display button  (B) in the information screen. The working measurement screen is displayed.



Information on the following 5 items is displayed in the working measurement screen.

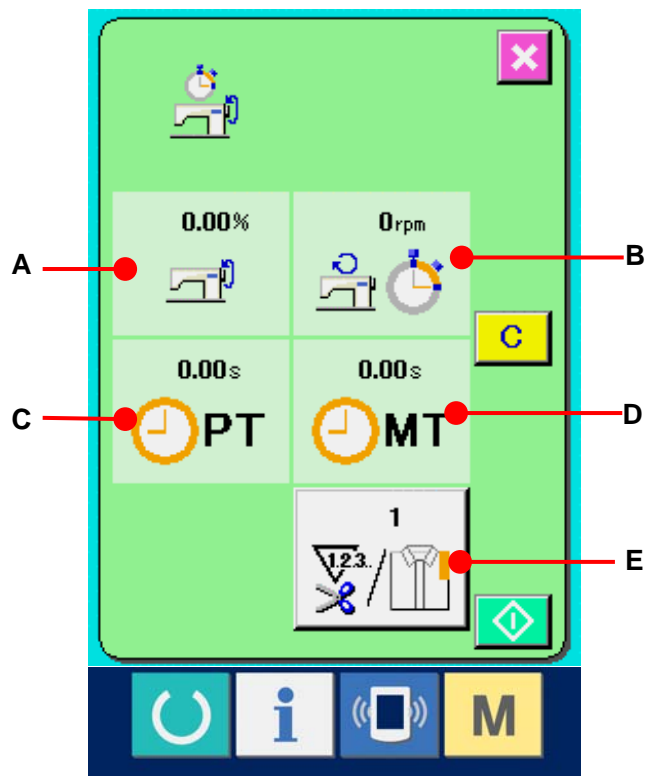
A : This item automatically displays the machine working ratio from the time of starting the measurement.

B : This item automatically displays the machine speed from the time of starting the measurement.


C : This item automatically displays the pitch time from the time of starting the measurement.

D : This item automatically displays the machine time from the time of starting the measurement.


E : Number of times of thread trimming is displayed. Input the number of times referring to the next step ③.



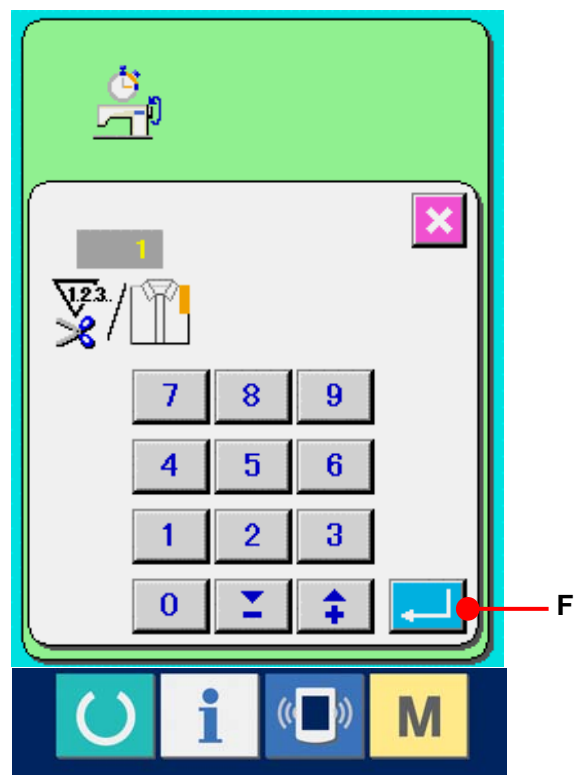
### ③ The number of times of thread trimming.

When number of times of thread trimming button  (E) in the previous page is pressed, the number of times of thread trimming input screen is displayed.

Input the value you desire with TEN keys or +/- keys.


After the input, press ENTER button  (F)

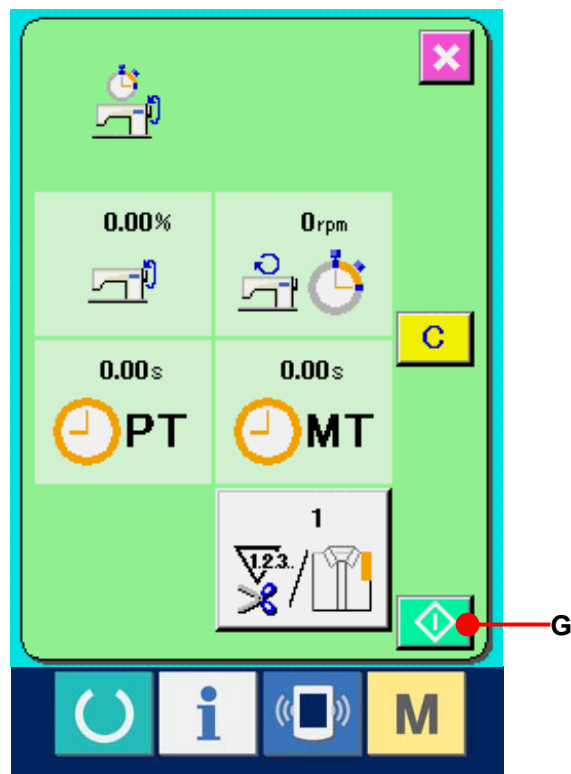
\* When the input value is "0", count of the number of times of thread trimming is not performed. Use this function by connecting the external switch.





④ **Start measurement.**



When START button  (G) is pressed, the measurement of each data is started.



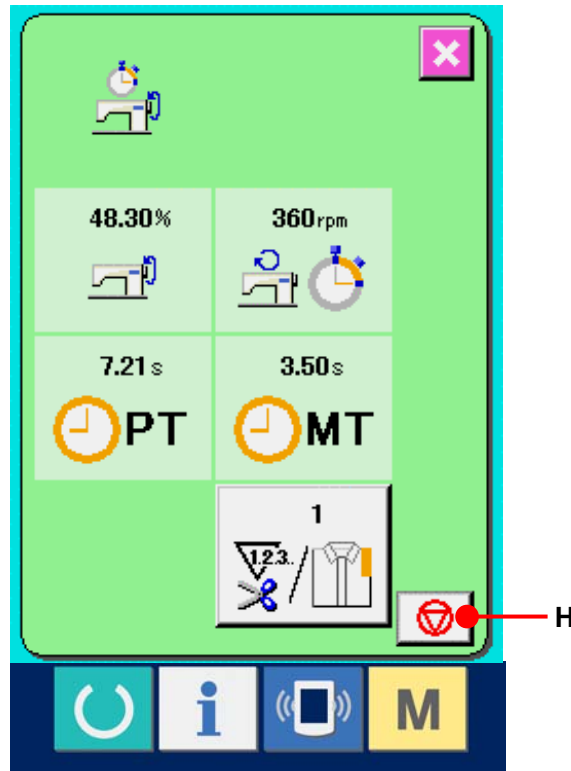
⑤ **Stop count.**

Display the working measurement screen referring to steps ① and ② of [27-6](#)

[Observing the working measurement information, p.118.](#)

When the measurement is being performed, STOP button  (H) is displayed. When STOP button  (H) is pressed, the measurement is stopped.

After the stop, START button is displayed at the position of STOP button. In case of continuing the measurement, press again START button. The measured value is not cleared until CLEAR button is pressed.

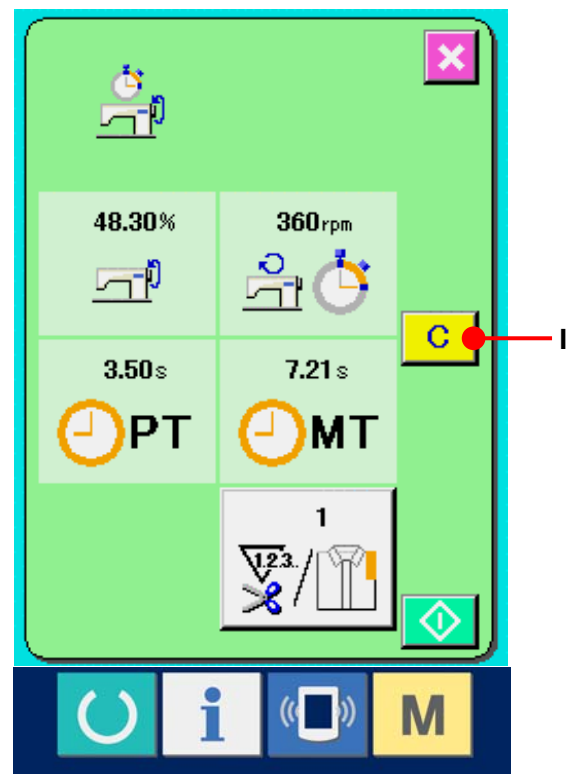


⑥ **Clear the counted value.**

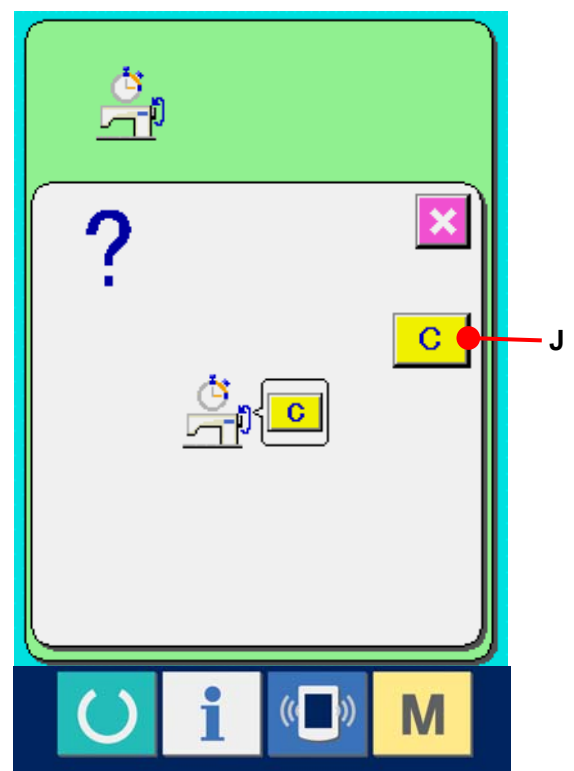
When clearing the counted value, set the count to the stop state and press CLEAR button **C** (I).

(Note : CLEAR button is displayed only in case of stop state. )

When CLEAR button is pressed, the clear confirmation screen is displayed.

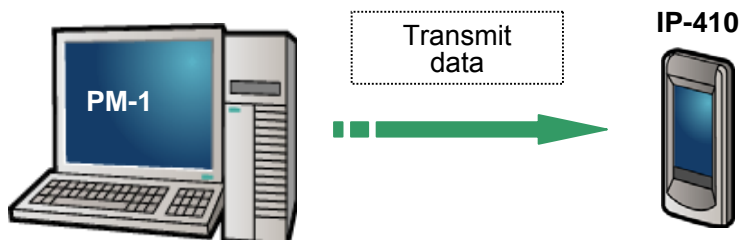


When CLEAR button **C** (J) is pressed in the clear confirmation screen, the counted value is cleared.



## 28. TRIAL SEWING FUNCTION

Data created with PM-1 (sewing data creation and edit software) can be sewn on trial by on-line connection of the personal computer with the sewing machine.



Connect the personal computer with IP-410 and transmit data to the sewing machine after creation of data with PM-1. When IP-410 becomes the data input screen, automatically the trial sewing screen is displayed. For the operating procedure of PM-1, see HELP of PM-1 or the like.

### 28-1 Performing trial sewing

#### ① Receive the trial sewing data from PM-1.

When the trial sewing data (vector format data) is transmitted from PM-1, the screen on the right side is displayed, and the needle entry diagram of the transmitted data is displayed in the center of the screen. The display color of the needle entry diagram is different according to the thread tension value.

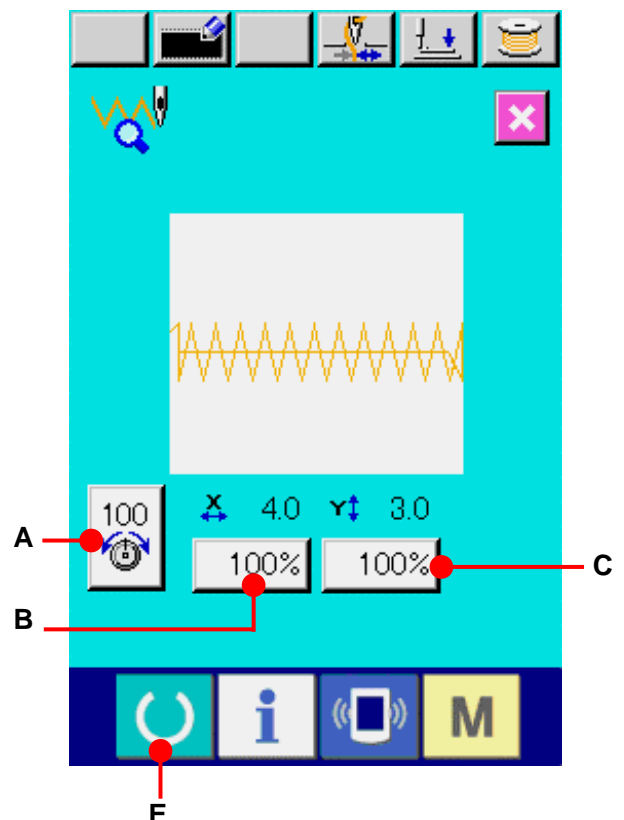
#### ② Edit the vector parameter.

For the vector format data transmitted from PM-1, three items below can be set.

A : Thread tension

B : X scale rate or X actual size value


C : Y scale rate or Y actual size value

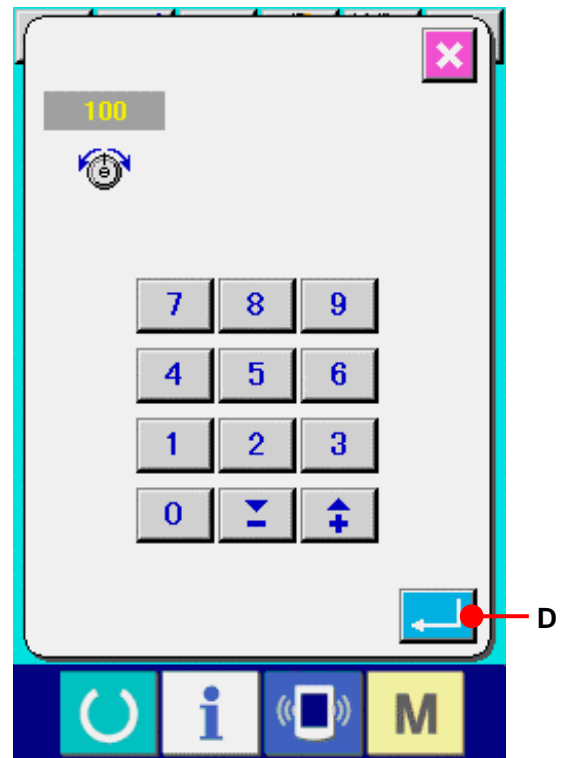


\* To input the scale rate or to input the actual size value can be set with memory switch U64.


→ Refer to [23. CHANGING MEMORY SWITCH DATA, p.68.](#)

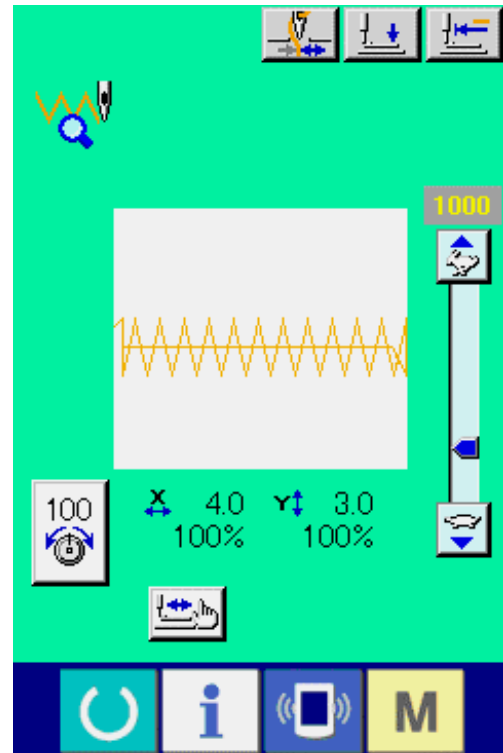
③ **Change the data.**

When the button of the item you desire to change from among buttons (A through C) is pressed, ten keys are displayed. Input the value you desire. After inputting, press ENTER button  (D).




④ **Perform trial sewing.**


When READY key  (E) in the previous page is pressed, the trial sewing screen is displayed. Trial sewing can be performed in this state.

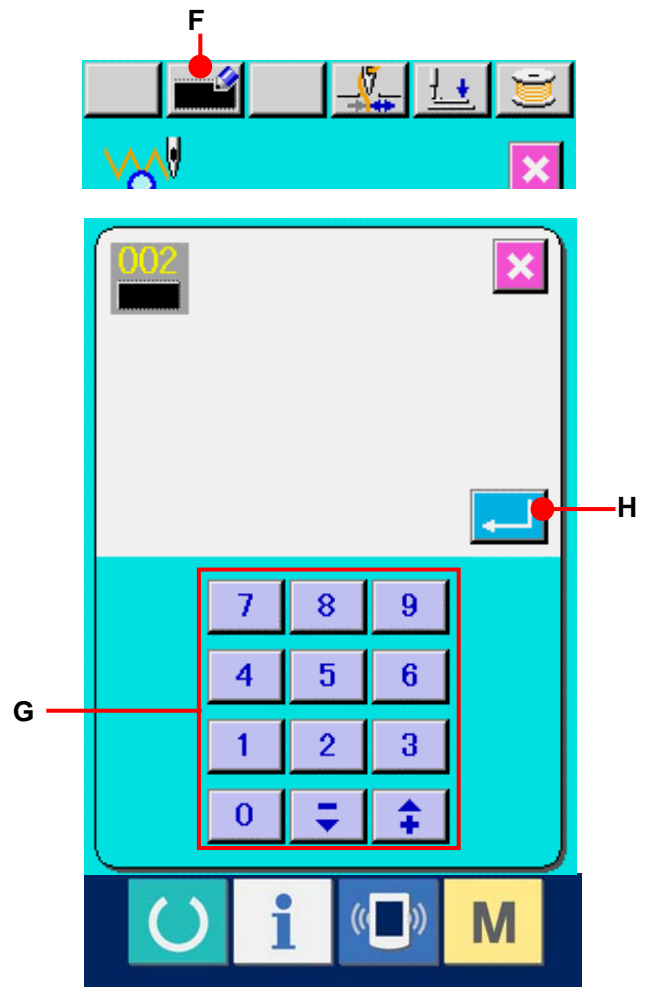


⑤ **Register the data to the users' pattern.**

When registering the data of trial sewing to the sewing machine, press REGISTER button  (F) and the register screen is displayed. Input the users' pattern No. you desire to register with ten keys (G).

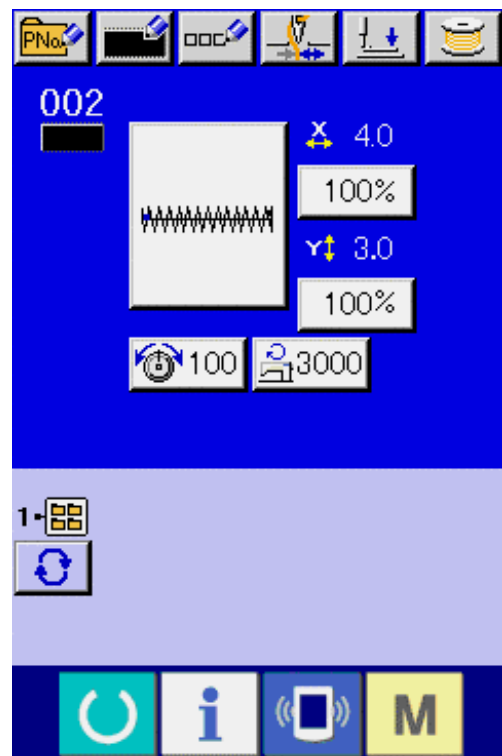
⑥ **Determine the register of data.**

When ENTER button  (H) is pressed, the register screen is closed and the register is finished.



⑦ **Display the data input screen.**

After the register, the data input screen is automatically displayed.



## 29. THREAD TENSION VALUE DISPLAY COLOR LIST


The display color of the needle entry diagram to be displayed varies according to the thread tension value which is set to the needle entry point. The color displayed according to the thread tension is as described below.

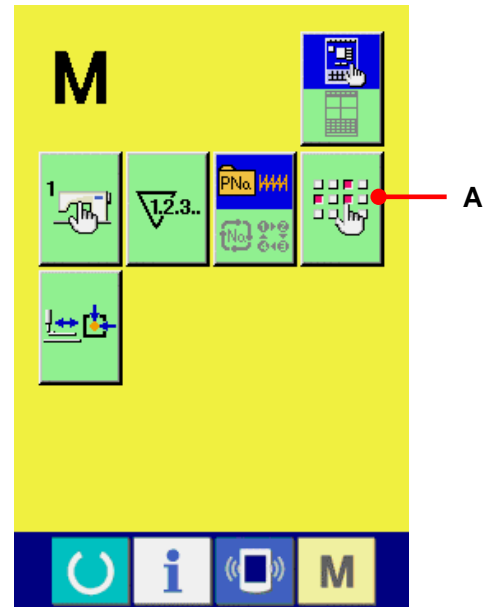
Thread tension value	Display color
0 to 20	 : Gray
21 to 40	 : Purple
41 to 60	 : Blue
61 to 80	 : Light blue
81 to 100	 : Green
101 to 120	 : Yellow green
121 to 140	 : Orange
141 to 160	 : Red
161 to 180	 : Pink
181 to 200	 : Black

### 30. SETTING APPROVAL/DISAPPROVAL OF CALLING OF PATTERN DATA



Calling of the wrong pattern by mistake is prevented by making the calling of the unnecessary pattern impossible. In addition, calling and using the necessary pattern can be performed.


#### ① Display the standard pattern selection screen.

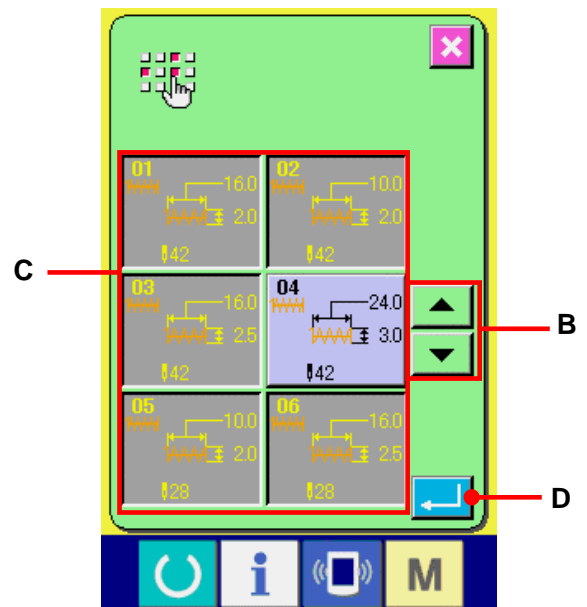
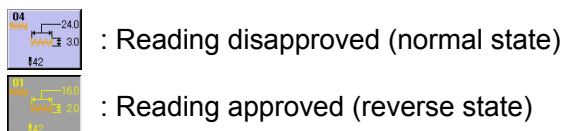
When **M** key is pressed, STANDARD PATTERN SELECTION button  (A) is displayed. When this button is pressed, the standard pattern selection screen is displayed.



#### ② Setting approval/disapproval of calling

The standard patterns which have been registered are displayed on the standard pattern selection screen. When UP/DOWN SCROLL button   (B) is pressed, the page is changed over.

Every time STANDARD PATTERN button  (C) is pressed, the normal state and the reverse state alternate with each other. In case of the normal state, reading is disapproved and in case of the reverse state, reading is approved. However, in case of the standard pattern which has been already used, changeover from the reverse state to the normal state is not possible.




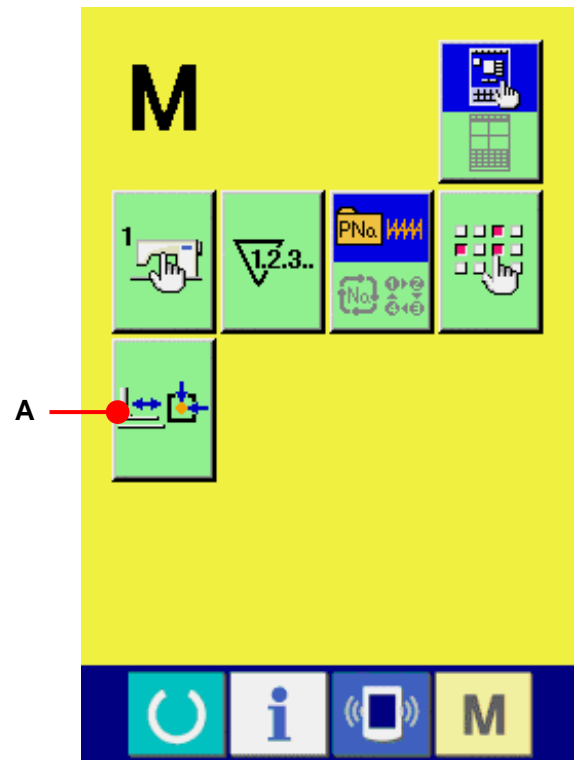
#### ③ Determining approval/disapproval of calling

When ENTER button  (D) is pressed, setting of approval/disapproval is determined.


## 31. PERFORMING ADJUSTMENT OF ORIGIN OF PRESSER

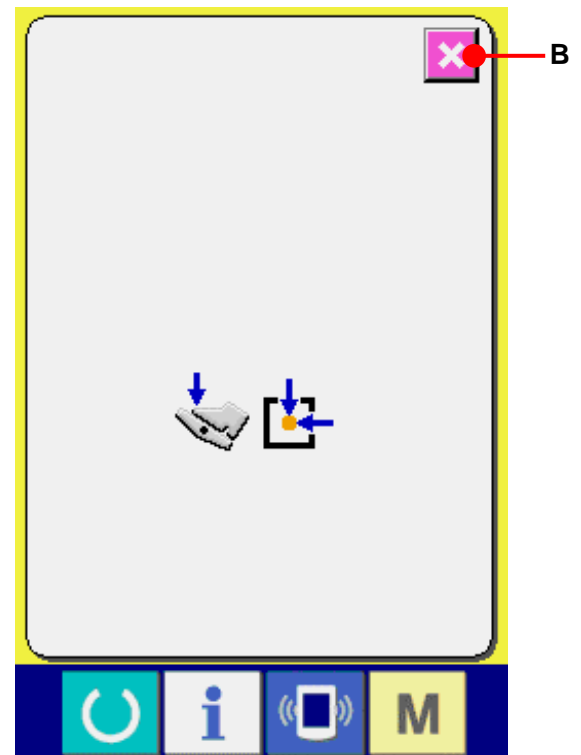
### ① Display the presser origin adjustment screen.

When **M** key is pressed, PRESSER ORIGIN ADJUSTMENT button  (A) is displayed. When this button is pressed, the presser origin adjustment screen is displayed.



### ② Perform the adjustment of the presser origin.


Perform the origin retrieval with the start switch. When CANCEL button  (B) is pressed, the presser origin adjustment screen is closed and the mode screen is displayed.



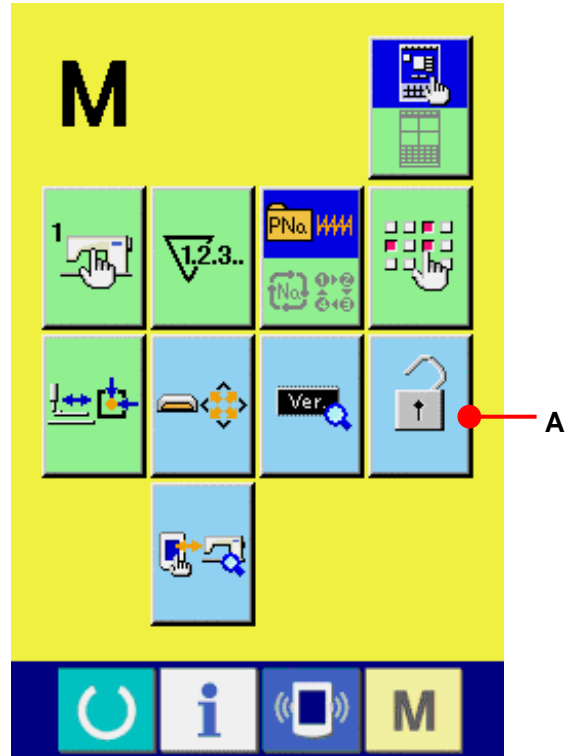
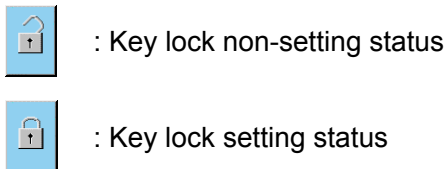


## 32. PERFORMING KEY LOCK



### ① Display the key lock screen.

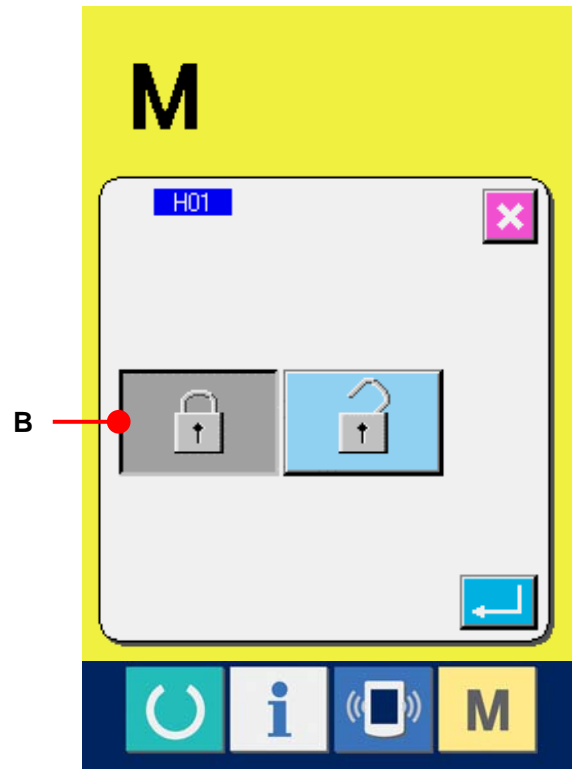
When **M** key is held pressed for three seconds, KEY LOCK button  (A) is displayed on the screen. When this button is pressed down, the key lock setting screen is displayed.

The existing setting status is displayed on the key lock button.



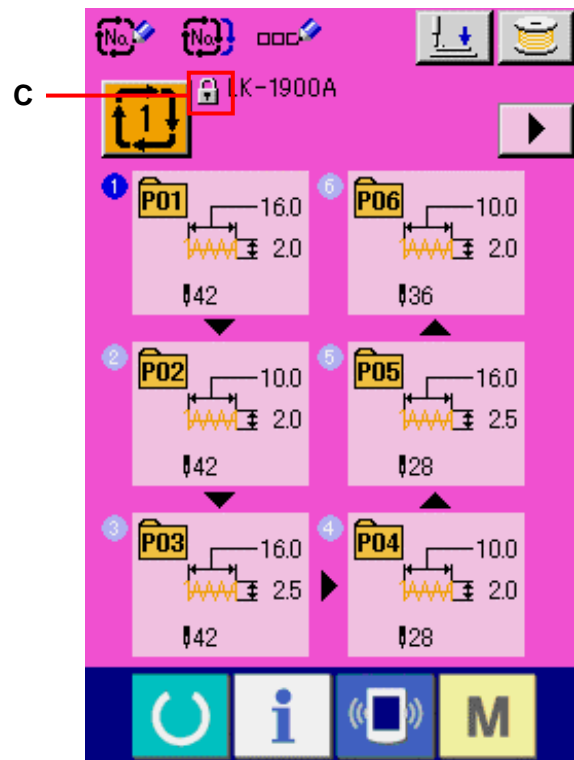
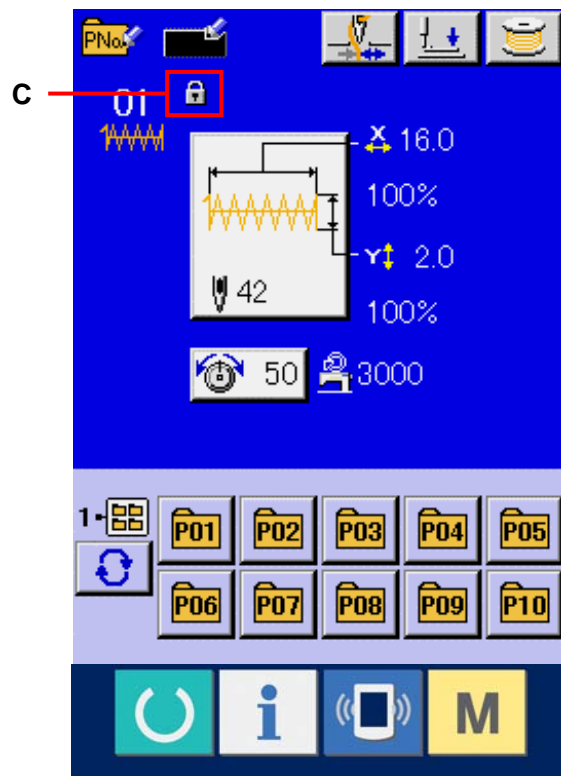
### ② Select the key lock status and determine.

Select KEY LOCK STATUS button  (B) in the key lock setting screen, and press . Then the key lock setting screen is closed and the key lock status is obtained.




③ **Close the mode screen and display the data input screen.**

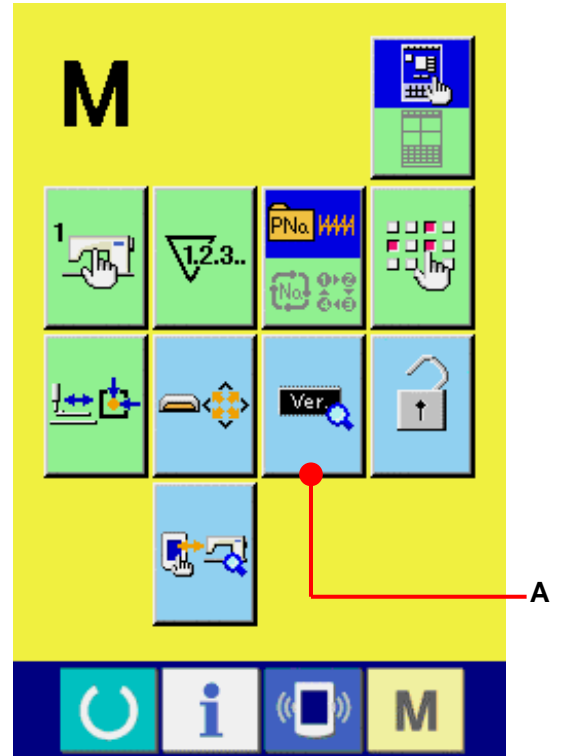
When the mode screen is closed and the data input screen is displayed, pictograph (C) showing the key lock status is displayed on the right side of the pattern No. display. In addition, only the buttons which can be used even in the key lock status are displayed.



### 33. DISPLAYING VERSION INFORMATION


① **Display the version information screen.**

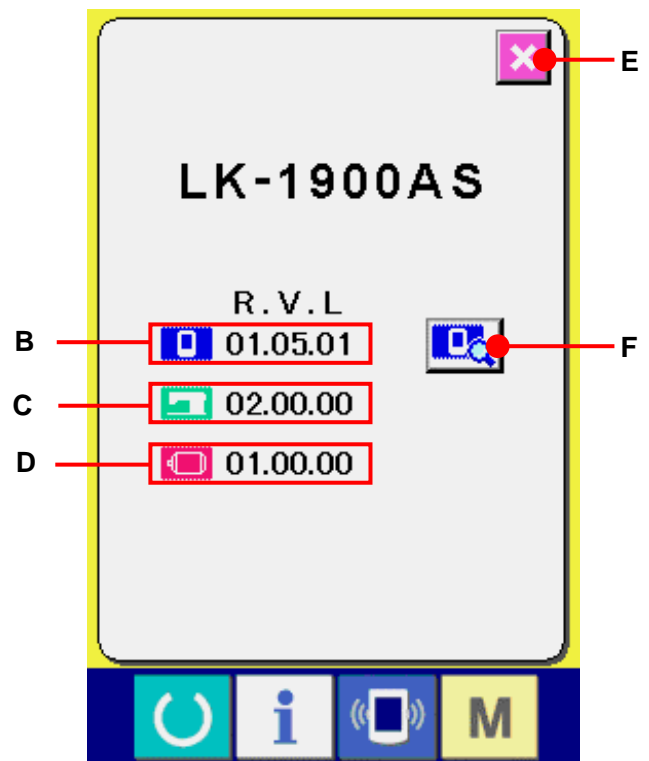
When **M** key is held pressed for three seconds, VERSION INFORMATION button  (A) is displayed on the screen. When this button is pressed, the version information screen is displayed.




The version information on the sewing machine you use is displayed in the version information screen and it is possible to check.

- B : Version information on panel program
- C : Version information on main program
- D : Version information on main shaft program

When CANCEL button  (E) is pressed, the version information screen is closed and the mode screen is displayed.




② **Display the details display screen.**


When DETAILS SCREEN DISPLAY button  (F) is pressed, the details screen of the panel program is displayed.

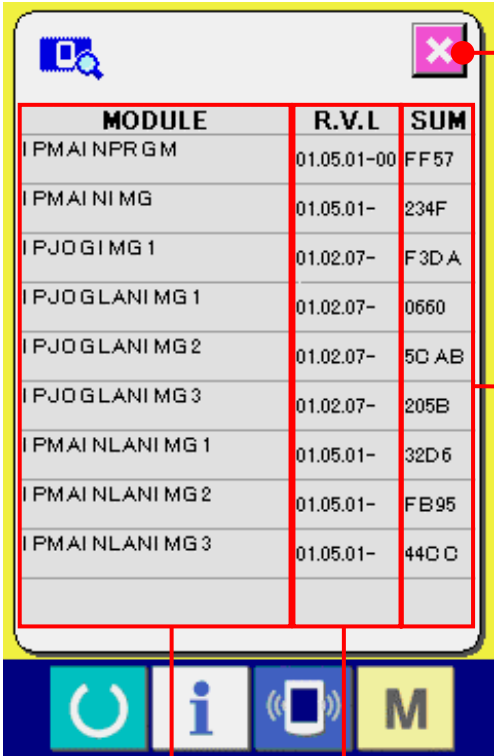
G : Module name

H : RVL

I : Check sum

When CANCEL button  (J) is pressed, the details display screen is closed and the version information screen is displayed.

When  key is pressed, the details display screen is closed and the data input screen which is being selected is displayed.



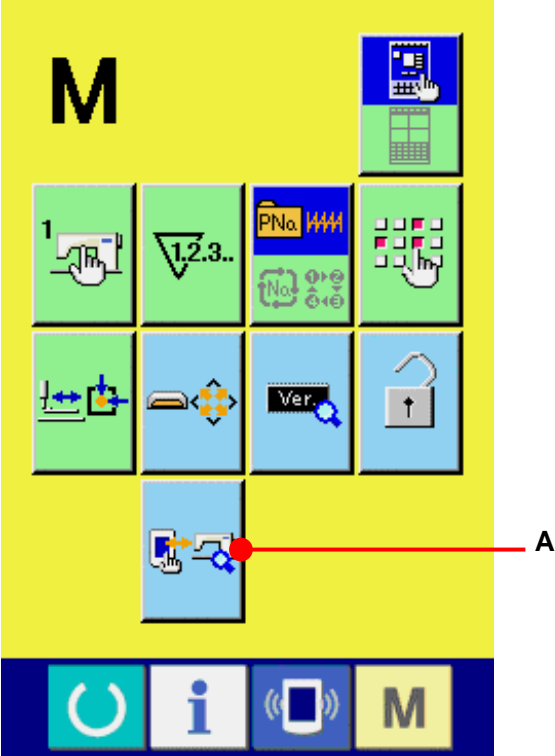
MODULE	R.V.L	SUM
IPMAI NPRGM	01.05.01-00	FF57
IPMAI NI MG	01.05.01-	234F
IPJOGI MG 1	01.02.07-	F3DA
IPJOGLANI MG 1	01.02.07-	0660
IPJOGLANI MG 2	01.02.07-	5CAB
IPJOGLANI MG 3	01.02.07-	205B
IPMAI NLANI MG 1	01.05.01-	32D6
IPMAI NLANI MG 2	01.05.01-	FB95
IPMAI NLANI MG 3	01.05.01-	44CD

G H I J

### 34. USING CHECK PROGRAM

#### 34-1 To display the check program screen

When **M** key is held pressed for three seconds, CHECK PROGRAM button (A) is displayed on the screen. When this button is pressed down, the check program screen is displayed.



There are 8 items of the check programs below.

**I01** Touch panel compensation screen  
→ Refer to [34-2 Performing compensation of touch panel, p.134.](#)

**I02** LCD check  
→ Refer to [34-3 Performing LCD check, p.137.](#)

**I03** Sensor check  
→ Refer to [34-4 Performing sensor check, p.138.](#)

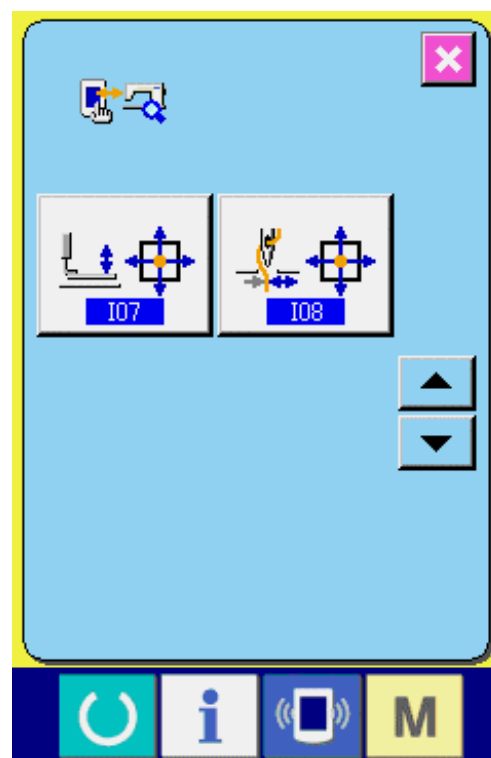
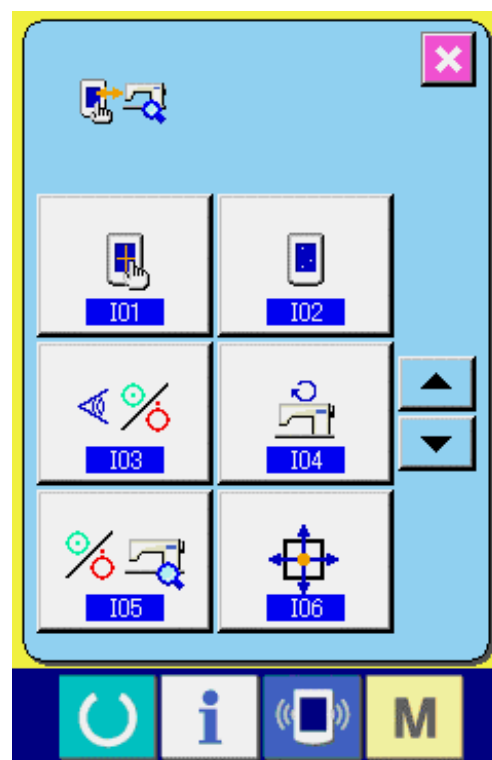
**I04** Machine speed  
→ Refer to [34-5 Number of rotations of main motor check, p.140.](#)

**I05** Output check  
→ Refer to [34-6 Performing output check, p.141.](#)

**I06** Adjusting X/Y origins  
→ Refer to [34-7 Performing X/Y motors/origin sensors check, p.142.](#)


**I07** Adjusting presser and thread trimmer  
→ Refer to [34-8 Performing presser/thread trimmer motor/origin sensor check, p.143.](#)

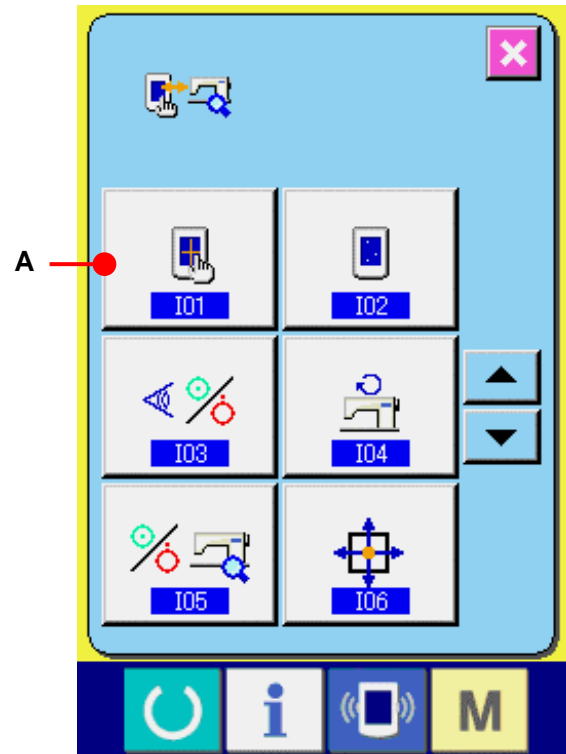
**I08** Adjusting thread clamp  
→ Refer to [34-9 Performing thread clamp motor/origin sensor check, p.144.](#)




## 34-2 Performing compensation of touch panel


### ① Display the touch panel compensation screen.

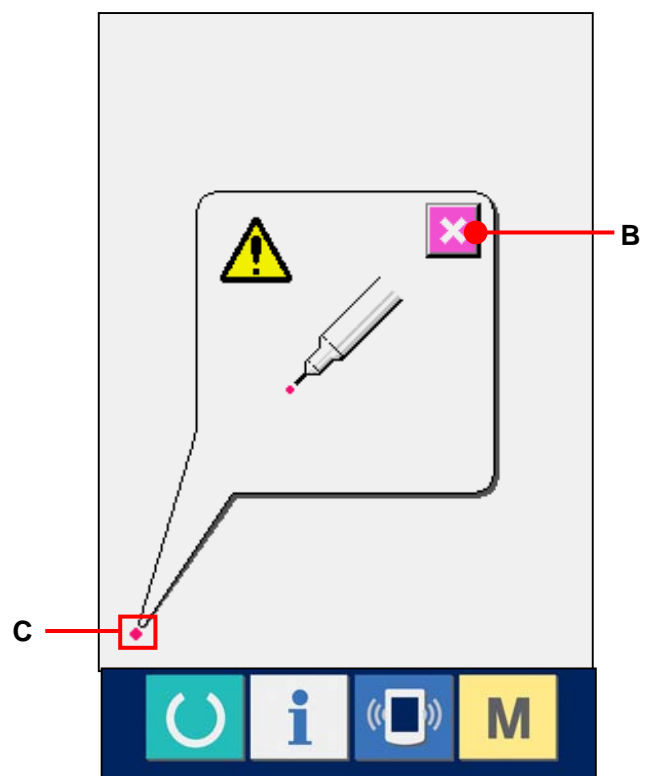
When TOUCH PANEL COMPENSATION button  (A) in the check program screen is pressed, the touch panel compensation screen is displayed.



### ② Press the lower position on the left side.

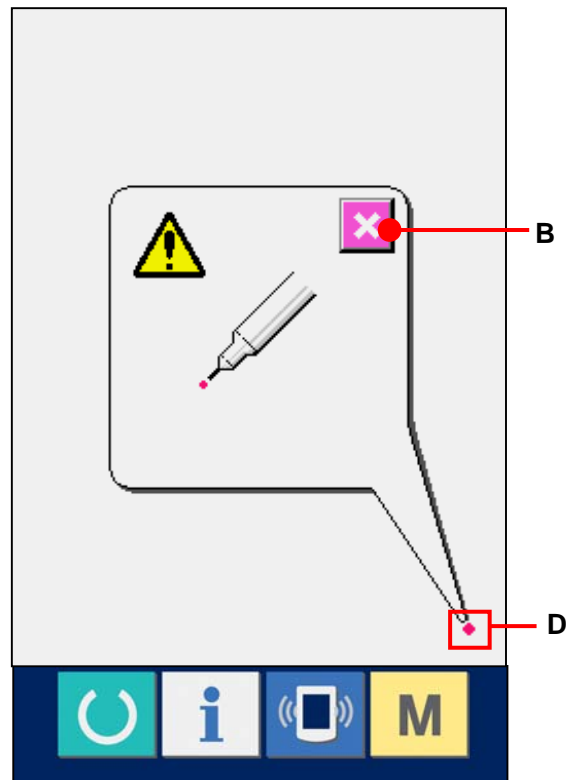
Press red circle  (C) located on the lower left side in the screen.

When ending the compensation, press CANCEL button  (B).



③ **Press the lower position on the right side.**

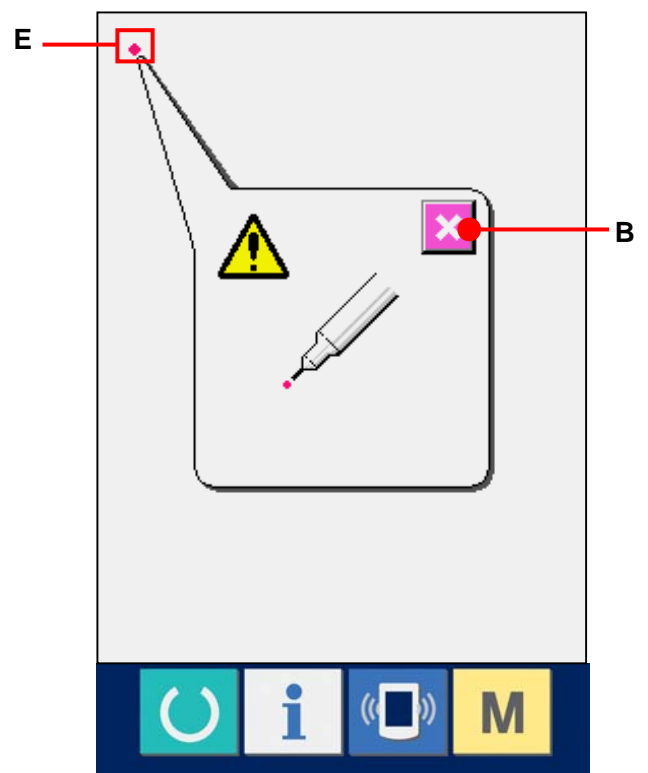
Press red circle ● (D) located on the lower right side in the screen. When ending the compensation, press CANCEL button ✕ (B).



④ **Press the upper position on the left side.**

Press red circle ● (E) located on the upper left side in the screen.

When ending the compensation, press CANCEL button ✕ (B).

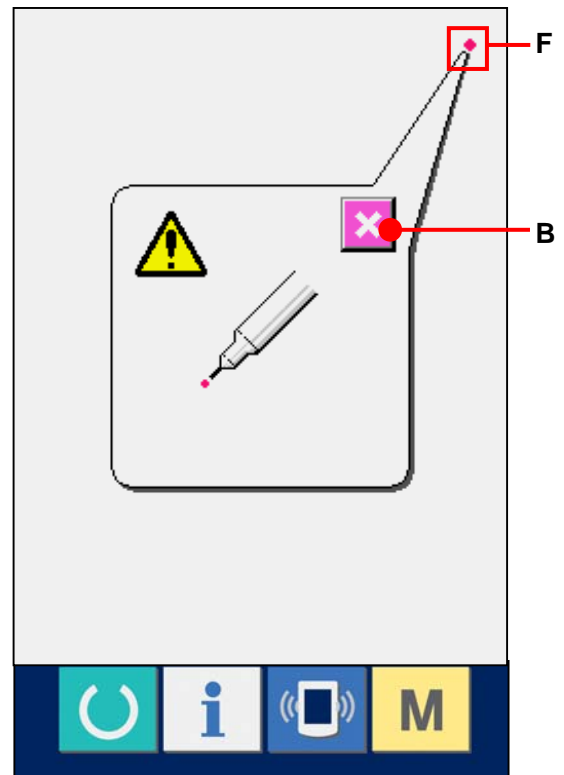




⑤ **Press the upper position on the right side.**

Press red circle ● (F) located on the upper right side in the screen.

When ending the compensation, press CANCEL button ✕ (B).



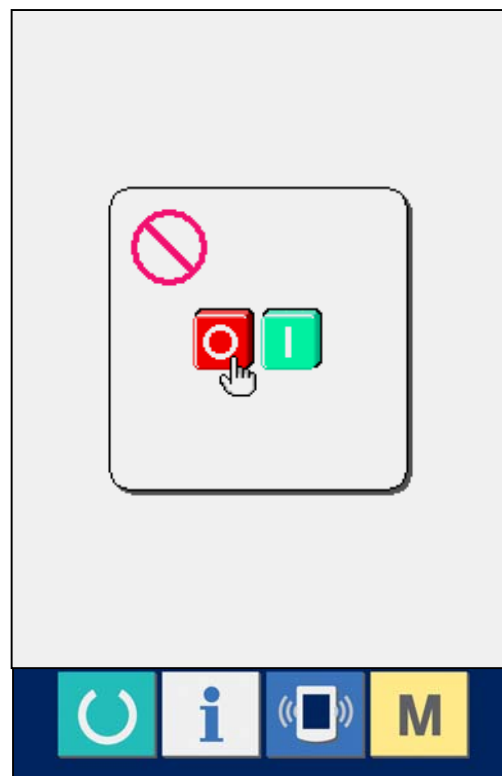
⑥ **Store data**

When the four points have been pressed, the compensation data are stored, and the screen showing power OFF forbidden is displayed.

Do not turn OFF the power while this screen is displayed.


When the power is turned OFF, the compensated data are not stored.

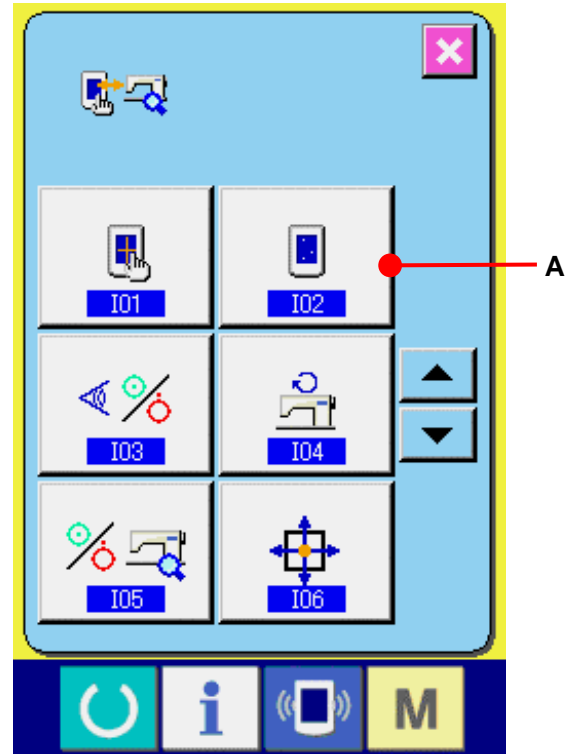
When storing ends, the check program screen is automatically displayed.



### 34-3 Performing LCD check

① **Display the LCD check screen.**

When LCD CHECK button  (A) in the check program screen, the LCD check screen is displayed.



② **Check whether there is any dot-omission of LCD.**


For the LCD check screen, the screen is displayed with one color only. Perform checking of LCD.

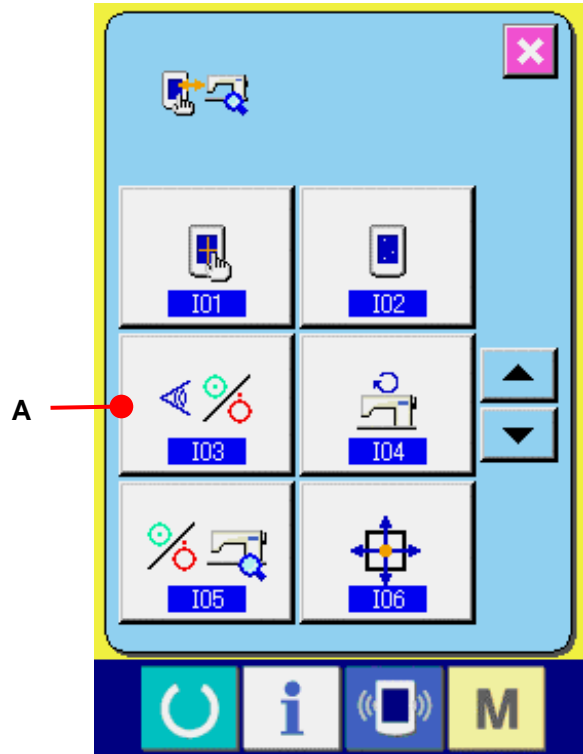
When checking has ended, press a suitable place in the screen. The LCD check screen is closed and the check program screen is displayed.



### 34-4 Performing sensor check

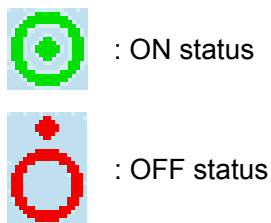
① **Display the sensor check screen.**



When SENSOR CHECK button  (A) in the check program screen is pressed, the sensor check screen is displayed.

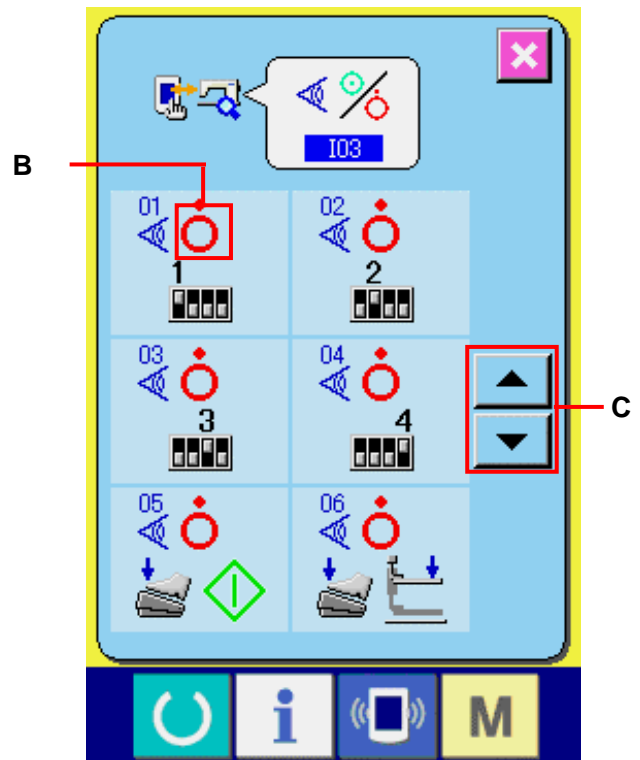


② **Performing sensor check.**

















Input status of various sensors can be checked in the sensor check screen. Input status of each sensor is shown as (B). The display of ON status/OFF status is as shown below.



Press UP/DOWN SCROLL button   (C) and display the sensor information you desire to confirm.




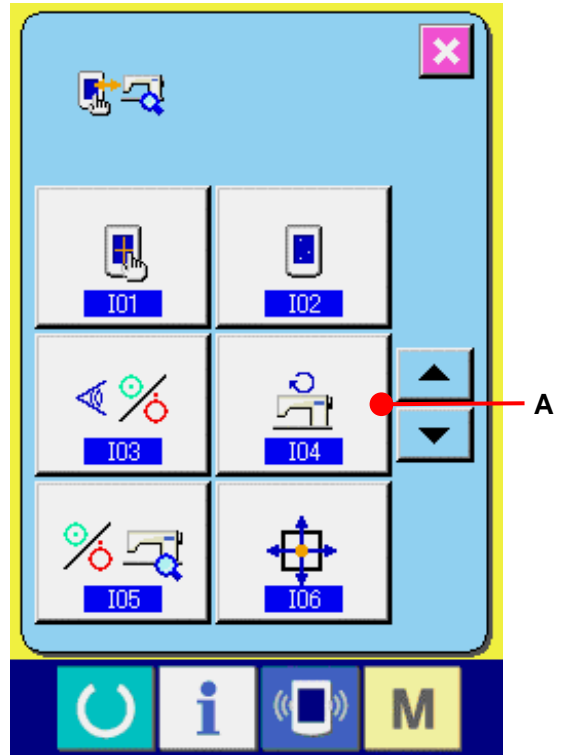
16 kinds of the sensors below are displayed.

No.	Pictograph	Description of sensor
01		DIPSW2-1
02		DIPSW2-2
03		DIPSW2-3
04		DIPSW2-4
05		Optional start SW
06		Optional presser SW
07		Optional presser 2 SW
08		Pedal SW (Pedal input value is displayed. )
09		Needle upper dead point (5 to 30 °)
10		Needle lower dead point (185 to 215 °)
11		Needle lower position (80 to 123 °)
12		Needle UP position (40 to 62 °)
13		TG (45 times/rotation)
14		Feed reference (125 to 155 °)
15		Main motor Z phase (0 to 180 °)
16		Head tilt SW






### 34-5 Number of rotations of main motor check

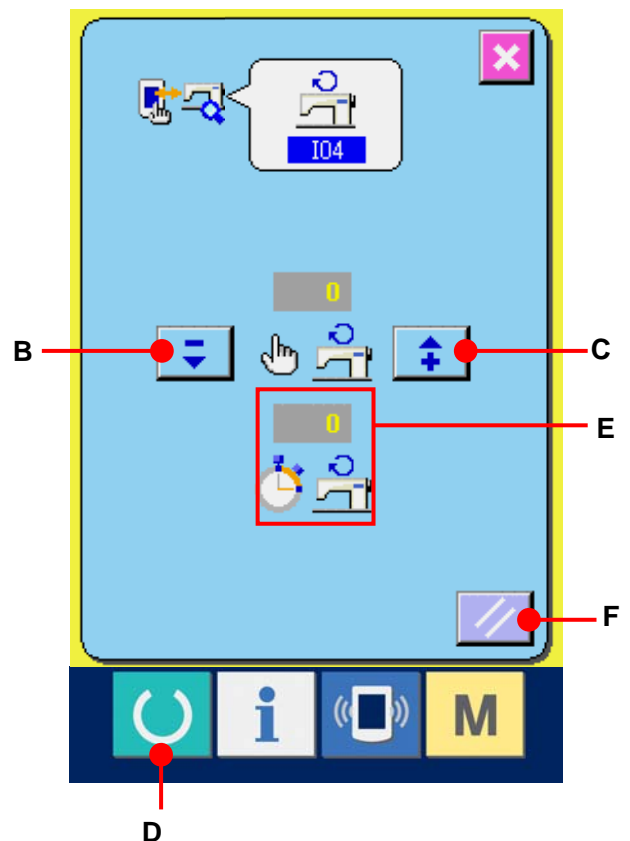
① **Display the number of rotations of main motor check screen.**

When NUMBER OF ROTATIONS OF MAIN MOTOR CHECK button  (A) in the check program screen is pressed, the number of rotations of main motor check screen is displayed.




② **Rotate main motor and perform checking the observed value.**

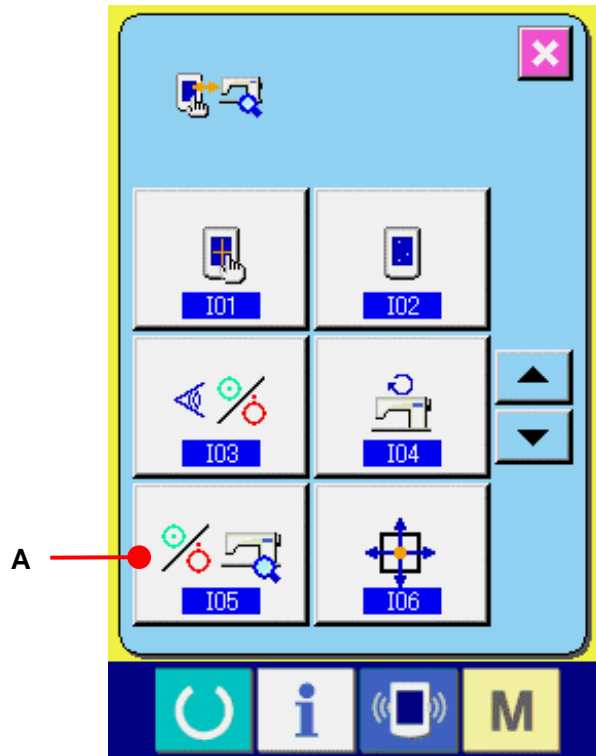
Number of rotations can be set with -/+ buttons   (B and C).  
When READY key  (D) is pressed, the sewing machine can be rotated with the number of rotations which has been set. At this time, the number of rotations which has been observed is displayed at  (E).  
When RESET button  (F) is pressed, the sewing machine stops.



## 34-6 Performing output check


### ① Display the output check screen.

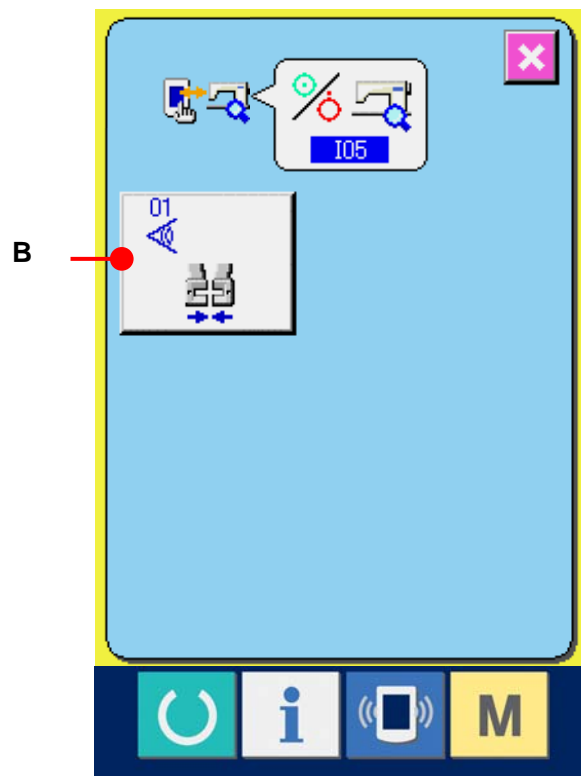
When OUTPUT CHECK button  (A) in the check program screen is pressed, the output check screen is displayed.



### ② Perform output check.


Perform the output check of cloth open magnet of LK-1901A.

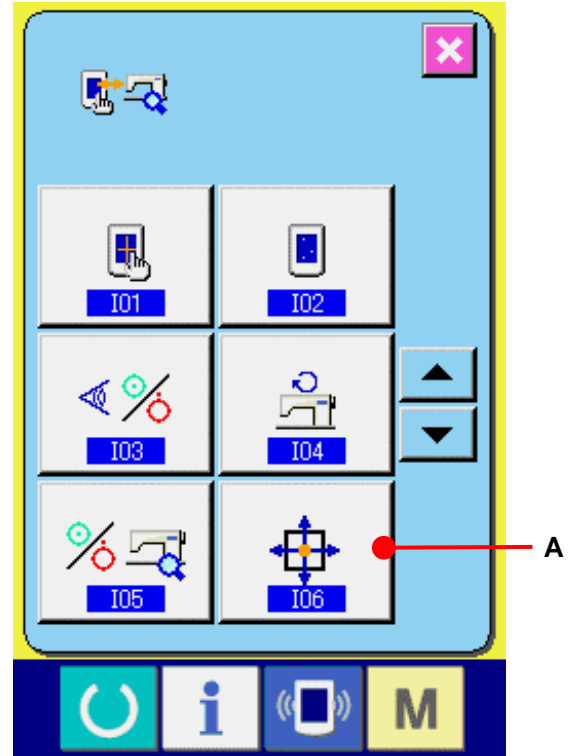
Press OUTPUT CHECK button  (B). Cloth open magnet ON is output while the button is held pressed.



### 34-7 Performing X/Y motors/origin sensors check


① **Display the X/Y motors/origin sensors check screen.**

When X/Y MOTORS/ORIGIN SENSORS CHECK button  (A) in the check program screen is pressed, the X/Y motors/origin sensors check screen is displayed.



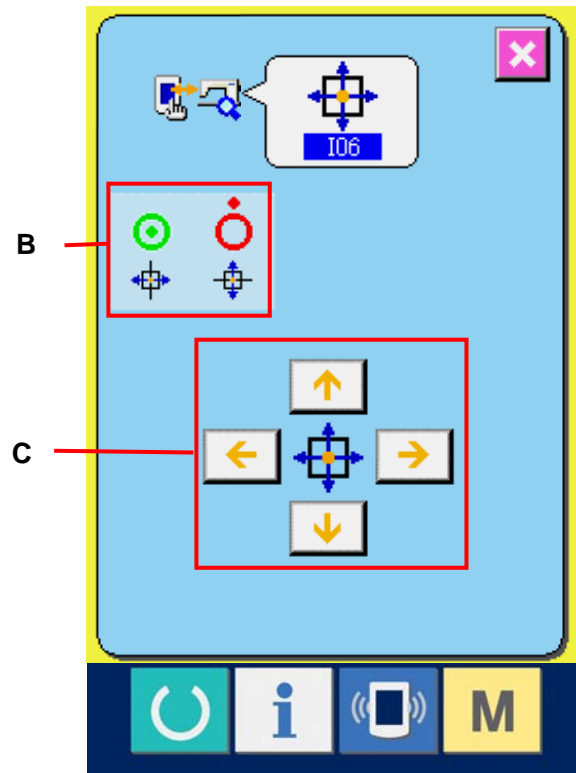
② **Perform X/Y motors/origin sensors check.**

ON/OFF status of the sensor is displayed at the position of B according to the status of X/Y origin sensors.

Press ARROW MARK buttons  (C) and X/Y motors are driven by 0.1 mm at a time in the +/- direction.


(Caution) Motors which have not been selected are driven as well in order to interpolate the arc.

Perform the origin retrieval of X/Y motors to both shafts with the start switch.



### 34-8 Performing presser/thread trimmer motor/origin sensor check

① **Display the presser/thread trimmer motor/origin sensor check screen.**




When PRESSER/THREAD TRIMMER MOTOR/ORIGIN SENSOR CHECK button  (A) in the check program screen is pressed, the presser/thread trimmer/origin sensor check screen is displayed.

② **Perform presser/thread trimmer/origin sensor check.**

Perform the origin retrieval of presser/thread trimmer motor with the start switch.

ON/OFF status of the thread trimmer sensor is displayed at the position of (B) according to the status of the thread trimmer sensor.

ON/OFF status of presser origin sensor is displayed at the position of (C) according to the status of presser origin sensor.

Presser/thread trimmer motor is driven by one pulse at a time with - and + buttons   (D and E). In addition, when NORMAL POSITION TRAVEL button  (F) is pressed, the presser/thread trimmer motor is driven to the normal positions below, and the pictograph showing the position is displayed in gray.


G : Presser UP position

H : Presser DOWN position (DOWN position at the time of pedal operation)

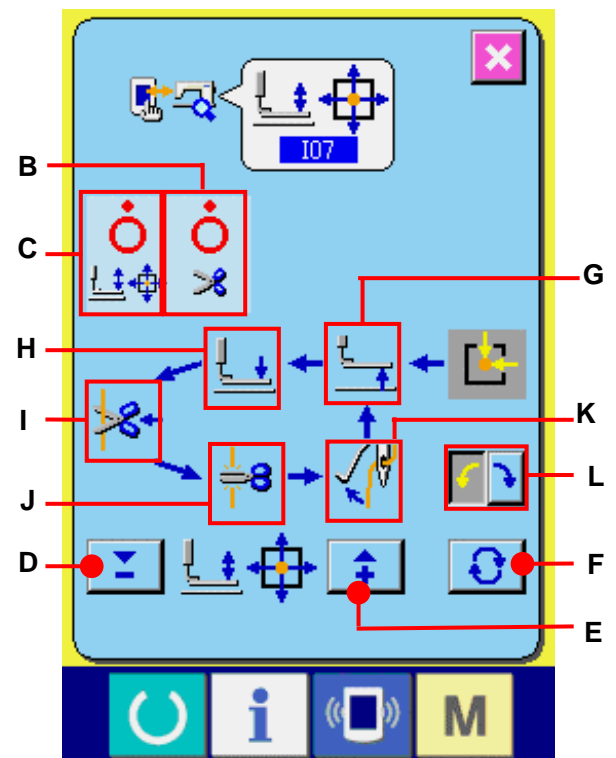
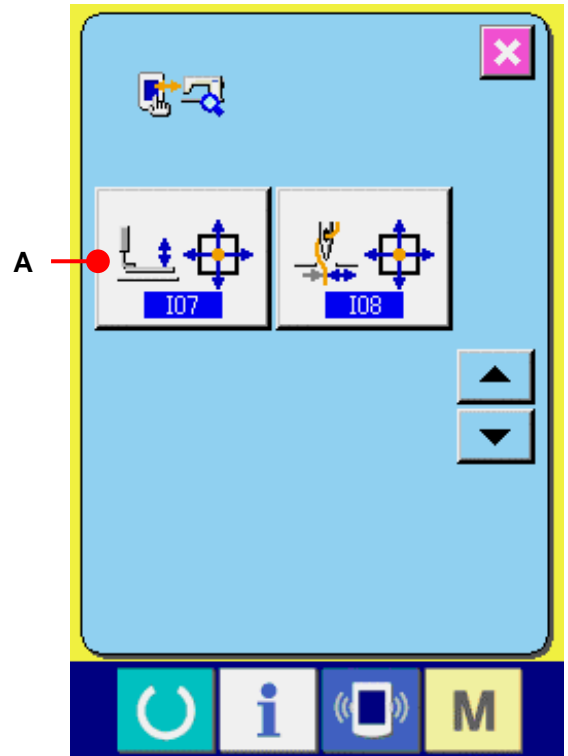
I : Thread trimmer position

J : Presser DOWN position (DOWN position after thread trimming)

K : Wiper sweeping position

When REVERSE ROTATION button  (L) is pressed, the motor is driven in reverse rotation


(Caution) The positions above are effective after performing the origin retrieval of presser/thread trimmer motor with the start switch.





### 34-9 Performing thread clamp motor/origin sensor check

① **Display the thread clamp motor/origin sensor check screen.**




When THREAD CLAMP MOTOR/ORIGIN SENSOR CHECK button  (A) in the check program screen is pressed, the thread clamp motor/origin sensor check screen is displayed.

② **Perform thread clamp motor/origin sensor check.**

Perform the origin retrieval of the thread clamp motor with the start switch.

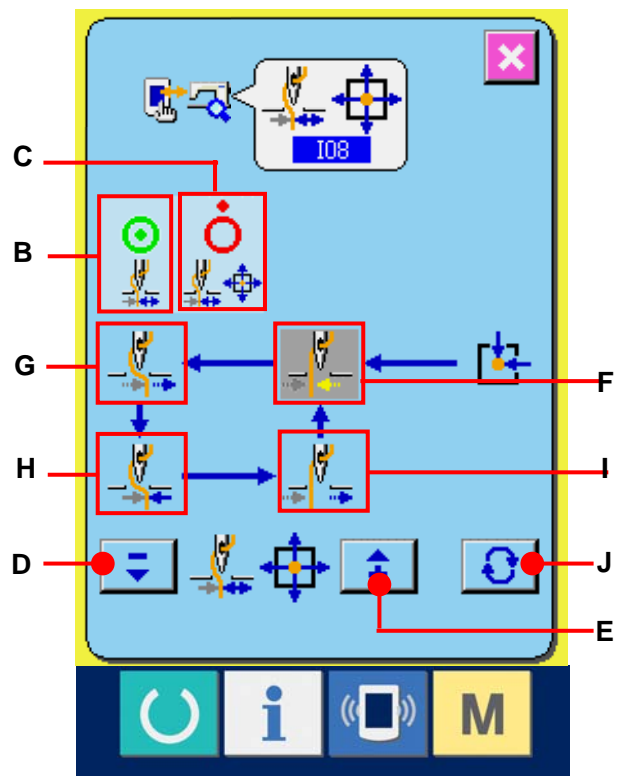
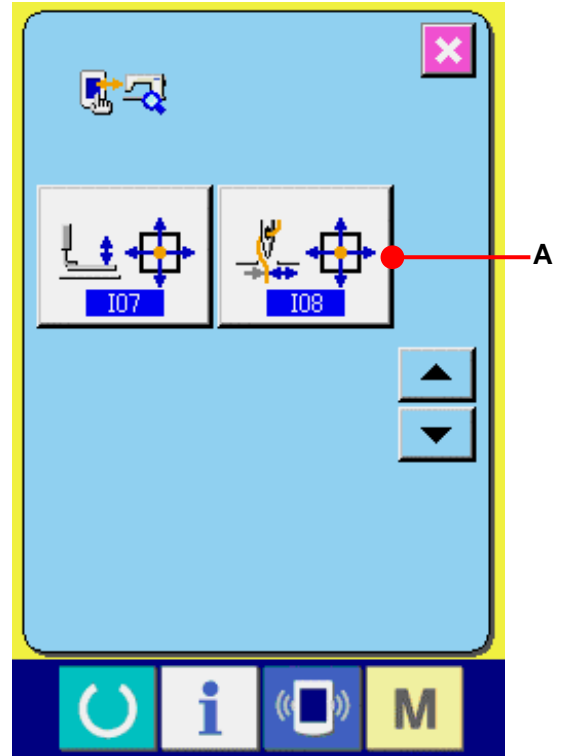
ON/OFF status of the thread clamp sensor is displayed at the position of (B) according to the status of the thread clamp sensor.

ON/OFF status of origin sensor is displayed at the position of (C) according to the status of thread clamp origin sensor.

Thread clamp motor is driven by one pulse at a time with - and + buttons   (D and E). In addition, when NORMAL POSITION TRAVEL button  (J) is pressed, thread clamp motor is driven to the normal positions below and the pictograph showing the position changes the color.

- F : Waiting position (front)
- G : Thread bend position
- H : Thread clamp position
- I : Retracted position (rear side)

(Caution) The positions above are effective after performing origin retrieval of thread clamp motor with the start switch.








### 35. COMMUNICATION SCREEN OF MAINTENANCE PERSONNEL LEVEL

For the communication screen, the level which is normally used and the one which is used by the maintenance personnel are different in the kinds of data to be handled.

#### 35-1 Data which are possible to be handled

In case of the maintenance personnel level, it is possible to use 5 different kinds of data in addition to the normal two kinds.

The respective data formats are as below.


Data name		Extension	Description of data
Adjustment data		Model name+00XXX.MSW Example) LK00001.MSW	Data of memory switches 1 and 2
All sewing machine data		Model name+00XXX.MSP Example) LK00001.MSP	All data which are held by sewing machine
Panel program data (*)		AP+RVL(6 digits).HED AP+RVL(6 digits).PXX AM+RVL(6 digits).IXX	Program data and display data of panel
Main program data (*)		MA+RVL(6 digits).PRG	Program data of main
Servo program data (*)		MT+RVL(6 digits).PRG	Program data of servo

× × × : File No.

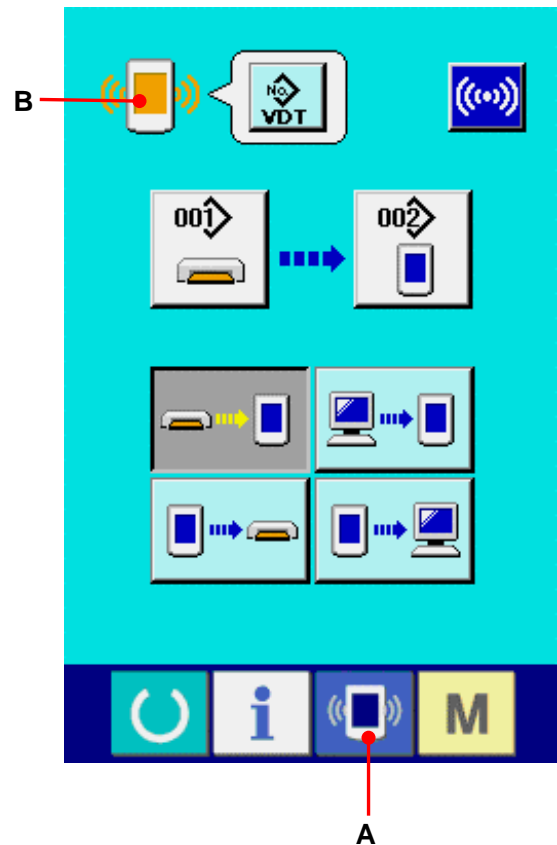
\* For panel program data, main program data and servo program data, refer to the Set-up Manual for IP-410.

## 35-2 Displaying maintenance personnel level

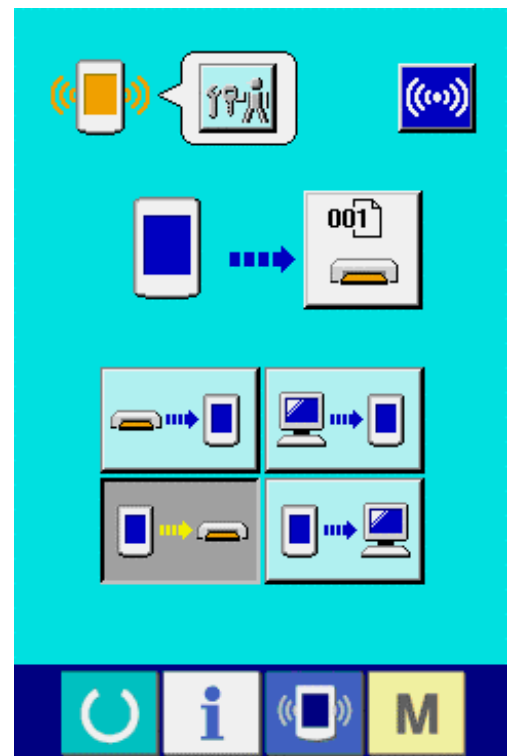
### ① Display the communication screen of the maintenance personnel level.

When key  (A) is pressed as long as three seconds, the image located at the upper left position is changed to orange color (B) and the communication screen of the maintenance personnel level is displayed.

For the operating procedure, refer to [26-4 Take-in of the data, p.99.](#)





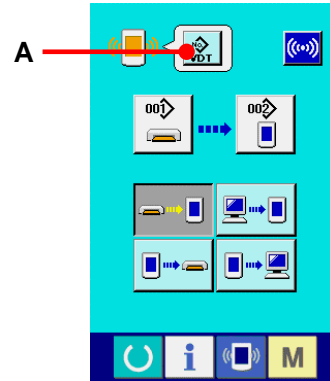
- \* When the adjustment data or the all sewing machine data is selected, the display becomes as shown on the Right-hand side and it is not necessary to specify No. on the panel side.




### 35-3 Performing rewriting of program



#### ① Select the kind of data.

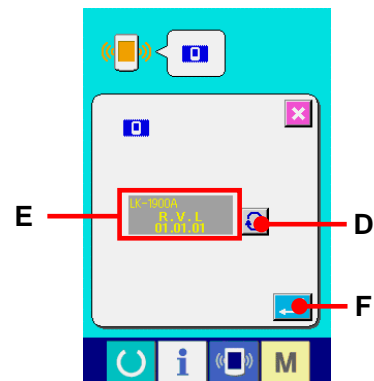
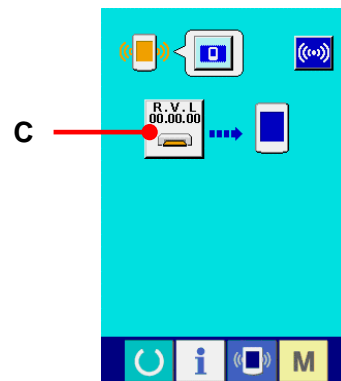
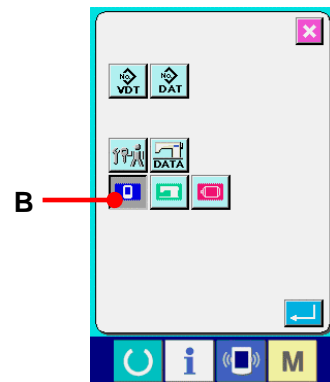
When DATA KIND button  (A) in the communication screen of the maintenance personnel level, the data selection screen is displayed. Select PANEL PROGRAM DATA  (B).




#### ② Select the file.

When FILE SELECTION button  (C) is pressed in the communication screen, the file selection screen is displayed.

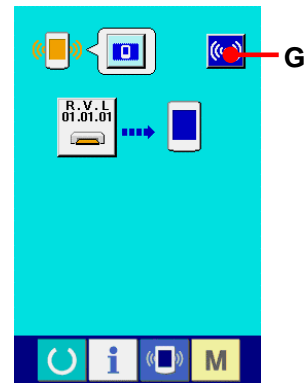
Press FILE RETRIEVAL button  (D), select DOWNLOAD PROGRAM (E) and press ENTER button  (F).



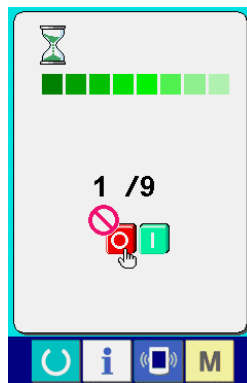
③ **Start rewriting of the program.**

When COMMUNICATION START button  (G) is pressed, rewriting of the program is started.

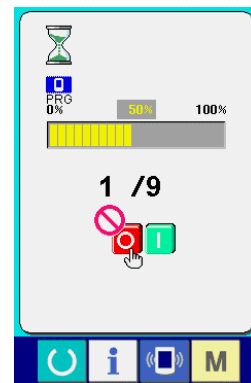
Caution : Do not perform cut-off of the power and closing/opening of the media cover during working. The main unit may be broken down.



During data erasing screen



During data writing screen



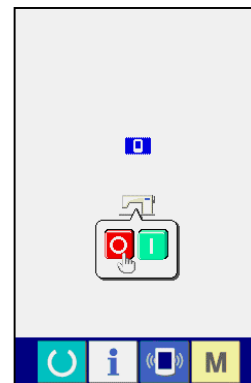
When the end screen is displayed, changing of the application ends.

If the data writing abnormality screen is displayed, quickly turn OFF the power and perform setup again after confirming [Confirmation items] below.

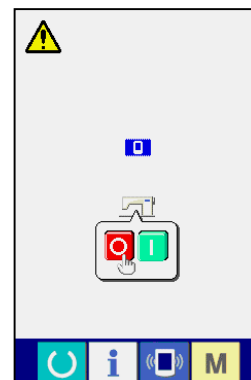
[Confirmation items]

- 1) Media cover is opened during data communication from the media.
- 2) Data of the media is not correct.
- 3) Contact part of the media is dirty. Defective contact

End screen




Data writing abnormality screen

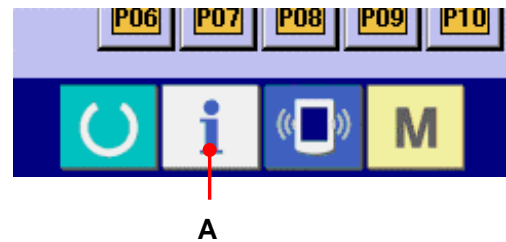


## 36. INFORMATION SCREEN OF THE MAINTENANCE PERSONNEL LEVEL


### 36-1 Display of error record

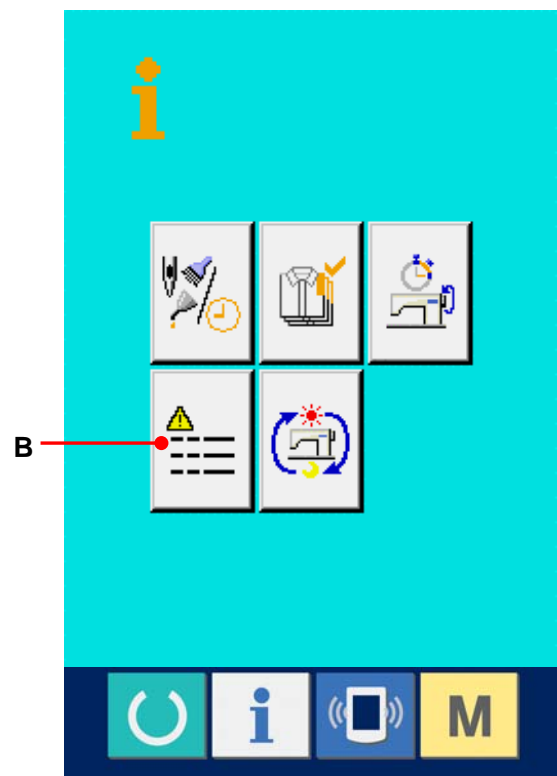
- ① **Display the information screen of the maintenance personnel level.**

When INFORMATION key  (A) of switch seat section is pressed for approximately three seconds in the data input screen, the information screen of the maintenance personnel level is displayed. In case of the maintenance personnel level, the pictograph located at the upper left position changes from blue color to orange color, and 5 buttons are displayed.



- ② **Display the error record screen.**

Press ERROR RECORD SCREEN DISPLAY button  (B) in the information screen. The error record screen is displayed.




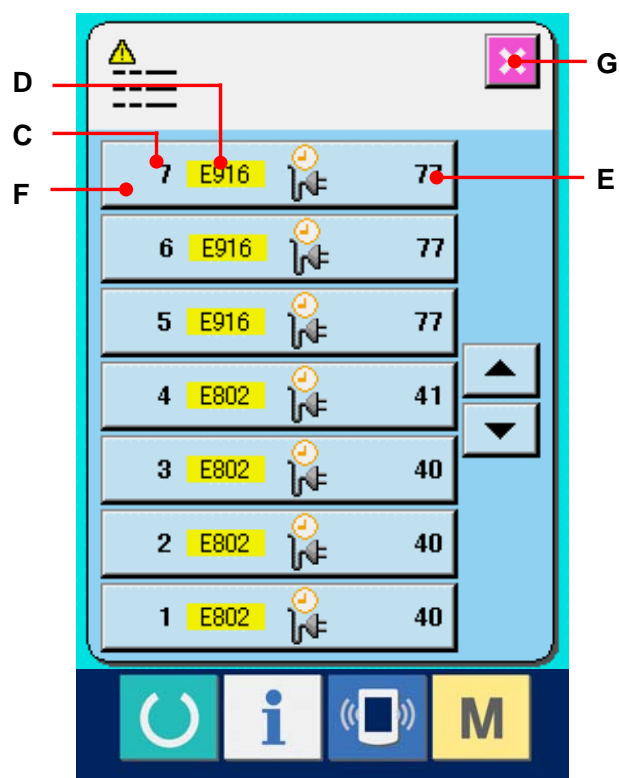
Error record of the sewing machine you use is displayed in the error record screen, and you can check the error.

C : Order that error has occurred.


D : Error code

E : Cumulative current-carrying time (hour) at the time of occurrence of error

When CANCEL button  (G) is pressed, the error record screen is closed and the information screen is displayed.

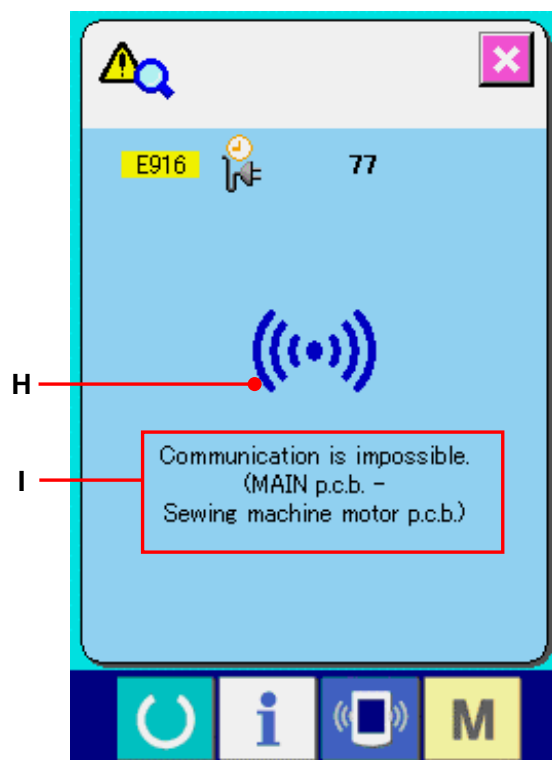


### ③ Display the details of error.

When you desire to know the details of error, press ERROR button  (F) you desire to know. The error detail screen is displayed.


Pictograph (H) and description of error (I) corresponding to the error code are displayed in the details of error screen.

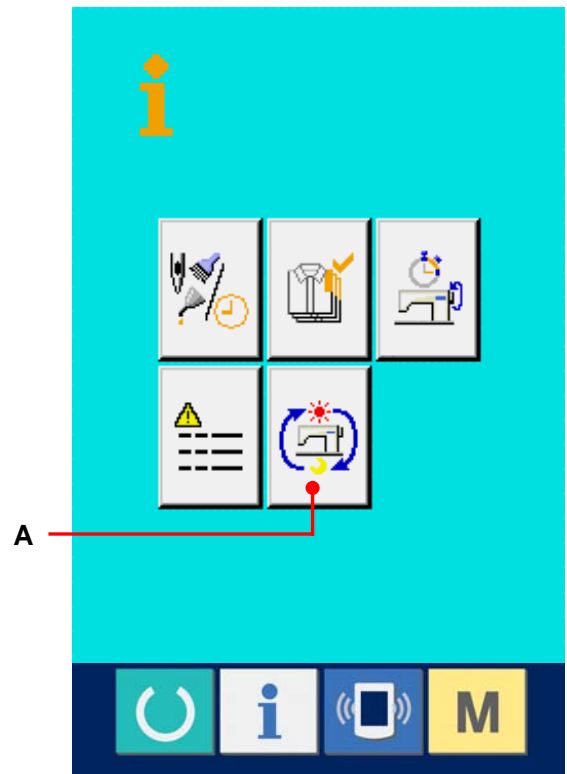
→ Refer to [24. ERROR CODE LIST, p.81.](#)




## 36-2 Display of the cumulative working information

### ① Display the information screen of the maintenance personnel level.

When INFORMATION key  of switch seat section is pressed for approximately three seconds in the data input screen, the information screen of the maintenance personnel level is displayed. In case of the maintenance personnel level, the pictograph located at the upper left position changes from blue color to orange color, and 5 buttons are displayed.




### ② Display the cumulative working information screen.

Press CUMULATIVE WORKING INFORMATION SCREEN DISPLAY button  (A) of the information screen. The cumulative working information screen is displayed.

Information on the following 4 items are displayed in the cumulative working information screen.

- B : Cumulative working time (hour) of the sewing machine is displayed.
- C : Number of cumulative times of thread trimming is displayed.
- D : Cumulative current-carrying time (hour) of the sewing machine is displayed.
- E : Number of cumulative stitches is displayed.  
(Unit : × 1,000 stitches)

When CANCEL button  (F) is pressed, the cumulative working information screen is closed and the information screen is displayed.

